

# binomial coefficients and inclusion-exclusion

$$n! = n(n-1)(n-2)\cdots 3 \cdot 2 \cdot 1$$

integer

$$0! = 1$$

$$e^x = \sum_{n=0}^{\infty} \frac{x^n}{n!}$$

permutations  $n=3$   $\{1, 2, 3\}$

123  
132  
213  
231  
312  
321

$$n!$$

$$3! = 3 \cdot 2 \cdot 1 = 6$$

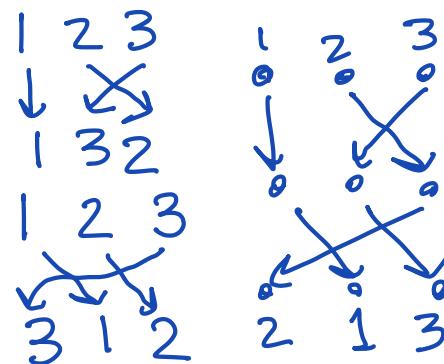
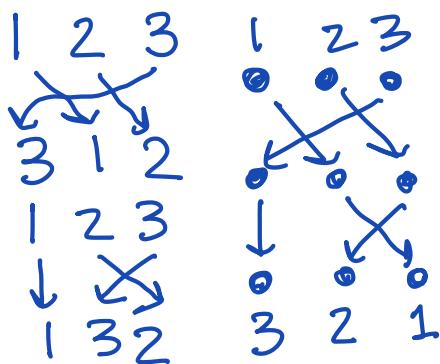
linear algebra

$$\begin{bmatrix} 1 & 2 & 3 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 3 & 1 & 2 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 & 2 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 2 & 1 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

↓      ↓      ↓

$$\begin{array}{ccc} 1 & 2 & 3 \\ \cancel{1} & \cancel{2} & \cancel{3} \\ 3 & 1 & 2 \\ \downarrow & & \\ 1 & 3 & 2 \end{array} \quad \begin{array}{ccc} 1 & 2 & 3 \\ 1 & \cancel{2} & \cancel{3} \\ \cancel{1} & 3 & 2 \\ \downarrow & & \\ 1 & 3 & 2 \end{array}$$



$$n=3$$

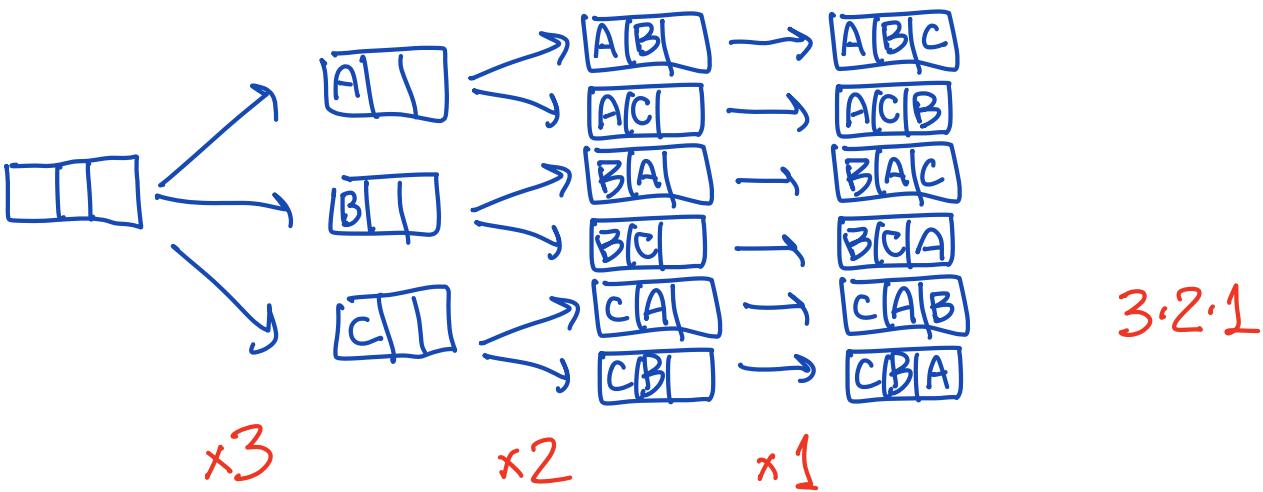
A	B	C
A	C	B
B	A	C
B	C	A
C	A	B
C	B	A

$$(23)$$

$$n!$$

↓      ↓      ↓

$$\begin{array}{ccc} 1 & 2 & 3 \\ \cancel{1} & \cancel{2} & \cancel{3} \\ 2 & 1 & 3 \\ \downarrow & & \\ A & C & B \end{array}$$



$n \log n$  steps to sort  $n$  elements



$n$  choose  $k$   $\binom{n}{k}$

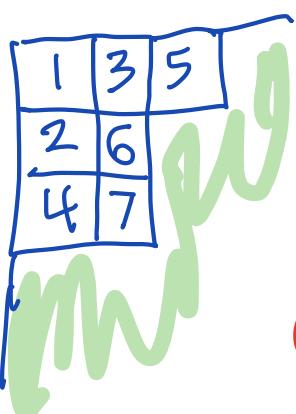
= # subsets size  $k$  from  $n$  things

$\binom{4}{2}$

A	B	C	D	
X	X			AB
X		X		AC
X			X	AD
	X	X		BC
X		X		BD
	X	X		CD

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

$$= \frac{n_k}{k!} = \frac{n(n-1)\dots(n-k+1)}{k!}$$



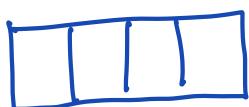
$$\binom{4}{2} = \frac{4!}{2!2!}$$

$$\frac{4 \cdot 3 \cdot 2 \cdot 1}{2 \cdot 1 \cdot 2 \cdot 1}$$

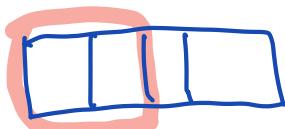
$$= \frac{4 \cdot 3}{2 \cdot 1} = \frac{12}{2} = 6$$

counting technique = overcount) divide by  
overcount

ABCD (4)



write perm of ABCD (4)  $4! = 24$

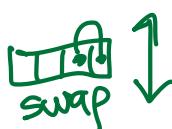


choose first two entries as a set  
ignore order

$$C(n, k) = \frac{n!}{k!(n-k)!}$$

ABCD

← swap



ABCD	BACD
ABDC	BADC

AB

ADBC	DABC
ADCB	DACB

AD

ACBD	CABD
ACDB	CADB

AC

BDAC	PBAC
BDC A	DBCA

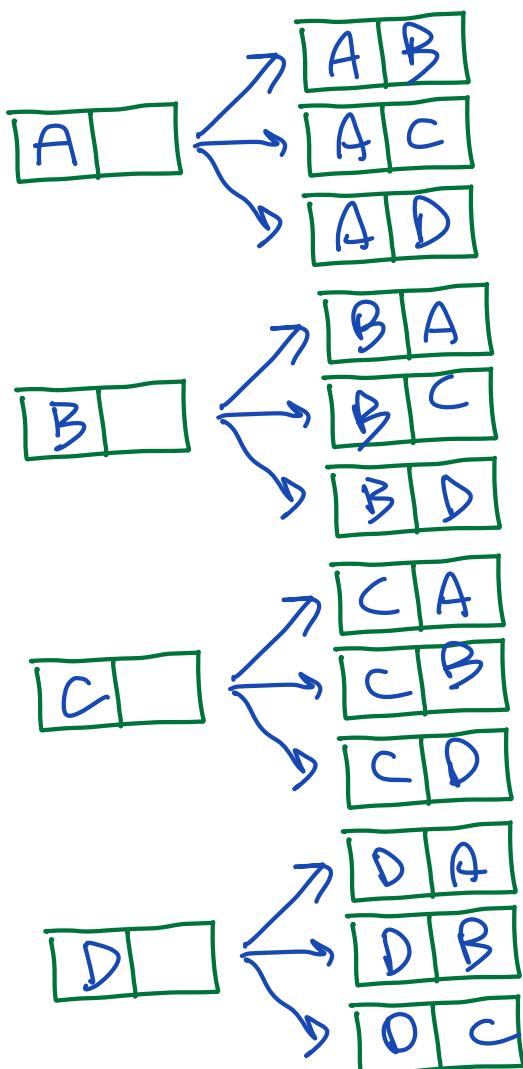
BD

BCAD	CBAD
BCDA	CBDA

BC

CDAB	DCAB
CDBA	DCBA

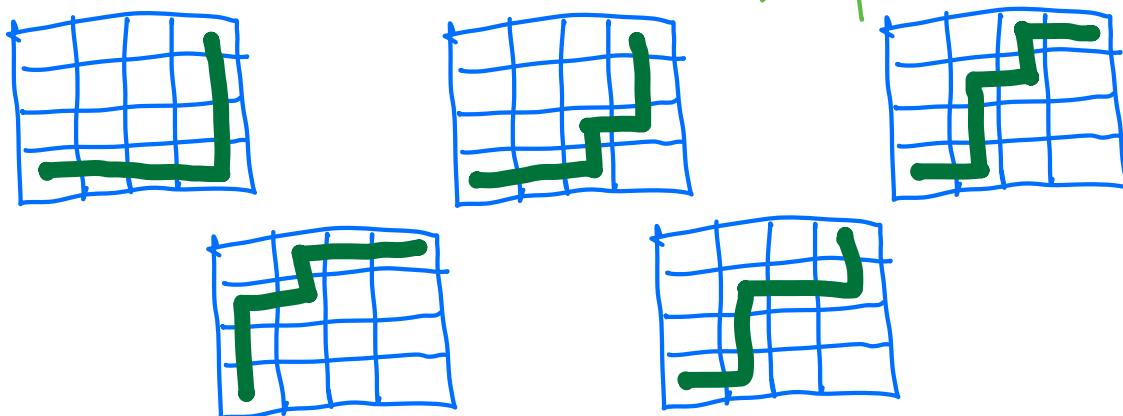
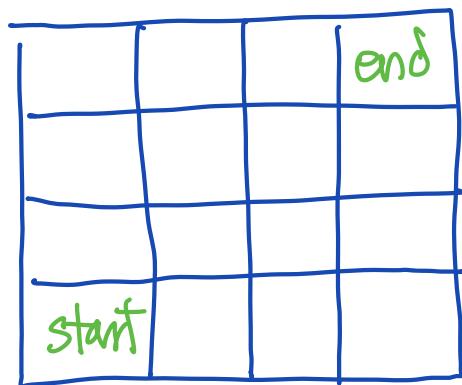
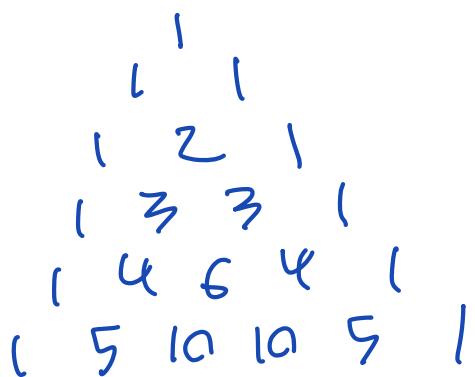
CD

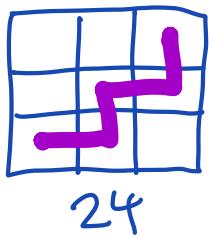


fill in two  
from ABCD

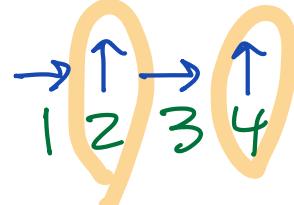
$$\binom{n}{k} = \frac{n_k}{k!} = \frac{n(n-1)\dots(n-k+1)}{k!}$$

$A B$	$B A$	$AB$
$A C$	$C A$	$AC$
$A D$	$D A$	$AD$
$B C$	$C B$	$BC$
$B D$	$D B$	$BD$
$C D$	$D C$	$CD$

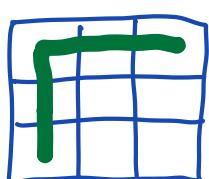




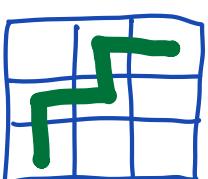
$\rightarrow \uparrow \rightarrow \uparrow$



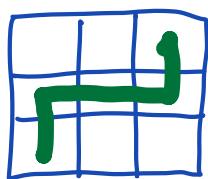
which steps are  $\uparrow$  (not  $\rightarrow$ )



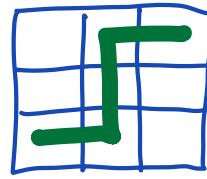
12



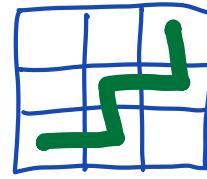
13



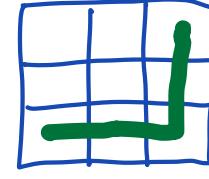
14



23



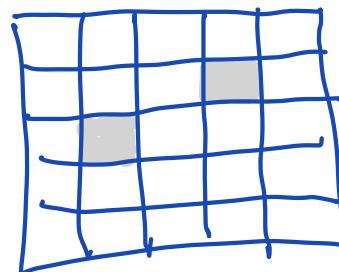
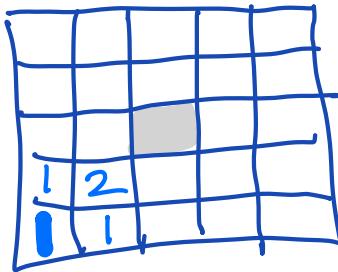
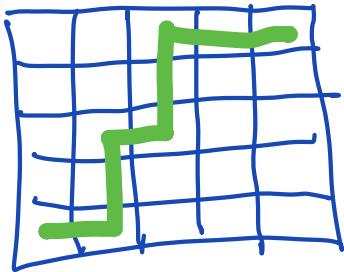
24



34

### Inclusion-exclusion

How many paths if certain squares are forbidden?

