MATH V1201 SECTIONS 002 & 003 HOMEWORK 9
DUE APRIL 22, 2015

ROBERT LIPSHITZ

1. Some Stewart problems

(I.1) 14.6.59.
(I.2) 14.6.67.
(I.3) 14.7.23. Use level curves (traces), *not* the 3D plot, to estimate the critical points. Use Mathematica to draw them for you (Problem (II.2)).
(I.4) 14.7.54.
(I.5) 14.7.55.

2. Mathematica

(II.1) As I just learned, you can use Wolfram Alpha to turn plain text into correct Mathematica code, entirely inside Mathematica, by starting a line with an equal sign. (You must be connected to the internet.) For example the following plots $x^2y^3 + xy$, $-2 \leq x \leq 2$, $-2 \leq y \leq 1$, and tells you the Mathematica code to produce the plot:

```
=plot x^2y^3 + xy for x between -2 and 2 and y between -2 and 1
```

(Try it. As many of you have noted, Wolfram Alpha is *much* more forgiving of imprecise syntax than Mathematica is. The Mathematica style is appropriate for a programming language; Wolfram Alpha's is probably appropriate for a tool for one-off computations.)

(II.2) Do the graphing part of Problem (I.3).

E-mail address: lipshitz@math.columbia.edu