

Lecture 1

Systems of linear equations

Example 1: let's solve the following system of equations:

$$\begin{array}{l} x + 3y = 5 \\ 2x - y = 3 \end{array} \quad \left| \begin{array}{l} \xrightarrow{\text{II} \rightarrow \text{II} - 2 \cdot \text{I}} \\ \xrightarrow{\text{II} \rightarrow \frac{1}{-7} \cdot \text{II}} \end{array} \right. \begin{array}{l} x + 3y = 5 \\ -7y = -7 \end{array}$$

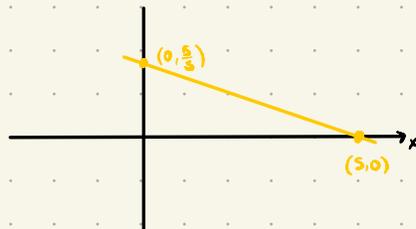
$$\begin{array}{l} x + 3y = 5 \\ y = 1 \end{array}$$

$$\begin{array}{l} x = 2 \\ y = 1 \end{array}$$

Done!

Why linear?

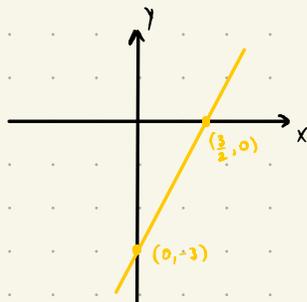
$x + 3y = 5$ is the equation for a line:



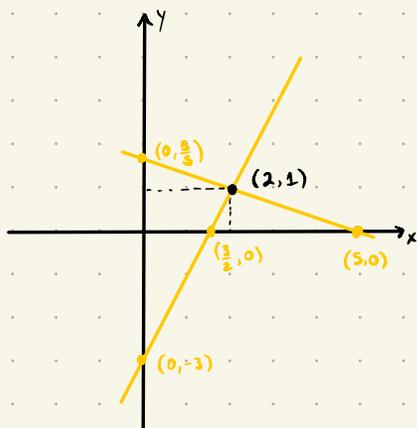
$$x=0 \Rightarrow y = \frac{5}{3}$$

$$y=0 \Rightarrow x = 5$$

Same for $2x - y = 3$:



Then the solution of the system is precisely the intersection of the two lines:



This "algorithm" also works for systems with more variables and more equations:

Example 2

$$\begin{array}{l|l} x + 2y + 3z = 39 & \\ x + 3y + 2z = 34 & \xrightarrow{\text{II} \rightarrow \text{II} - \text{I}} \\ 3x + 2y + z = 26 & \end{array} \quad \begin{array}{l} x + 2y + 3z = 39 \\ y - z = -5 \\ 3x + 2y + z = 26 \end{array}$$

$$\begin{array}{l|l} & \\ & \\ \text{III} \rightarrow \text{III} - 3 \cdot \text{I} & \xrightarrow{\hspace{1cm}} \end{array} \quad \begin{array}{l} x + 2y + 3z = 39 \\ y - z = -5 \\ -4y - 8z = -91 \end{array}$$

$$\begin{array}{l|l} & \\ & \\ & \\ \text{III} \rightarrow \text{III} + 4 \cdot \text{II} & \xrightarrow{\hspace{1cm}} \end{array} \quad \begin{array}{l} x + 2y + 3z = 39 \\ y - z = -5 \\ -12z = -111 \end{array}$$

$$\begin{array}{l|l} & \\ & \\ & \\ & \\ \text{II} \rightarrow \text{II} - 2 \cdot \text{III} & \xrightarrow{\hspace{1cm}} \end{array} \quad \begin{array}{l} x + 5z = 49 \\ y - z = -5 \\ -12z = -111 \end{array}$$

$$\begin{array}{l} \text{III} \rightarrow \frac{1}{-12} \text{III} \\ \longrightarrow \end{array} \quad \begin{array}{l} x + 5z = 49 \\ y - z = -5 \\ z = 9.25 \end{array}$$

$$\begin{array}{l} \text{II} \rightarrow \text{II} + \text{III} \\ \longrightarrow \end{array} \quad \begin{array}{l} x + 5z = 49 \\ y = 4.25 \\ z = 9.25 \end{array}$$

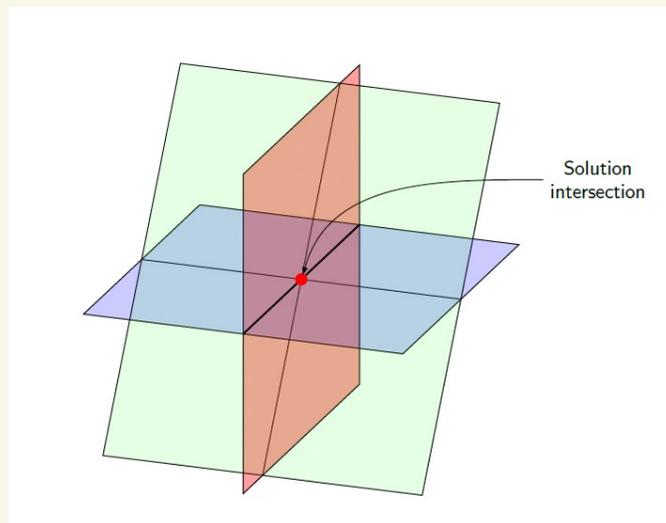
$$\begin{array}{l} \text{I} \rightarrow \text{I} - 5\text{III} \\ \longrightarrow \end{array} \quad \begin{array}{l} x = 2.75 \\ y = 4.25 \\ z = 9.25 \end{array}$$

$\Rightarrow (x, y, z) = (2.75, 4.25, 9.25)$
is the unique solution to the system.