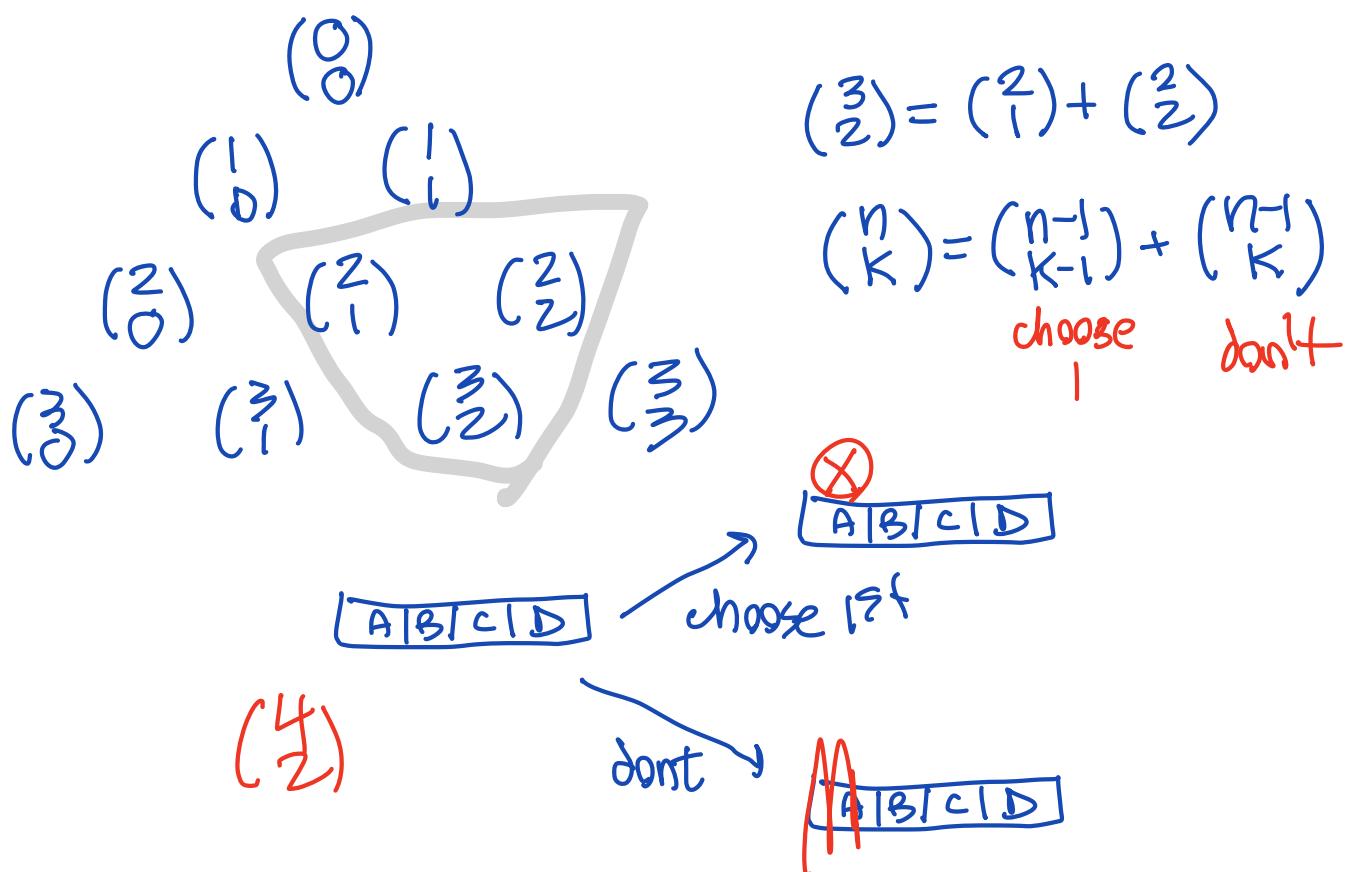


$\rightarrow 4 \uparrow 4$

$$\binom{8}{4} = \frac{8 \cdot 7 \cdot 6 \cdot 5}{4 \cdot 3 \cdot 2 \cdot 1} = 70$$

1	1			
1	2	1		
1	3	3	1	
1	4	6	4	1
1	5	10	10	5
1	6	15	20	15
1	7	21	35	35
1	8	28	56	70

1	5	15	35	70
1	4	10	20	35
1	3	6	10	15
1	2	3	4	5
1	1	1	1	1



Combinations Jan 20, 2022 #2

## Binomial Coefficients

$\binom{n}{k}$  = # ways to choose k elements from n possibilities

$$= \frac{n!}{k!(n-k)!} = \frac{n(n-1)\dots(n-k+1)}{k(k-1)\dots 2 \cdot 1}$$

# Pascal's triangle

$$\begin{array}{r} 3 + 3 \\ = 6 \end{array}$$

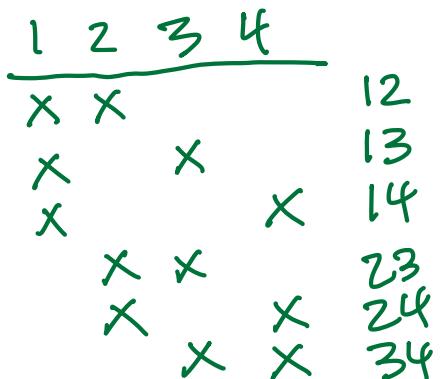
$$\begin{pmatrix} 3 \\ 1 \end{pmatrix} + \begin{pmatrix} 3 \\ 2 \end{pmatrix} = \begin{pmatrix} 4 \\ 2 \end{pmatrix}$$

$$\binom{4}{2} = \binom{3}{1} + \binom{3}{2}$$

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

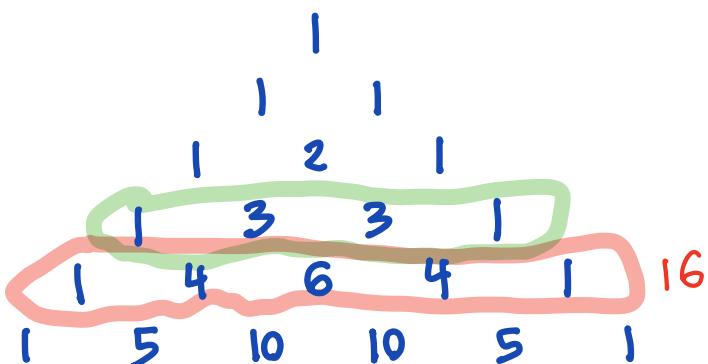
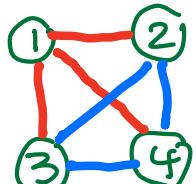
use first element?      don't  
 $\{1, \dots\}$        $\{\dots\}$

$$\sum_{j=1}^n \dots n^2$$



$$\binom{4}{2} = \binom{3}{1} + \binom{3}{2}$$

6                  3                  3

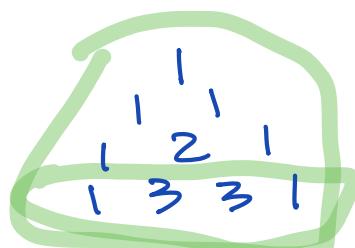


$$(x+4)^9 = 1$$

$$(x+y)^1 = x+y$$

$$(x+y)^2 = x^2 + 2xy + y^2$$

$$(x+y)^3 = x^3 + 3x^2y + 3xy^2 + y^3$$



$$(x+y)^n = \binom{n}{0}x^n + \binom{n}{1}x^{n-1}y + \binom{n}{2}x^{n-2}y^2 + \dots + \binom{n}{n}y^n$$

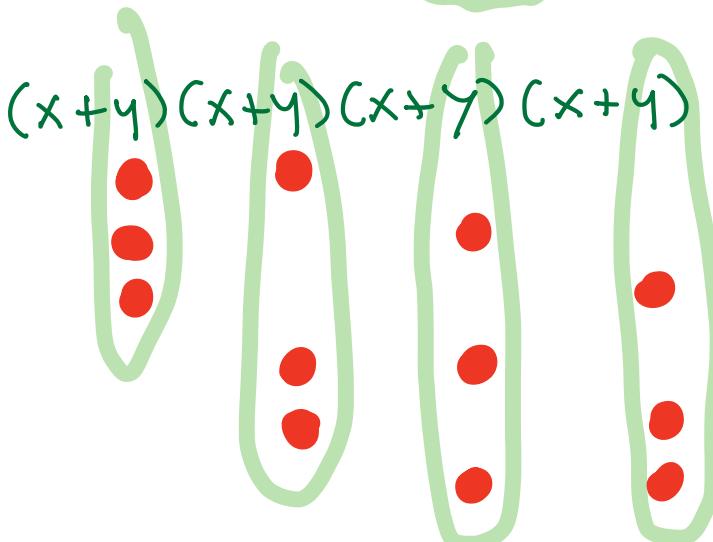
$$= (x+y)(x+y)^{n-1}$$

$$(x+y)^{n-1} = \binom{n-1}{0}x^{n-1} + \binom{n-1}{1}x^{n-2}y + \binom{n-1}{2}x^{n-3}y^2 + \dots$$

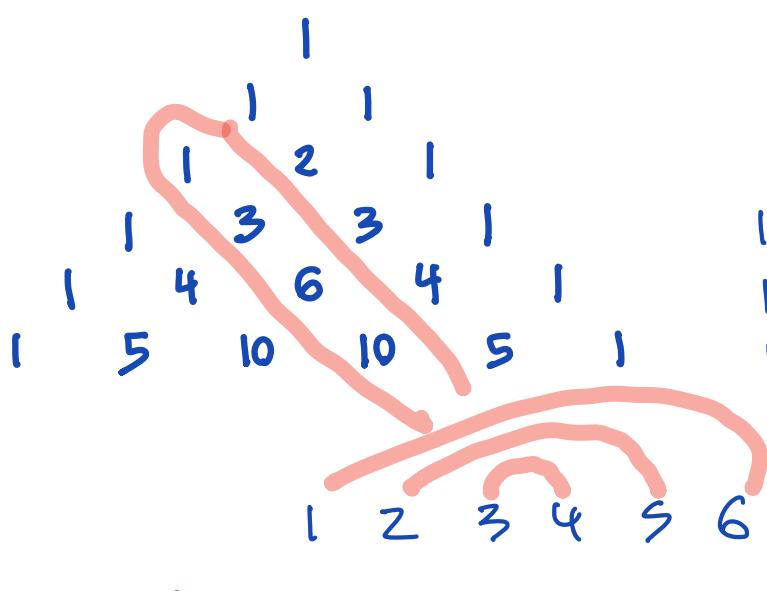
$$\begin{aligned} & \times \left[ \binom{n-1}{0}x^{n-1} + \binom{n-1}{1}x^{n-2}y + \binom{n-1}{2}x^{n-3}y^2 + \dots \right] \\ & + y \left[ \binom{n-1}{0}x^{n-1} + \binom{n-1}{1}x^{n-2}y + \binom{n-1}{2}x^{n-3}y^2 + \dots \right] \\ & \hline 1 x^n + \boxed{\binom{n}{1}x^{n-1}y + \binom{n}{2}x^{n-2}y^2} \end{aligned}$$

$$(x+y)^4 = x^4 + 4x^3y + \boxed{6x^2y^2} + 4xy^3 + y^4$$

$$(1+1)^4 = 2^4 = 16 \quad \begin{matrix} x=1 \\ y=1 \end{matrix}$$



$$\begin{matrix} x & x & x & x \\ x & x & x & y \\ x & x & y & x \\ x & x & y & y \end{matrix}$$



$$\begin{aligned} 1 &= 1 \\ 1+2 &= 3 \\ 1+2+3 &= 6 \\ 1+2+3+4 &= 10 \end{aligned}$$

$$3 \cdot 7 = 21$$

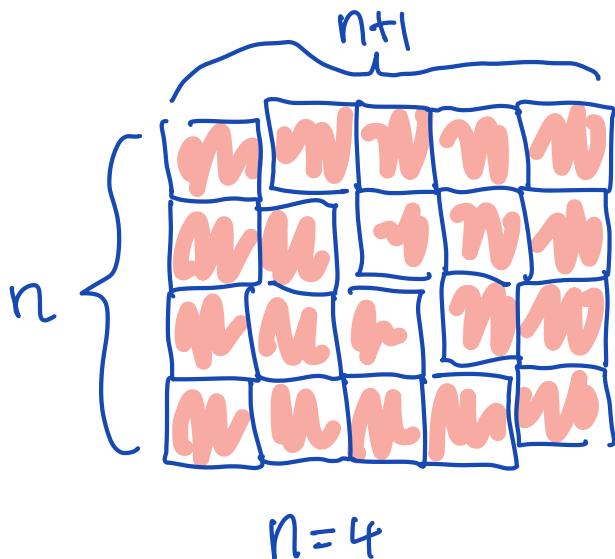
even      1 2 ...       $n-1$   $n$

$$\frac{n}{2}(n+1) \quad \frac{(n+1)n}{2 \cdot 1} = \binom{n+1}{2}$$

$$1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7$$

$$\frac{n-1}{2}(n+1) + \frac{1}{2}(n+1) = \frac{n}{2}(n+1)$$

picture for  $1+2+\dots+n$



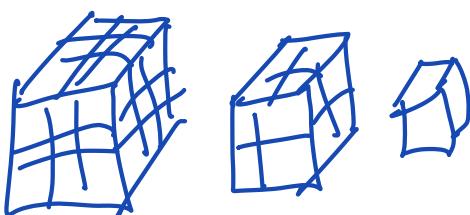
$$\frac{n(n+1)}{2} = \binom{n+1}{2}$$

$$f(1) = 1+2+\dots+n = \binom{n+1}{2}$$

$$f(2) = 1^2 + 2^2 + \dots + n^2 = M$$

$$f(3) = 1^3 + 2^3 + \dots + n^3 = M$$

$$f(3) = f(1)^2$$



$$\frac{d}{dx} f(x) = \lim_{\varepsilon \rightarrow 0} \frac{f(x+\varepsilon) - f(x)}{\varepsilon}$$

$$\text{discrete } \Delta f(n) = \lim_{(\varepsilon=1)} \frac{f(n+1) - f(n)}{\varepsilon}$$

$$e^x \quad x^n \quad x^{n-1} \quad \dots$$

$$2^n$$

$$2^{n+1} - 2^n = 2^n$$

$$\begin{aligned} \Delta \binom{n}{k} &= \binom{n+1}{k} - \binom{n}{k} \\ &= \binom{n}{k-1} \end{aligned}$$

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

$$\binom{n+1}{k} = \binom{n}{k-1} + \binom{n}{k}$$

$$\frac{\partial}{\partial x} x^n = nx^{n-1}$$

$$\Delta \binom{n}{k} = \binom{n}{k-1}$$

what is  $f(n) = 1+2+\dots+n$  ?

$$\Delta f(n) = f(n+1) - f(n) = n+1$$

$$= \binom{n}{1} + \binom{n}{2}$$

$$\Rightarrow f(n) = \binom{n}{2} + \binom{n}{1} + C$$

$$f(2) = 1+2=3$$

$$F(2) = \binom{2}{2} + \binom{2}{1} + 0$$

1 2

$$\boxed{\binom{n}{2} + \binom{n}{1} = \binom{n+1}{2}}$$

$$\begin{bmatrix} a & d & e \\ d & b & f \\ e & f & c \end{bmatrix}$$

$n=3$

6 abcdef

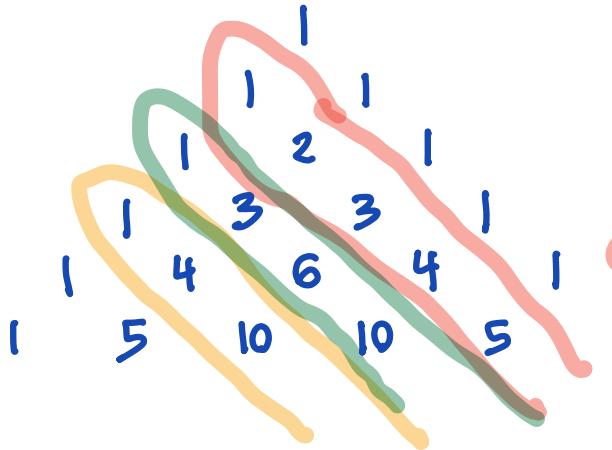
$n$ -dim symmetric matrices

$$\frac{n(n+1)}{2}$$

$$\frac{3 \cdot 4}{2} = \frac{12}{2} = 6$$

$$3 \quad \begin{bmatrix} a & a & d & e \\ a & b & b & f \\ d & b & c & c \\ e & f & c & c \end{bmatrix} \quad \div 2$$

How many monomials of  $\deg d$  in  $n$  vars?



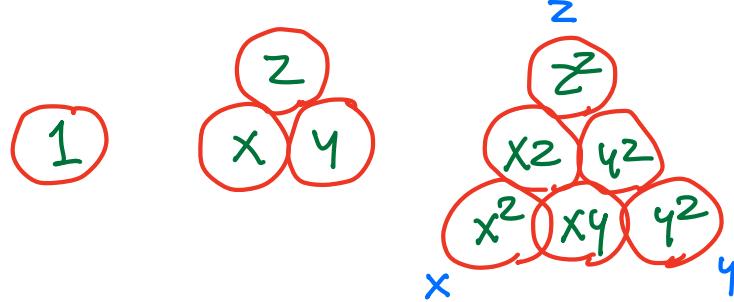
$$n=1 \quad 1 \quad x \quad x^2 \quad x^3 \quad x^4 \quad x^5$$

$$n=2 \quad 1 \quad x_1 y \quad x_1^2, x_1 y_1, y_1^2 \quad x_1^3, x_1^2 y_1, x_1 y_1^2, y_1^3$$

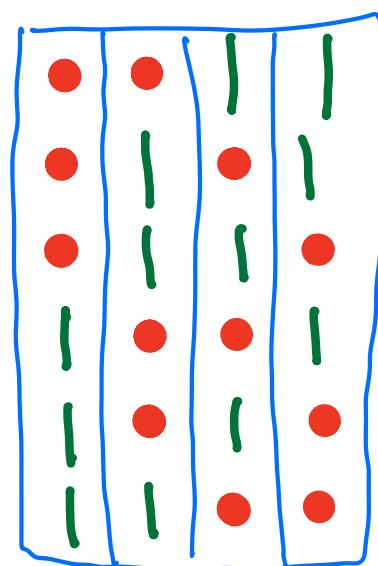
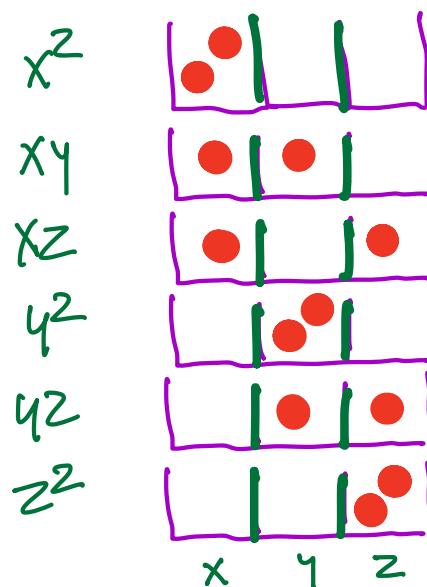
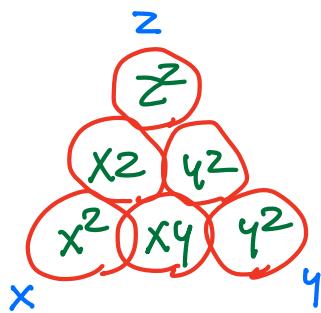
$$n=3 \quad 1 \quad x_1 y_1 z \quad x_1^2 y_1^2 z^2, x_1 y_1 x_2 y_2 z, x_1 x_2 y_1 z^2$$

1 3 6

$$\begin{aligned}
 1 &= 1 \\
 1+2 &= 3 \\
 1+2+3 &= 6 \\
 1+2+3+4 &= 10
 \end{aligned}$$



### Bar & Stars argument



$$n \text{ vars deg } d \quad \binom{n-1+d}{n-1} = \binom{n-1+d}{d}$$

$n=3$ ,  $d$  varies

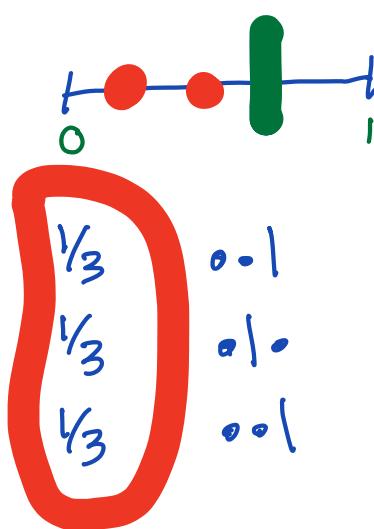
1, 3, 6, 10

$$\binom{d+2}{2} \quad \binom{n+1}{2}$$

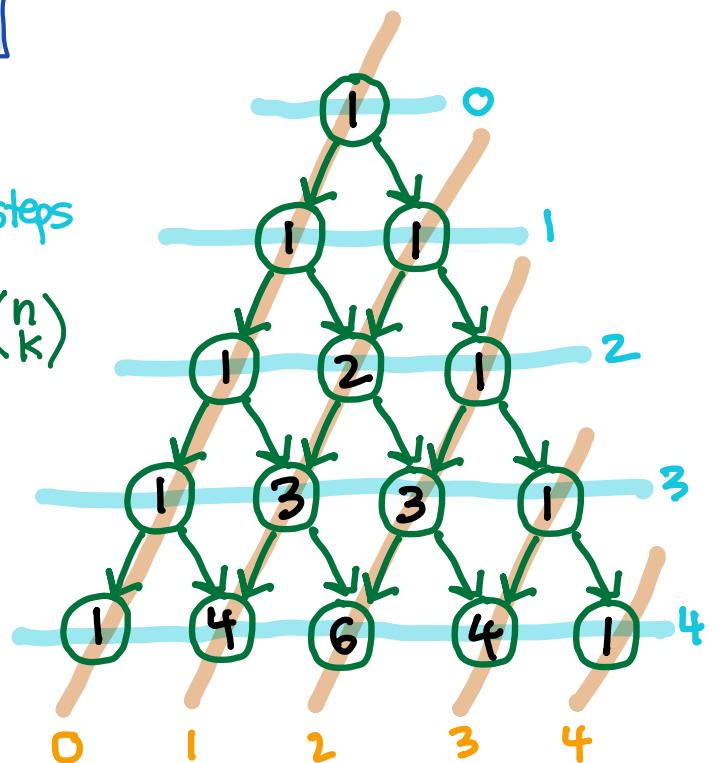
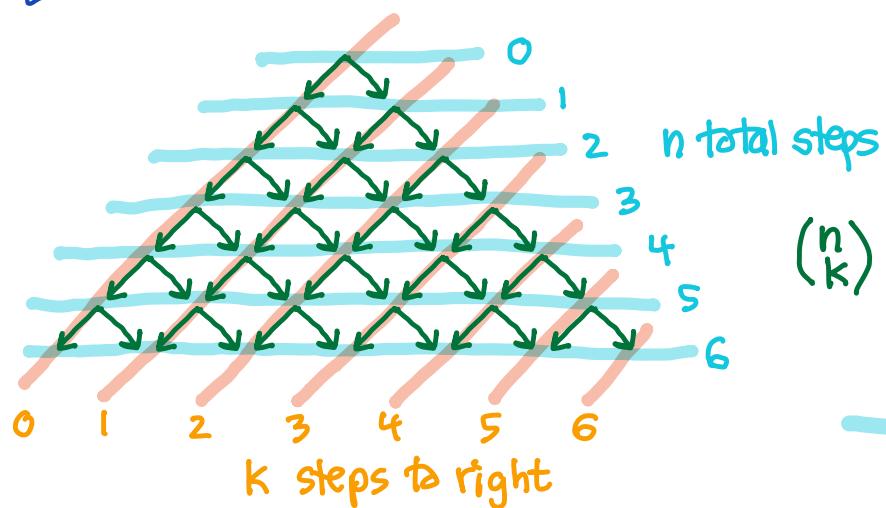
Bose Einstein statistics

A, B |

$$\begin{array}{ll}
 AB | & \frac{1}{4} \\
 A | B \quad B | A & \frac{1}{2} \\
 |AB & \frac{1}{4}
 \end{array}$$



# Combinatorics #3, January 25, 2022



$(n-1 \choose k-1)$   $(n-1 \choose k)$   $1$   $3$   $4$

Each path comes from left or right

$$(n \choose k) = (n-1 \choose k-1) + (n-1 \choose k)$$

1	4	10	20	end
1	3	6	10	
1	2	3	4	
1	1	1	1	

start

$$\binom{6}{3} = \frac{6 \cdot 5 \cdot 4}{3 \cdot 2 \cdot 1} = 20$$

(all over)

→ → → ↑↑↑

Inclusion-exclusion

1	5	9	17	34
1	4	4	8	17
1	3	0	4	9
1	2	3	4	5
1	1	1	1	1

avoid

=

1	5	15	35	70
1	4	10	20	35
1	3	6	10	15
1	2	3	4	5
1	1	1	1	1

free-for-all

		6	18	36
		6	12	18
1	3	6	6	6
1	2	3		
1	1	1		

must use

34

$$\binom{8}{4} - \frac{28 \cdot 7 \cdot 6 \cdot 5}{4 \cdot 3 \cdot 2 \cdot 1} = 70$$

$$- \binom{4}{2} \binom{4}{2} - 6 \cdot 6$$

1	1	2	4	7
1		1	2	3
1	1	1	1	1
1	1	1	1	1

avoid

1	3	6	10	15
1	2	3	4	5
1	1	1	1	1
1	1	1	1	1

all

1	2	4	6	8
1	2	2	2	2
1	1	1	1	1
1	1	1	1	1

use

$$\binom{6}{2} - \binom{2}{1} \binom{4}{1}$$

$$\frac{6 \cdot 5}{2 \cdot 1} - 2 \cdot 4$$

$$7 = 15 - 8$$

1	2	4	4	7
1	1	2	B	3
1	A		1	2
1	1	1	1	1

$\emptyset$  = no properties or more

A = at least property A

B = at least property B

AB = at least properties A and B

$$\text{avoid} = \emptyset - A - B + AB$$

$$7 = 35 - 20 - 20 + 12$$

1	4	10	20	35
1	3	6	10	15
1	2	3	4	5
1	1	1	1	1

$\emptyset$

2	6	12	20
2	4	6	8
1	2	2	2
1	1	1	1

A

1	10	20
1	3	6
1	2	3
1	1	1

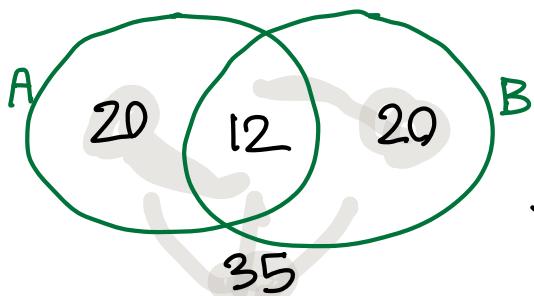
B

1	6	12
1	2	4
1	2	2
1	1	1

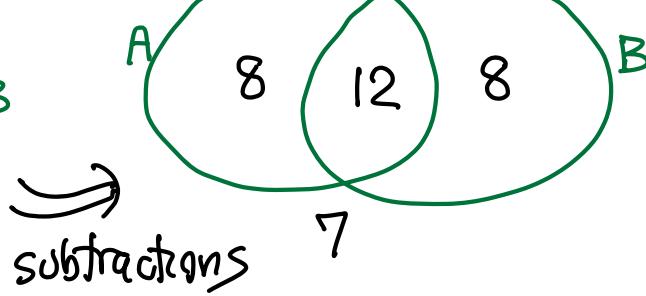
AB

Venn diagram

at least



exactly



subtractions

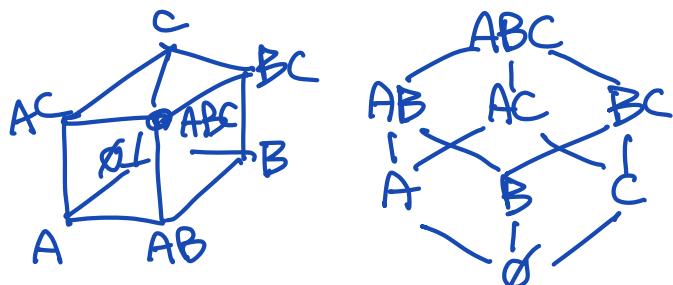
$$\begin{matrix} \emptyset \\ A \\ B \\ AB \end{matrix} \left[ \begin{matrix} 35 \\ 20 \\ 20 \\ 12 \end{matrix} \right] = \left[ \begin{matrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{matrix} \right] \left[ \begin{matrix} 7 \\ 8 \\ 8 \\ 12 \end{matrix} \right]$$