Remark 1: geometrically, an equation like $x + 2y + 2z = 2$ is the equation of a plane in \mathbb{R}^3 .

"Usually", two planes intersect in a line, and three planes intersect in a point (see below).

In example 2, the three equations determine three planes which intersect in the point $(2.75, 4.25, 9.25)$.



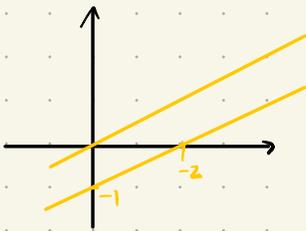
Remark 2: Sometimes the system doesn't have a unique solution, or even any solutions at all.

Example 3: (No solutions)

$$\begin{array}{l|l} x - 2y = 2 \\ -2x + 4y = 0 \end{array} \xrightarrow{\text{II} \rightarrow \text{II} + 2\text{I}} \begin{array}{l} x - 2y = 3 \\ \underline{0 + 0 = 6} \end{array}$$

Impossible! No solutions.

Geometrically:



The lines are parallel.

Example 4: (Infinitely many solutions)

$$\begin{array}{l|l} x + y + z = 4 \\ 2x \quad \quad + 3z = 6 \\ 2y - z = 2 \end{array} \xrightarrow{\text{II} \rightarrow \text{II} - 2\text{I}} \begin{array}{l} x + y + z = 1 \\ -2y + z = -2 \\ 2y - z = 2 \end{array}$$

$$\xrightarrow{\text{III} \rightarrow \text{III} + \text{II}} \begin{array}{l} x + y + z = 1 \\ -2y + z = -2 \\ 0 = 0 \end{array}$$

$$\xrightarrow{\text{II} \rightarrow \frac{1}{2}\text{II}} \begin{array}{l} x + y + z = 1 \\ y - \frac{1}{2}z = 1 \\ 0 = 0 \end{array}$$

$$\xrightarrow{\text{I} \rightarrow \text{I} - \text{II}} \begin{array}{l} x + \frac{3}{2}z = 0 \\ y - \frac{1}{2}z = 1 \\ 0 = 0 \end{array}$$

Can't progress further. Any value for z will give a valid solution.

Therefore, we say that z is a free variable, because it may take any real value. The variables x, y are determined (in this case) by the value of z . The set of solutions is

$$\left\{ \left(-\frac{3}{2}t, 1 + \frac{1}{2}t, t \right) \mid t \in \mathbb{R} \right\} \quad \text{[Geometrically: three planes intersecting in a line]}$$

Theorem 1: A system of linear equations ^{"such that"} either has

- 1 solution
- No solutions
- Infinitely many solutions

Remark 3: Notice that we have been performing operations on systems of equations as if the entries were on a table. Moreover, we don't really need to write " x ", " y ", " z " over and over.

Definition 1: An m -by- n matrix is a table of real numbers with m rows and n columns:

$$m=3 \begin{pmatrix} \overbrace{2 & -3 & 4 & 2.5}^{n=4} \\ 1.1 & 0 & -1 & 2 \\ -3 & 1 & 0 & 1 \end{pmatrix}$$

Definition 2: An augmented matrix is a matrix with an extra column and a divider:

$$\left(\begin{array}{cccc|c} 2 & -3 & 4 & 2.5 & 1 \\ 1.1 & 0 & -1 & 2 & -2 \\ -3 & 1 & 0 & 1 & 3 \end{array} \right)$$

To each augmented matrix corresponds a unique system of linear equations and vice-versa:

$$\left(\begin{array}{cccc|c} 2 & -3 & 4 & 2.5 & 1 \\ 1.1 & 0 & -1 & 2 & -2 \\ -3 & 1 & 0 & 1 & 3 \end{array} \right) \longleftrightarrow \begin{cases} 2x - 3y + 4z + 2.5w = 1 \\ 1.1x + 0y - 1z + 2w = -2 \\ -3x + 1y + 0z + 1w = 3 \end{cases}$$

Then, as before, we can solve the system by performing row operations to the augmented matrix:

- Add a multiple of a row to another row
 - Multiply a row by a nonzero number
 - Swap two rows
- } the three "elementary row operations"

Example 1 revisited: $x + 3y = 5$
 $2x - y = 3$ \rightarrow $\left(\begin{array}{cc|c} 1 & 3 & 5 \\ 2 & -1 & 3 \end{array} \right)$

In all of our examples, we obtained an augmented matrix of the form

$$\left(\begin{array}{cccccccc|cccc} 1 & * & 0 & * & * & * & 0 & * & * & 0 & * & * \\ 0 & 0 & 1 & * & * & * & 0 & * & * & 0 & * & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & * & * & 0 & * & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & * & * \end{array} \right)$$

Such matrices are said to be in row-reduced echelon form (RREF). More formally:

Reduced row-echelon form

A matrix is said to be in *reduced row-echelon form* (rref) if it satisfies all of the following conditions:

- a. If a row has nonzero entries, then the first nonzero entry is a 1, called the *leading 1* (or *pivot*) in this row.
- b. If a column contains a leading 1, then all the other entries in that column are 0.
- c. If a row contains a leading 1, then each row above it contains a leading 1 further to the left.

Condition c implies that rows of 0's, if any, appear at the bottom of the matrix.

Theorem 2: Any matrix can be put into RREF by elementary row operations.

Definition: The process of turning a matrix into RREF by performing row operations is called Gaussian elimination.

In-class exercise session:

1. Write down the augmented matrix associated to the following system of linear equations:

$$\begin{aligned} x + y &= 5 \\ x + z &= 7 \\ y + z &= 8 \end{aligned}$$

2. Perform Gaussian elimination on the matrix you obtained in 1 in order to solve the system. Check that your solution satisfies the system of equations.