we know at least

we want exactly

Inclusion-exclusion  
is scaling matrix

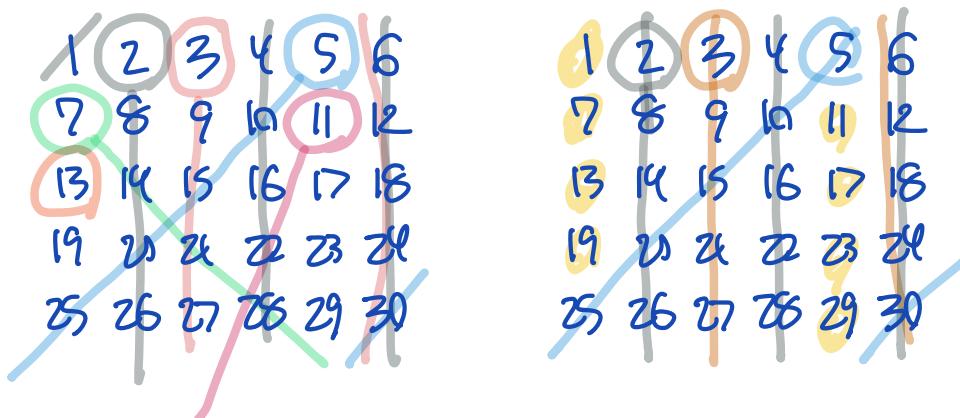
Inclusion-exclusion  
Möbius inversion



$$\begin{matrix} x^2 & xy & y^2 \\ A & B & C \end{matrix}$$

$$AC = ABC$$

How many integers 1..30 not divisible by 2, 3, or 5



properties     $A = \text{divisible by } 2$   
 $B = \text{divisible by } 3$   
 $C = \text{divisible by } 5$

$$\emptyset - A - B - C + AB + AC + BC - ABC$$

$\emptyset$	+								1
A	+	-							0
AB	+	-	-			+			0
ABC	+	-	-	-	-	+	+	-	0

1..30

$$\emptyset - A - B - C + AB + AC + BC - ABC$$

$$\frac{30}{1} \quad \frac{30}{2} \quad \frac{30}{3} \quad \frac{30}{5} \quad \frac{30}{6} \quad \frac{30}{10} \quad \frac{30}{15} \quad \frac{30}{30}$$

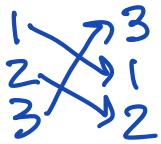
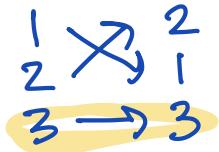
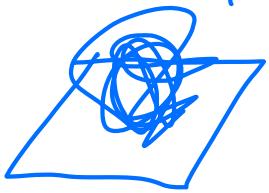
$$8 = \frac{30}{30} - \underbrace{\frac{-15}{-15} - \frac{-10}{-10} - \frac{-6}{-6}}_{-31} + \frac{+5}{+5} + \frac{+3}{+3} + \frac{+2}{+2} - \frac{-1}{-1}$$


---

all multiples of

Hat check problem

How many permutations have no fixed points?

 $n=2$  $n=3$ 

1	2	3
1	3	2
2	1	3
2	3	1
3	1	2
3	2	1

 $n=4$ 

1	2	3	4	2	1	3	4	3	1	2	4	4	1	2	3
1	2	4	3	2	1	4	3	3	1	4	2	4	1	3	2
1	3	2	4	2	3	1	4	3	2	1	4	4	2	1	3
1	3	4	2	2	3	4	1	3	2	4	1	4	2	3	1
1	4	2	3	2	4	1	3	3	4	1	2	4	3	1	2
1	4	3	2	2	4	3	1	3	4	2	1	4	3	2	1

Find formula for  $n$  agrees with  $\frac{n}{\#}$

$n$	2	3	4
$\#$	1	2	9

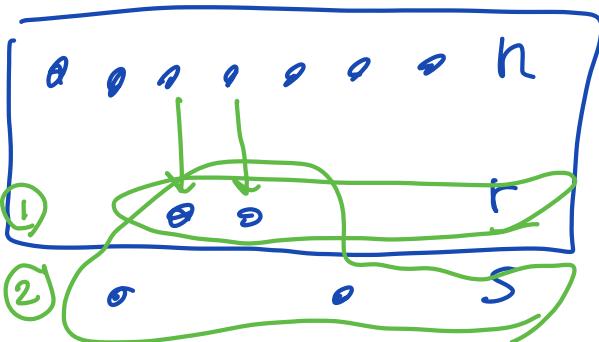
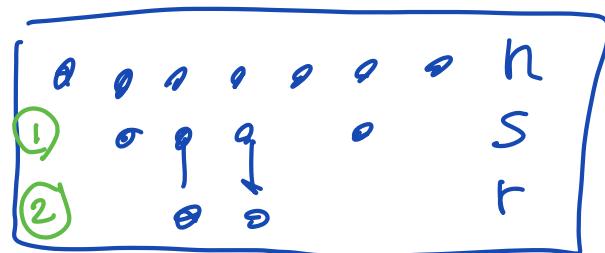
$\frac{1}{2} \frac{1}{3} \frac{9}{24}$

?

$$\frac{\binom{n-r}{s-r}}{\binom{s}{r}} = \frac{\binom{n}{s}}{\binom{n}{r}}$$

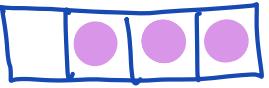
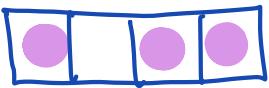
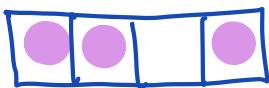
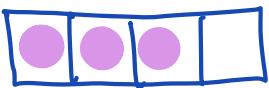
$\binom{n}{r} =$  #ways to choose  $s$  from  $n$  and  $r$  from  $s$

$$\binom{n}{r} = \binom{n}{r} \binom{n-r}{s-r} = \binom{n}{s} \binom{s}{r}$$

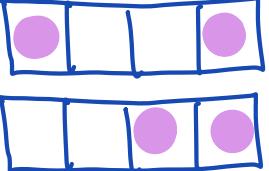
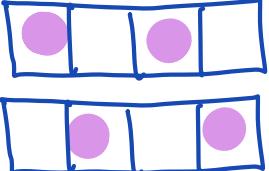
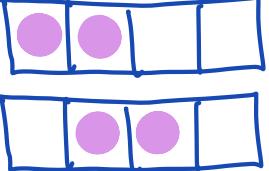


$$\{ \}_{r \in \mathbb{Z}} \subset \{ \}_{s \in \mathbb{Z}} \subset \{ \}_{n \in \mathbb{Z}}$$

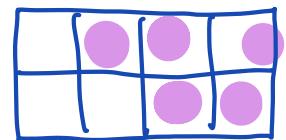
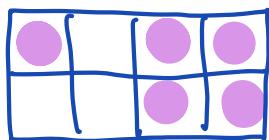
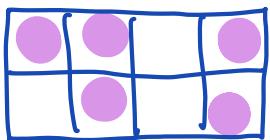
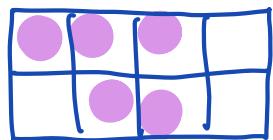
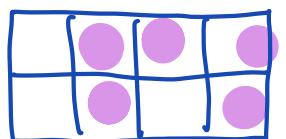
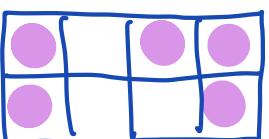
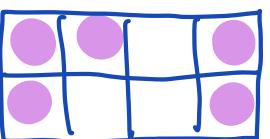
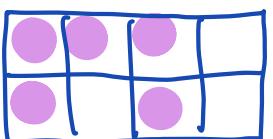
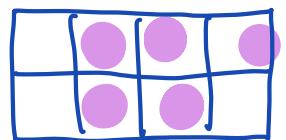
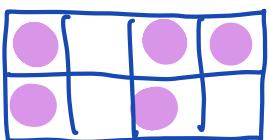
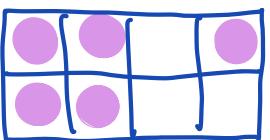
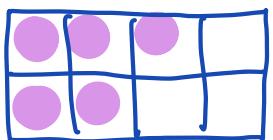
$$\binom{4}{3} = 4$$



$$\binom{4}{2} = 6$$



$$\binom{4}{2} = \binom{4}{3} \binom{3}{2} = 4 \cdot 3 = 12$$



1 2 3 4	2 1 3 4	3 1 2 4	4 1 2 3
1 2 4 3	2 1 4 3	3 1 4 2	4 1 3 2
1 3 2 4	2 3 1 4	3 2 1 4	4 2 1 3
1 3 4 2	2 3 4 1	3 2 4 1	4 2 3 1
1 4 2 3	2 4 1 3	3 4 1 2	4 3 1 2
1 4 3 2	2 4 3 1	3 4 2 1	4 3 2 1

$n=4$

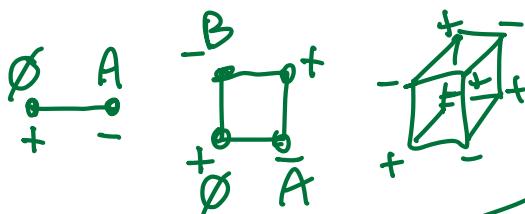
9

Inclusion-exclusion

- |            |   |                 |                                    |
|------------|---|-----------------|------------------------------------|
| Properties | A | 1 in position 1 | $\geq \emptyset$ at least no props |
|            | B | 2 in position 2 | $\geq A$ at least prop A           |
|            | C | 3 in position 3 | $\geq AB$ " " " A and B            |
|            | D | 4 in position 4 | #A = exactly A no more             |

$\#\emptyset$

$$\#\emptyset = \geq \emptyset - \geq A - \geq B - \geq C - \geq D + \geq AB + \dots$$



$$\begin{aligned} \#\emptyset &= \geq \emptyset \\ &- \geq \{A, B, C, D\} \\ &+ \geq \{AB, AC, AD, BC, BD, CD\} \\ &- \geq \{ABC, ABD, ACD, BCD\} \\ &+ \geq ABCD \end{aligned}$$

any  $n$

1 property

1	1	1
2	3	

$n$  properties

$$(\frac{4}{5}) = \frac{4 \cdot 3 \cdot 2 \cdot 1 \cdot 0}{5!}$$

$$\emptyset - \geq \{AB, C, D\} + \geq \{AB, AC, AD, BC, BD, CD\}$$

$$n! - \binom{n}{1}(n-1)! + \binom{n}{2}(n-2)! - \binom{n}{3}(n-3)! + \binom{n}{4}(n-4)! -$$

$$= n! - \frac{n}{1}(n-1)! + \frac{n(n-1)}{2!}(n-2)! - \frac{n(n-1)(n-2)}{3!}(n-3)! + \frac{\dots}{4!}(n-4)! -$$

$$= n! \left( 1 - 1 + \frac{1}{2} - \frac{1}{6} + \frac{1}{24} - \dots \right)$$

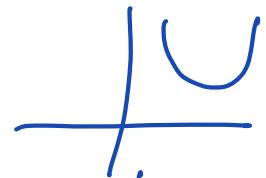
$$= n! \sum_{j=0}^{\infty} \frac{(-1)^j}{j!}$$

$$e^x = \sum_{j=0}^{\infty} \frac{x^j}{j!} \quad e^{-1} = \sum_{j=0}^{\infty} \frac{(-1)^j}{j!}$$

$$= \left[ \frac{n!}{e} \right]$$

$$\frac{d}{dx} e^x = e^x$$

# Algebraic Geometry



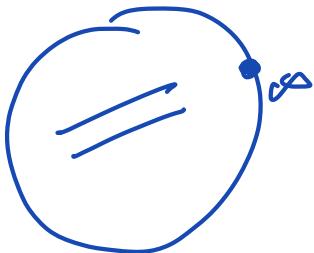
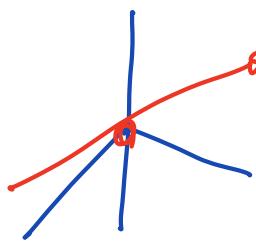
$$x^2 + 1 = 0 \quad \mathbb{C}^{i_1, -i_1}$$

studies zero sets of polynomial equations

projective space of ratios

$\mathbb{P}^2$

$x:y:z$



$$(x_1, y_1, z_1) \sim (\lambda x_1, \lambda y_1, \lambda z_1) \quad \text{for any } \lambda$$

homogeneous polynomials

$$\begin{aligned} x^2 + xy + y^2 &\rightarrow \lambda^2(x^2 + xy + y^2) \\ x = \lambda x & \quad y = \lambda y & z = \lambda z \end{aligned}$$

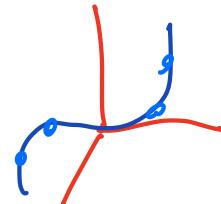
$$\mathbb{R}^1 \rightarrow \mathbb{R}^3$$

$$\gamma(t) = (t, t^2, t^3)$$

twisted cubic curve

$$\gamma(s, t) = (s^3, s^2t, st^2, t^3)$$

$$\mathbb{P}^1 \hookrightarrow \mathbb{P}^3$$



$$\begin{aligned} b^2 - ac &= 0 \\ (s^2t)^2 - (s^3)(st^2) &= 0 \end{aligned}$$

$$\left\{ \begin{array}{l} b^2 - ac = 0 \\ bc - ad = 0 \\ c^2 - bd = 0 \end{array} \right.$$

$$\begin{bmatrix} 1 & 0 & 2 & 3 \\ 0 & 1 & 4 & 5 \end{bmatrix} \begin{bmatrix} w \\ x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\mathbb{R}^4$$

$$4 - 2 = 2$$

$$1$$

$$\{a, b, c, d\}$$

$$\{a^2, b^2, c^2, d^2, ab, ac, ad, bc, bd, cd\}$$

$$3d+1$$

$$\mathbb{R}^1 \delta=0$$

$$1$$

$$\mathbb{R}^4 \delta=1$$

$$4$$

$$\mathbb{R}^{10} \delta=2$$

$$7$$

$$\mathbb{R}^{20} \delta=3$$

$$10$$

$P^0 \bullet$  ratios in  $x$

$$1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} \rightarrow 2 = \frac{1}{1-\frac{1}{2}}$$

$$1 \quad x \quad x^2 \quad x^3 \quad x^4 \quad x^5 \quad \dots \quad \text{generating functions}$$

$f(d) = \# \text{ terms deg } d \text{ in our variables}$

$$f(n) = n$$

$$P^0 \quad n=1 \\ x$$

$$f(d) = 1$$

$$\sum_{d=0}^{\infty} f(d) t^d = \sum_{d=0}^{\infty} t^d$$

$$\sum_{n=0}^{\infty} f(n) x^n$$

$$1 + t + t^2 + \dots = \boxed{\frac{1}{1-t}}$$

$P^1$  ratios in  $x, y$

$$\begin{matrix} 1 & x, y & x^2, xy, y^2 & x^3, x^2y, xy^2, y^3 \\ 1 & 2 & 3 & 4 \end{matrix}$$

$$f(d) = d+1$$

$$\sum_{d=0}^{\infty} f(d) t^d = \frac{1}{(1-t)^2}$$

$$(1+x+x^2+x^3+\dots)(1+y+y^2+y^3+\dots)$$

$$= 1 + x+y + x^2+xy+y^2+\dots$$

$$\begin{cases} x=t \\ y=t \end{cases}$$

$$\left(\frac{1}{1-x}\right)\left(\frac{1}{1-y}\right) \longrightarrow \frac{1}{(1-t)^2}$$

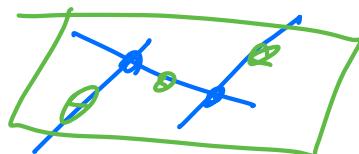
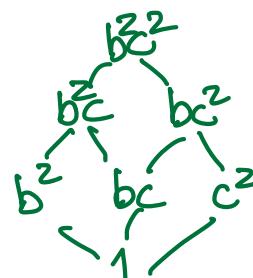
How many monomials of degree  $D$  in  $a, b, c, d$   
are not multiples of  $b^2$  or  $bc$  or  $c^2$ ?

$$\frac{1 - 3t^2 + 2t^4}{(1-t)^4} = \frac{3}{(1-t)^2} - \frac{2}{(1-t)}$$

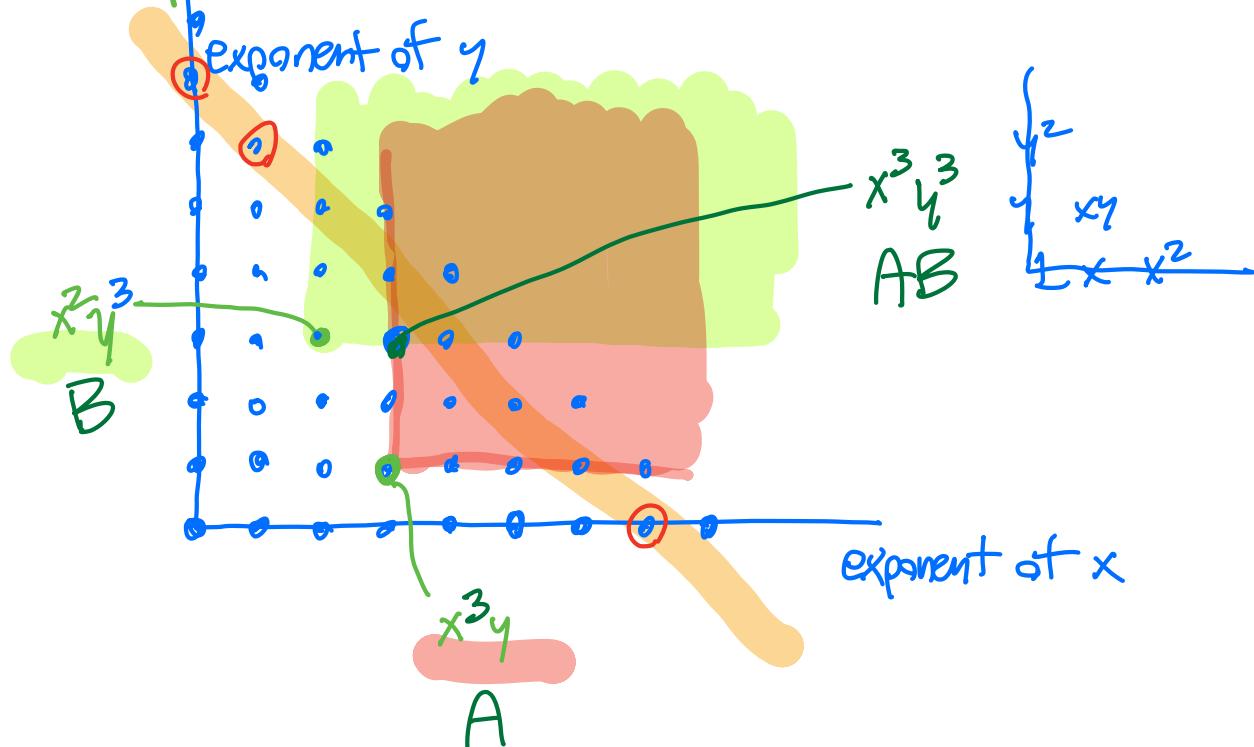
$$3P^1 - 2P^0$$

$$\left\{ \begin{array}{l} b^2 - ac = 0 \\ bc - ad = 0 \\ c^2 - bd = 0 \end{array} \right\}$$

how much stuff?



polynomials in  $x, y$  not multiples of  $x^3y$  or  $x^2y^3$



$$x^3y^3 \in AB$$

exponent of  $x$

$x^3y$   
A

$$\frac{1}{(1-t)^2} - \frac{t^4}{(1-t)^2} - \frac{t^5}{(1-t)^2} + \frac{t^6}{(1-t)^2} = \frac{3}{(1-t)}$$

$\geq \emptyset$

$(1+x+x^2+\dots)(1+y+y^2+\dots)$

$$\frac{1}{1-x}$$

$$\frac{1}{1-y}$$

$$\begin{cases} x=t \\ y=t \end{cases}$$

$$\frac{1}{(1-t)^2}$$

$\geq A$

all multiples  
of  $x^3y$

$$x^3y \quad (1+x+x^2+\dots)(1+y+y^2+\dots) \Rightarrow \frac{t^4}{(1-t)^2}$$

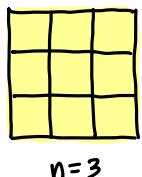
# Combinatorics prep, 3/10/22

How many ways to place  $k$  markers on an  $n \times n$  board up to rotations, flips?

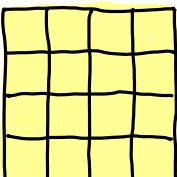
$$D_4 = \{1, \text{ ↗}, \underbrace{\text{ ↘, } \text{ ↙}}_{\text{ same}}, \underbrace{\text{ ↖, } \text{ ↛}}_{\text{ same}}, \underbrace{\text{ ✕, } \text{ ✕}}_{\text{ same}}\}$$

$$|M| = \frac{1}{|G|} \sum_{g \in G} |X^g|$$

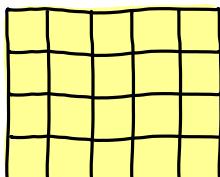
$g=1$



$n=3$



$n=4$

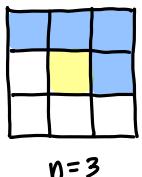


$n=5$

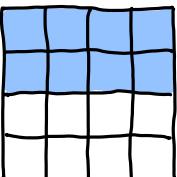
$$\binom{n^2}{k}$$

- [Yellow square] = choose 1
- [Blue square] = choose 2
- [Red square] = choose 4

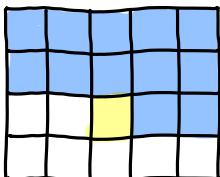
$g=2$



$n=3$



$n=4$



$n=5$

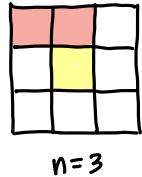
$$m = \left\lfloor \frac{n^2}{2} \right\rfloor = \# \square$$

$$k=2 \quad m$$

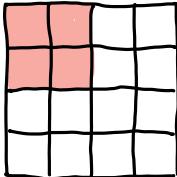
$$k=3 \quad [n \text{ odd?}] m$$

$$k=4 \quad \binom{m}{2}$$

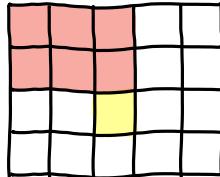
$g=3$



$n=3$



$n=4$



$n=5$

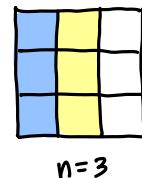
$$m = \left\lfloor \frac{n^2}{4} \right\rfloor = \# \square$$

$$k=2 \quad 0$$

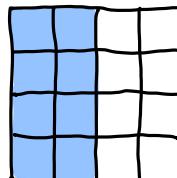
$$k=3 \quad 0$$

$$k=4 \quad m$$

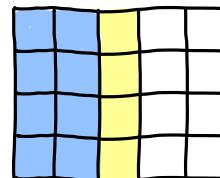
$g=4$



$n=3$



$n=4$



$n=5$

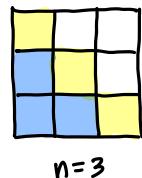
$$m = n \left\lfloor \frac{n}{2} \right\rfloor = \# \square$$

$$k=2 \quad m + [n \text{ odd?}] \binom{n}{2}$$

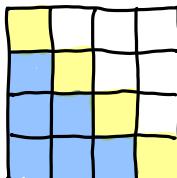
$$k=3 \quad [n \text{ odd?}] mn$$

$$k=4 \quad \binom{m}{2} + [n \text{ odd?}] \left( m \binom{n}{2} + \binom{n}{4} \right)$$

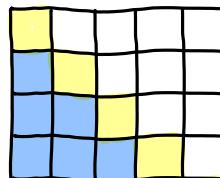
$g=5$



$n=3$



$n=4$



$n=5$

$$m = \frac{n^2 - n}{2} = \# \square$$

$$k=2 \quad m + \binom{n}{2}$$

$$k=3 \quad mn$$

$$k=4 \quad \binom{m}{2} + m \binom{n}{2} + \binom{n}{4}$$

$g=1$  $g=\cap$ 

$m = \left\lfloor \frac{n^2}{2} \right\rfloor$

 $g=\sqcup, \sqcap$ 

$m = \left\lfloor \frac{n^2}{4} \right\rfloor$

 $g=\leftrightarrow, \nabla$ 

$m = n \left\lfloor \frac{n}{2} \right\rfloor$

 $g=\boxtimes, \boxtimes$ 

$m = \frac{n^2-n}{2}$

 $k=2$ 

$\binom{n^2}{2}$

 $m$  $0$ 

$m + [n \text{ odd?}] \binom{n}{2}$

$m + \binom{n}{2}$

 $n=2$ 

$\binom{4}{2} = 6$

$\left\lfloor \frac{4}{2} \right\rfloor = 2$

 $0$ 

$2 \left\lfloor \frac{2}{2} \right\rfloor = 2$

$\frac{4-2}{2} + \binom{2}{2} = 2$

$\frac{1}{8} \left( \underbrace{6+2+2 \cdot 0+2 \cdot 2+2 \cdot 2}_{8} \right) = \frac{16}{8} = 2$

 $n=3$ 

$\binom{9}{2} = 36$

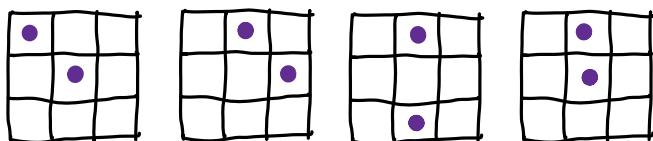
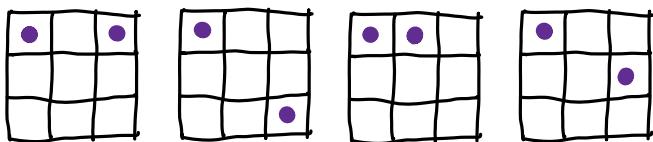
$\left\lfloor \frac{9}{2} \right\rfloor = 4$

 $0$ 

$3 \left\lfloor \frac{3}{2} \right\rfloor + \binom{3}{2} = 6$

$\frac{9-3}{2} + \binom{3}{2} = 6$

$\frac{1}{8} \left( \underbrace{36+4+2 \cdot 0+2 \cdot 6+2 \cdot 6}_{40} \right) = \frac{64}{8} = 8$

 $n=4$ 

$\binom{16}{2} = 120$

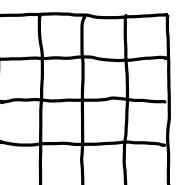
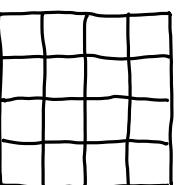
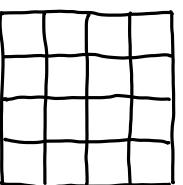
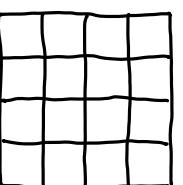
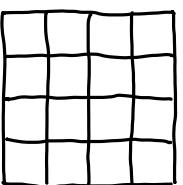
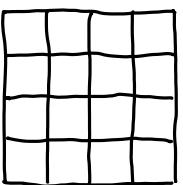
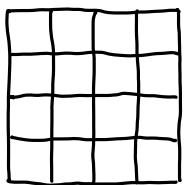
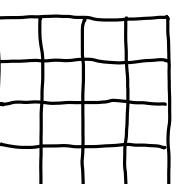
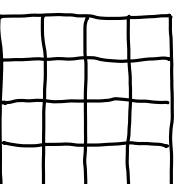
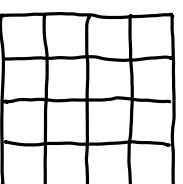
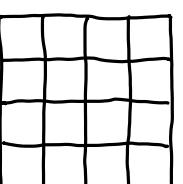
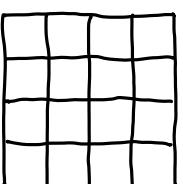
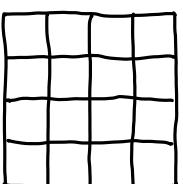
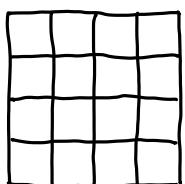
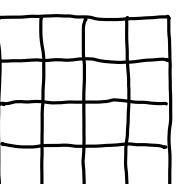
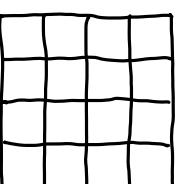
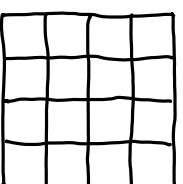
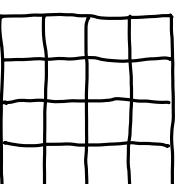
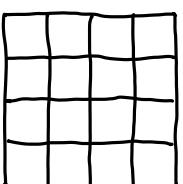
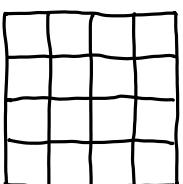
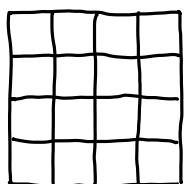
$\left\lfloor \frac{16}{2} \right\rfloor = 8$

 $0$ 

$4 \left\lfloor \frac{4}{2} \right\rfloor = 8$

$\frac{16-4}{2} + \binom{4}{2} = 12$

$\frac{1}{8} \left( \underbrace{120+8+2 \cdot 0+2 \cdot 8+2 \cdot 12}_{128} \right) = \frac{168}{8} = 21$



$g=1$  $g=\cap$ 

$m = \left\lfloor \frac{n^2}{2} \right\rfloor$

 $g = \sqcup, \sqcap$ 

$m = \left\lfloor \frac{n^2}{4} \right\rfloor$

 $g = \leftarrow, \uparrow$ 

$m = n \left\lfloor \frac{n}{2} \right\rfloor$

 $g = \rightarrow, \times$ 

$m = \frac{n^2 - n}{2}$

 $K=3$ 

$\binom{n^2}{3}$

 $[n \text{ odd?}] m$  $Q$  $[n \text{ odd?}] mn$  $mn$  $K=4$ 

$\binom{n^2}{4}$

$\binom{m}{2}$

 $m$ 

$\binom{m}{2} + [n \text{ odd?}] (m \binom{n}{2} + \binom{n}{4})$

$\binom{m}{2} + m \binom{n}{2} + \binom{n}{4}$

# Combinatorics March 1, 2022

## Burnside's lemma

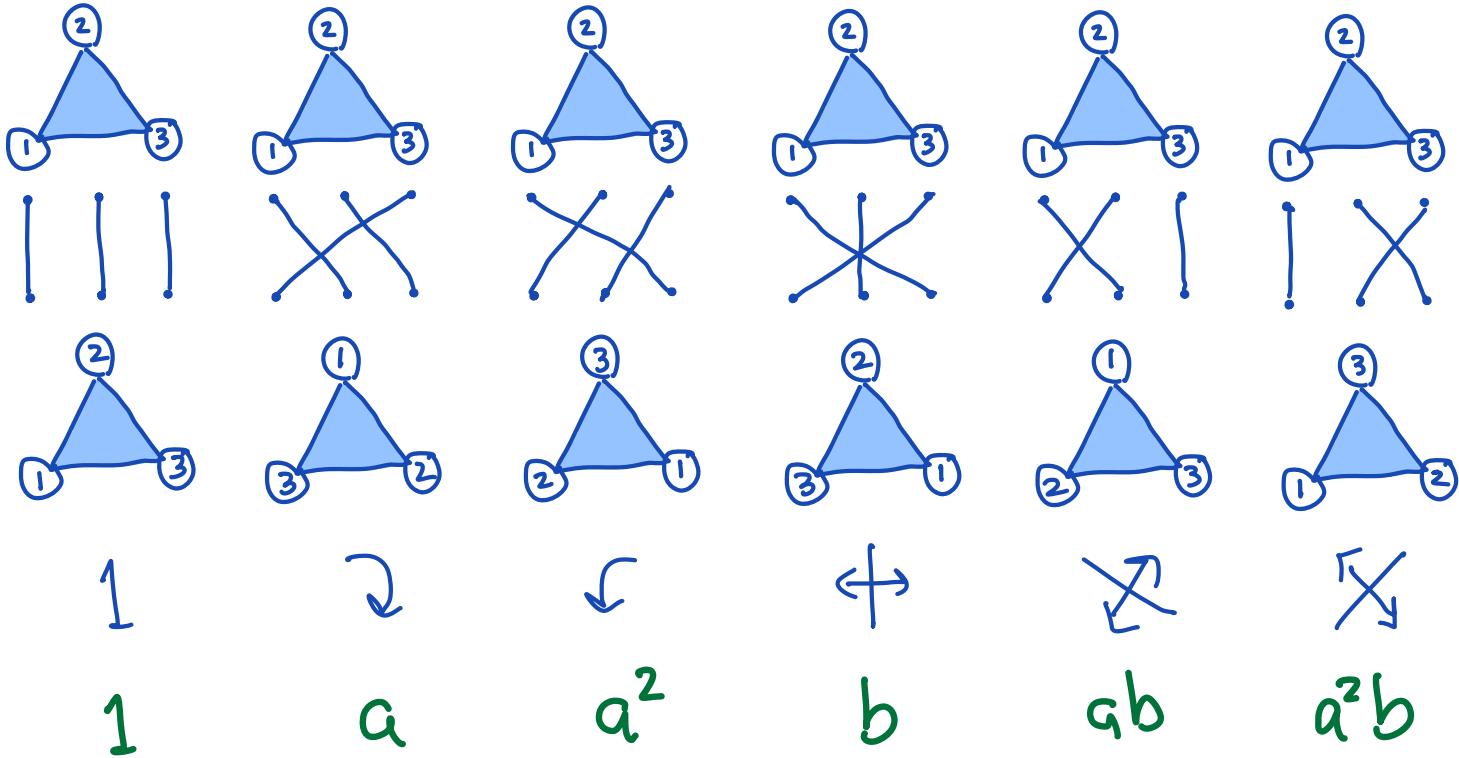
$$|X/G| = \frac{1}{|G|} \sum_{g \in G} |X^g|$$

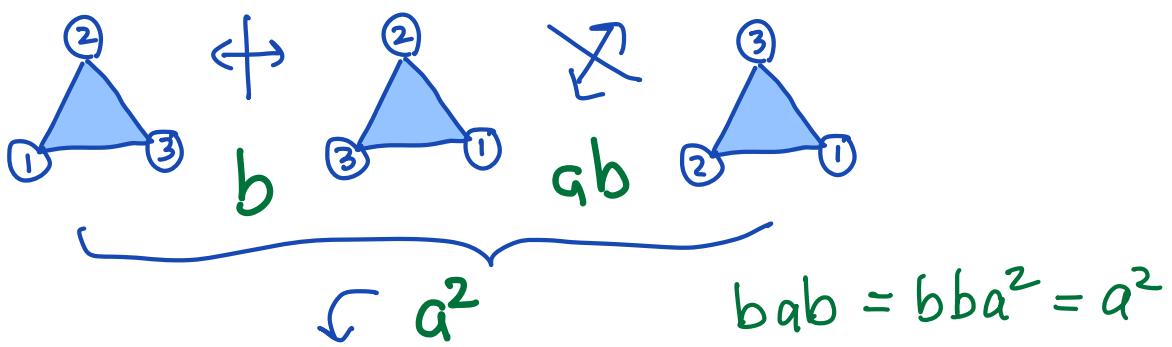
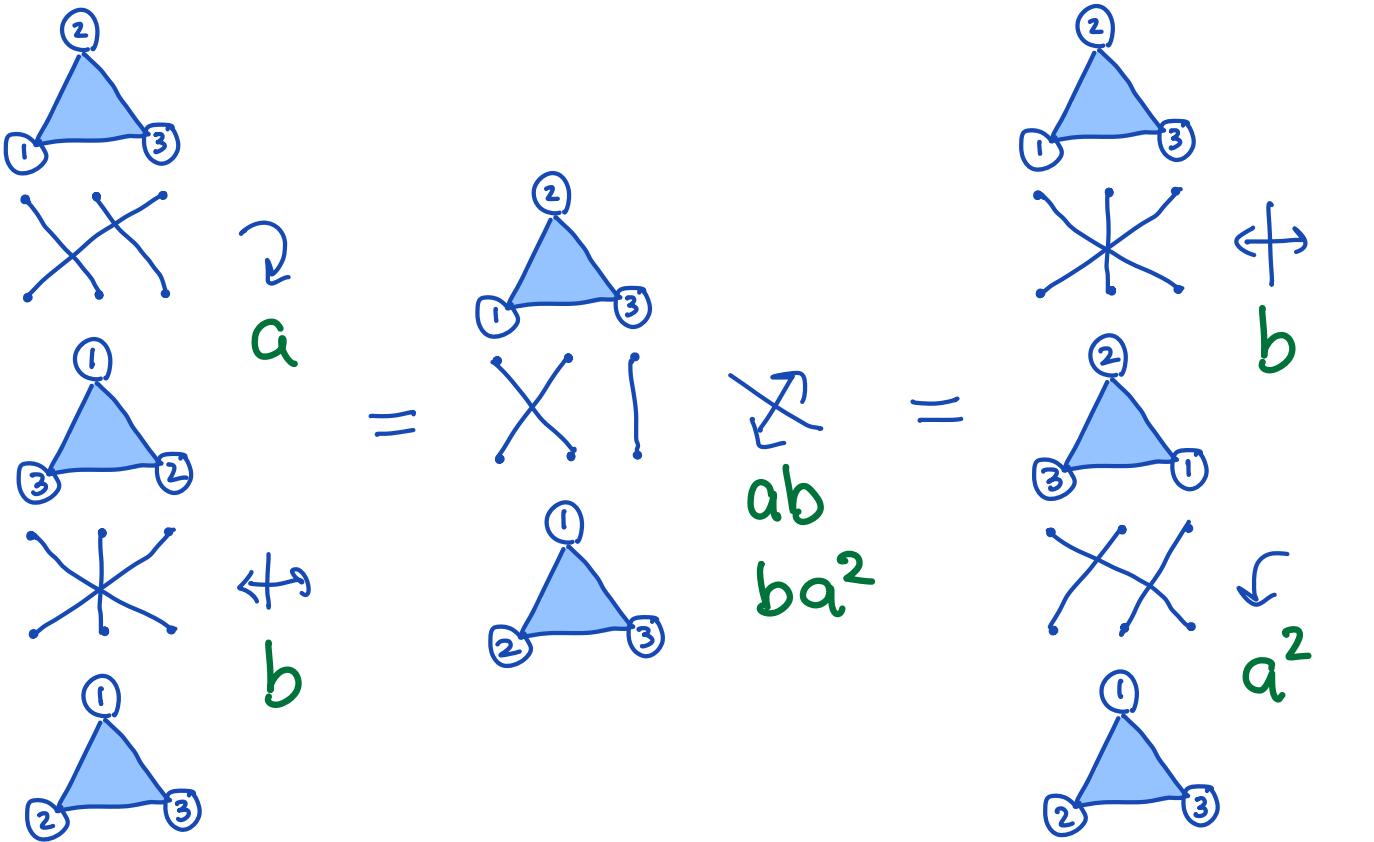
$$\begin{aligned} \sum_{g \in G} |X^g| &= |\{(g, x) \mid gx = x\}| = \sum_{x \in X} |G_x| \\ &= \sum_{x \in X} \frac{|G|}{|G_x|} = |G| \sum_{x \in X} \frac{1}{|G_x|} = \sum_{A \in X/G} 1 = |X/G| \end{aligned}$$

Or, every orbit of  $G$  acting on  $X$  has  $|G|$  fixed points

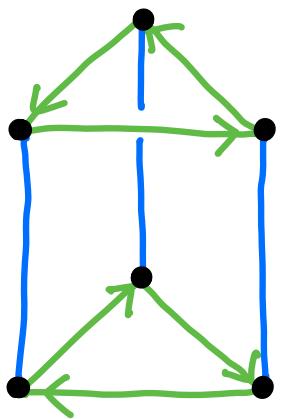
$$|X/G| = \# \text{ orbits} = \frac{1}{|G|} (\text{total } \# \text{ fixed points})$$

$G = S_3$  permutations of  $\{1, 2, 3\}$   
symmetries of  $\Delta$  (rotations, flips)



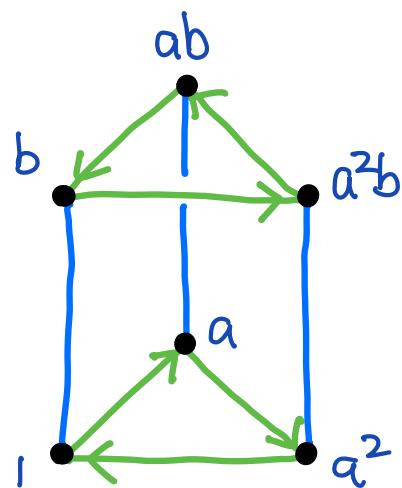


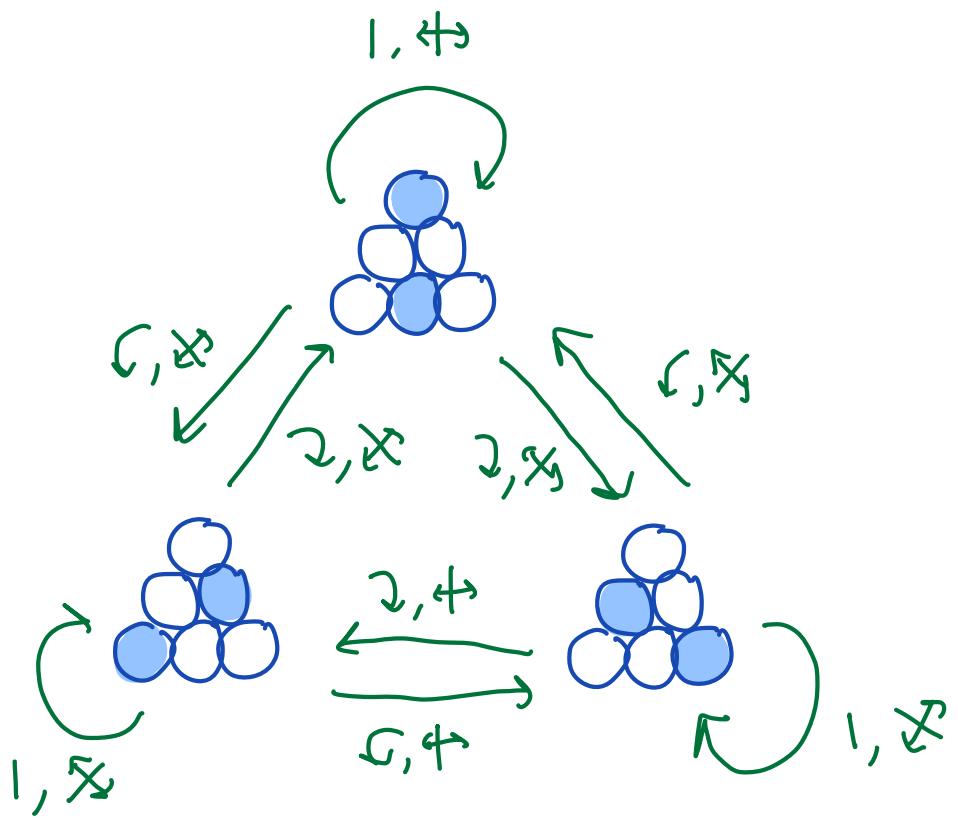
$$S_3 = \langle a, b \mid a^3 = b^2 = 1, ab = ba^2 \rangle$$

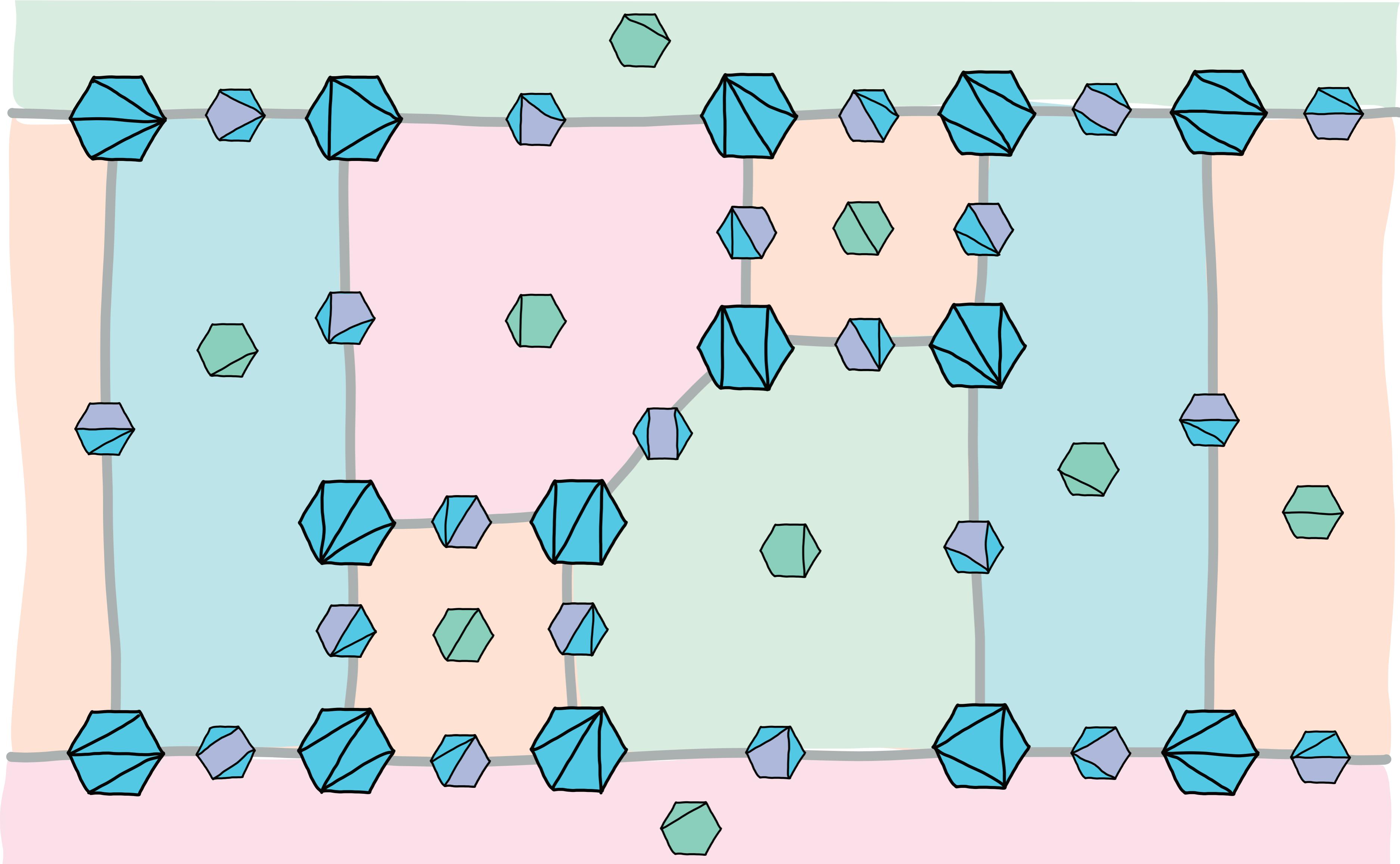


Cayley diagram

$\longrightarrow$  a  
 $\longrightarrow$  b

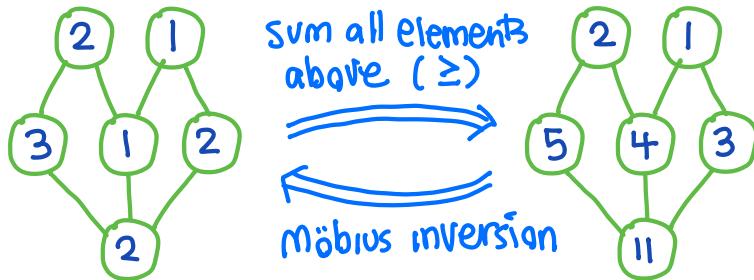




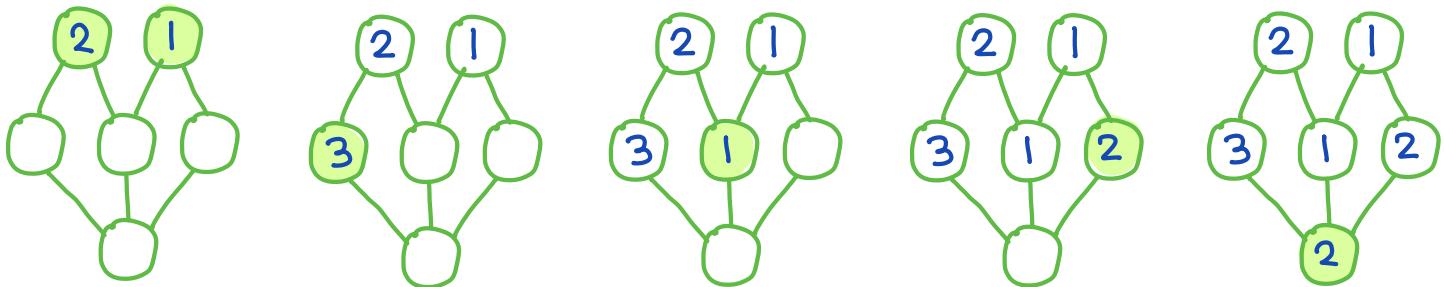


## Möbius inversion and cyclotomic polynomials

For any poset, Möbius inversion is inverse to partial sums:

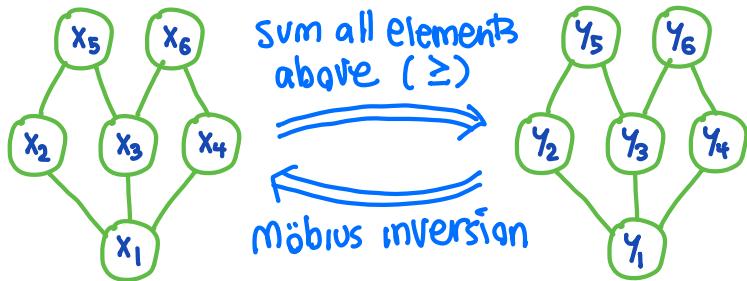


One can carry out the inversion incrementally, correcting each partial sum by summing the values strictly above:



(The theory is identical if one is instead summing below.)

Partial sums is a linear map; Möbius inversion is its inverse:



$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & - & - \\ 1 & 0 & - & - & - \\ 1 & - & - & - & - \\ - & - & - & - & - \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix}$$

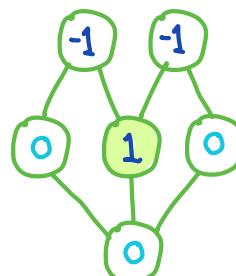
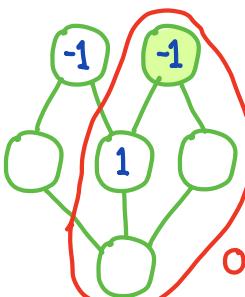
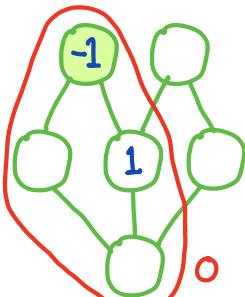
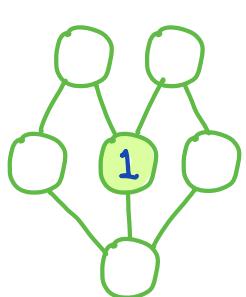
sum all elements above ( $\geq$ )

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 & 0 & -1 & -1 \\ 1 & 0 & 0 & -1 & 0 \\ 1 & 0 & -1 & -1 & - \\ 1 & 0 & -1 & - & - \\ 1 & 0 & -1 & - & - \\ - & - & - & - & - \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \end{bmatrix}$$

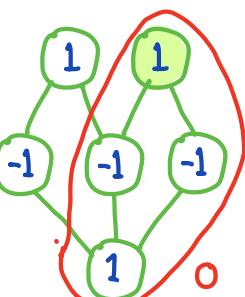
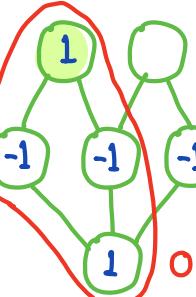
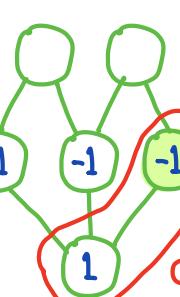
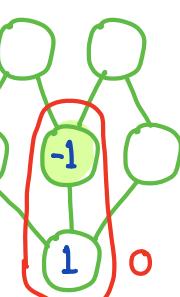
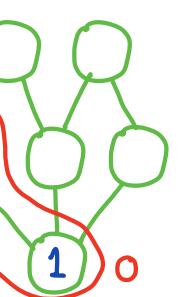
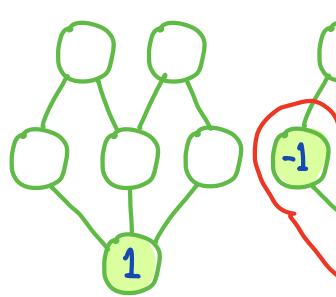
Möbius inversion

Each row of this inverse can be computed incrementally.

Start with a 1 at the desired entry, then work up the poset so all coefficient partial sums below are zero.



Coefficients for  $x_4$  are  $[0 \ 0 \ 1 \ 0 \ -1 \ -1]$



Coefficients for  $x_1$  are  $[1 \ -1 \ -1 \ -1 \ 1 \ 1]$

We can use these coefficients to directly invert the partial sums:

$$\begin{array}{c} \text{Hasse diagram for } x_4 \\ \text{Hasse diagram for } x_1 \end{array} \cdot \begin{array}{c} \text{Hasse diagram for } x_4 \\ \text{Hasse diagram for } x_1 \end{array} = [0 \ 0 \ 1 \ 0 \ -1 \ -1] \begin{bmatrix} 11 \\ 5 \\ 4 \\ 3 \\ 2 \\ 1 \end{bmatrix} = 1 = x_4$$

$$\begin{array}{c} \text{Hasse diagram for } x_4 \\ \text{Hasse diagram for } x_1 \end{array} \cdot \begin{array}{c} \text{Hasse diagram for } x_4 \\ \text{Hasse diagram for } x_1 \end{array} = [1 \ -1 \ -1 \ -1 \ 1 \ 1] \begin{bmatrix} 11 \\ 5 \\ 4 \\ 3 \\ 2 \\ 1 \end{bmatrix} = 2 = x_1$$

In many applications one can find these coefficients by other means than direct matrix inversion.

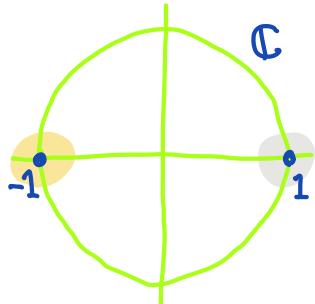
For example, there are often homological\* methods.

\* algebraic topology

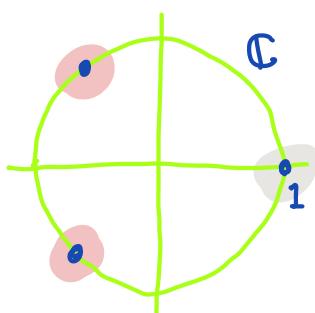
## Cyclotomic polynomials

The  $n^{\text{th}}$  roots of unity are the roots of  $x^n - 1 = 0$ .

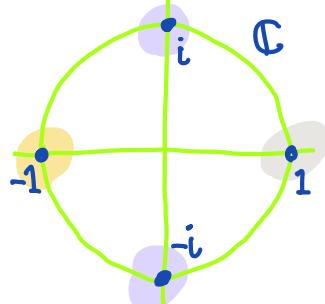
Each  $x^n - 1$  has a factorization into distinct irreducible polynomials with integer coefficients, called cyclotomic polynomials.



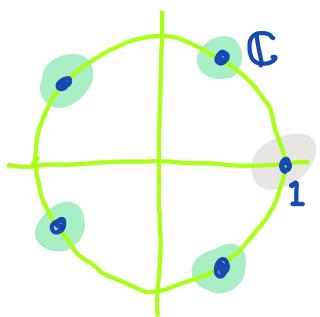
$$x^2 - 1 = (x-1)(x+1)$$



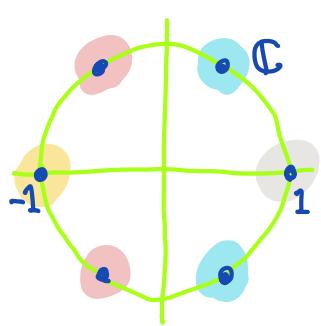
$$x^3 - 1 = (x-1)(x^2 + x + 1)$$



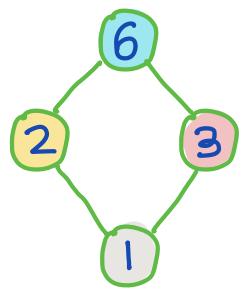
$$x^4 - 1 = (x-1)(x+1)(x^2 + 1)$$



$$x^5 - 1 = (x-1)(x^4 + x^3 + x^2 + x + 1)$$



$$x^6 - 1 = (x-1)(x+1)(x^2 + x + 1)(x^2 - x + 1)$$

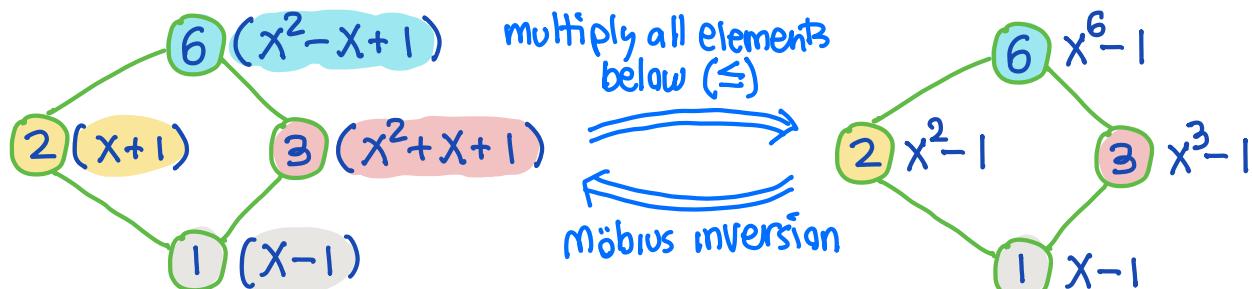
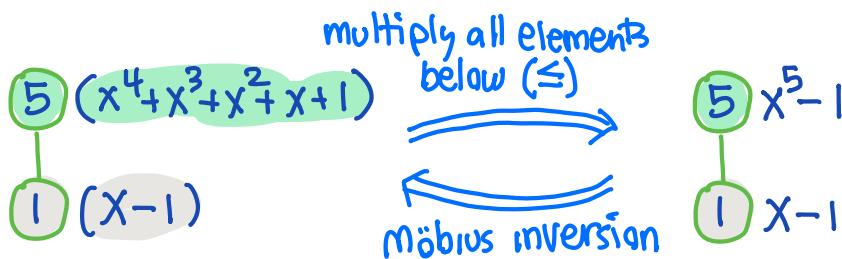
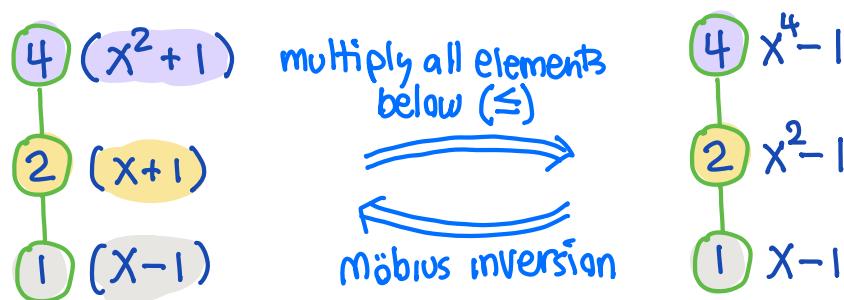
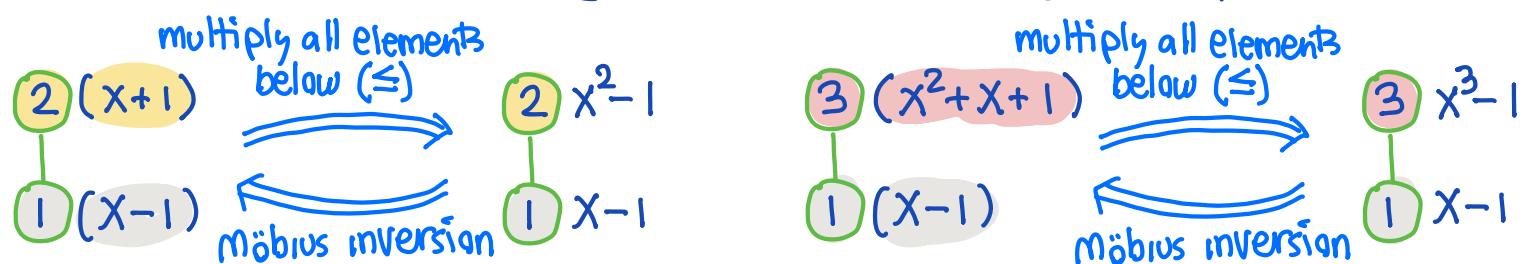


The divisor lattice of  $n$  is the poset of integer factors of  $n$ , partially ordered by divisibility.

As seen above, the cyclotomic polynomials that are factors of  $x^n - 1$  correspond to the elements of the divisor lattice.

The polynomials  $x^d - 1$  for each factor  $d$  of  $n$  appear as partial products of the cyclotomic polynomials for each factor  $e$  of  $d$ .

We recognize this as a form of Möbius inversion, with sum replaced by product, and ascending rather than descending partial products:

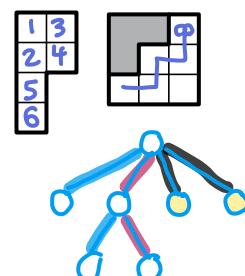
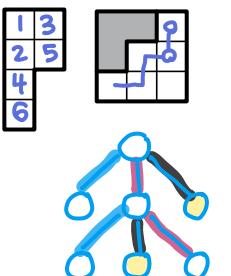
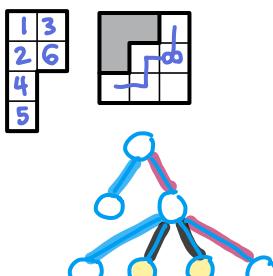
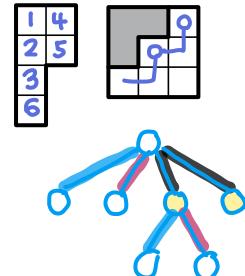
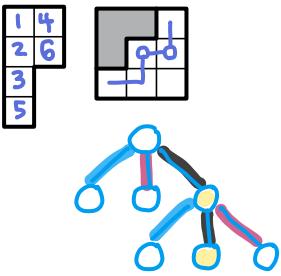
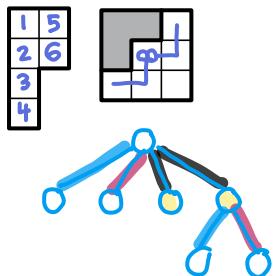
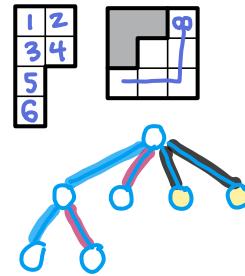
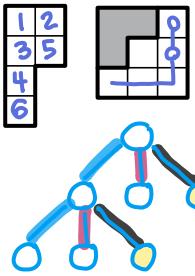
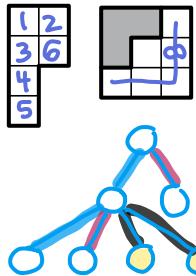
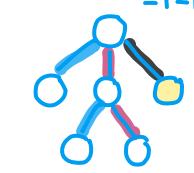
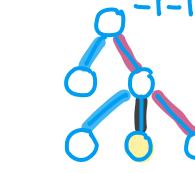
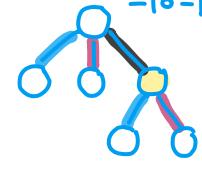
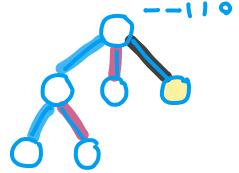
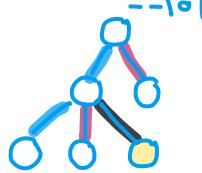
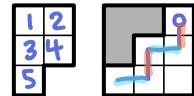
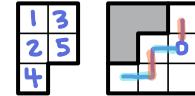
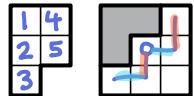
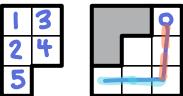
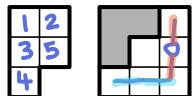
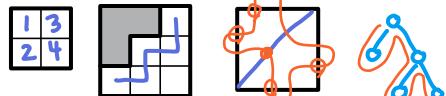
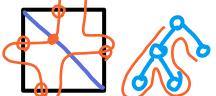
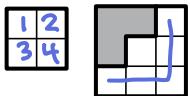


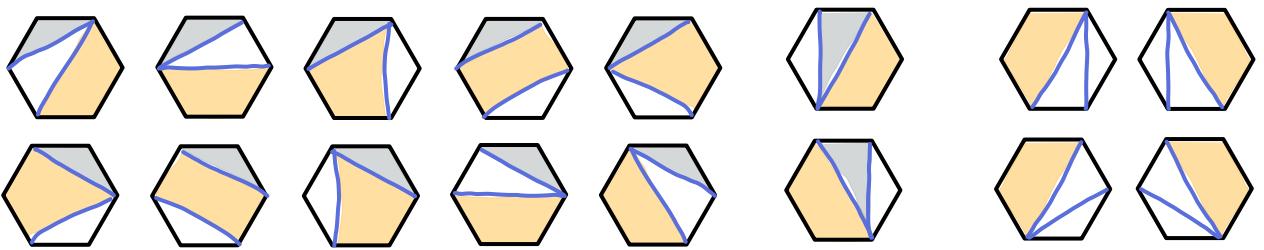
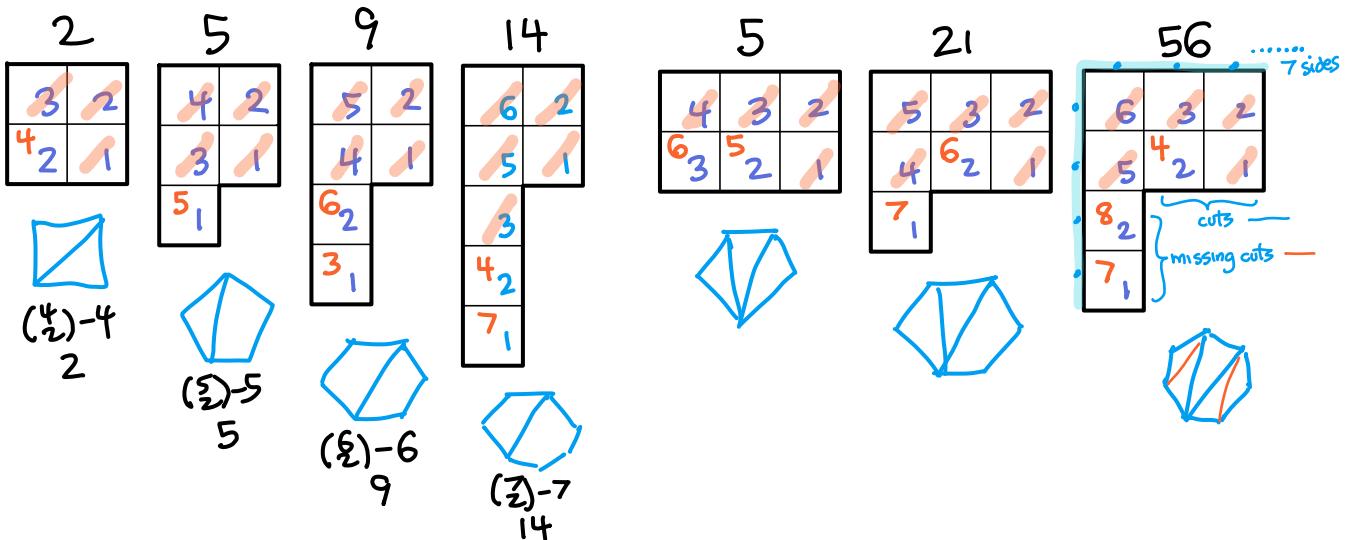
This gives effective algorithms for computing cyclotomic polynomials.

March 3, 2021

These are my notes as I look for an alternative construction.

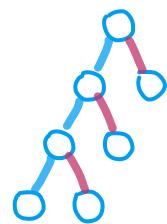
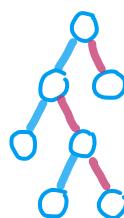
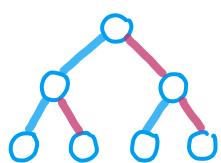
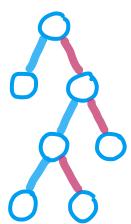
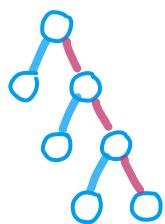
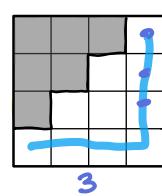
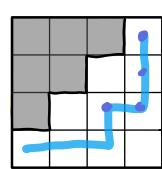
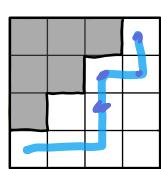
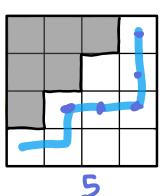
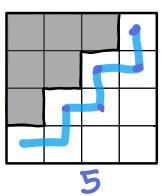
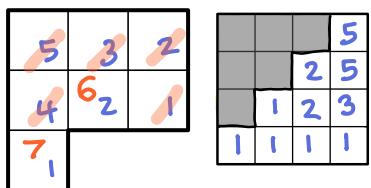
Thinking of Stanley correspondence as lattice walks with pauses

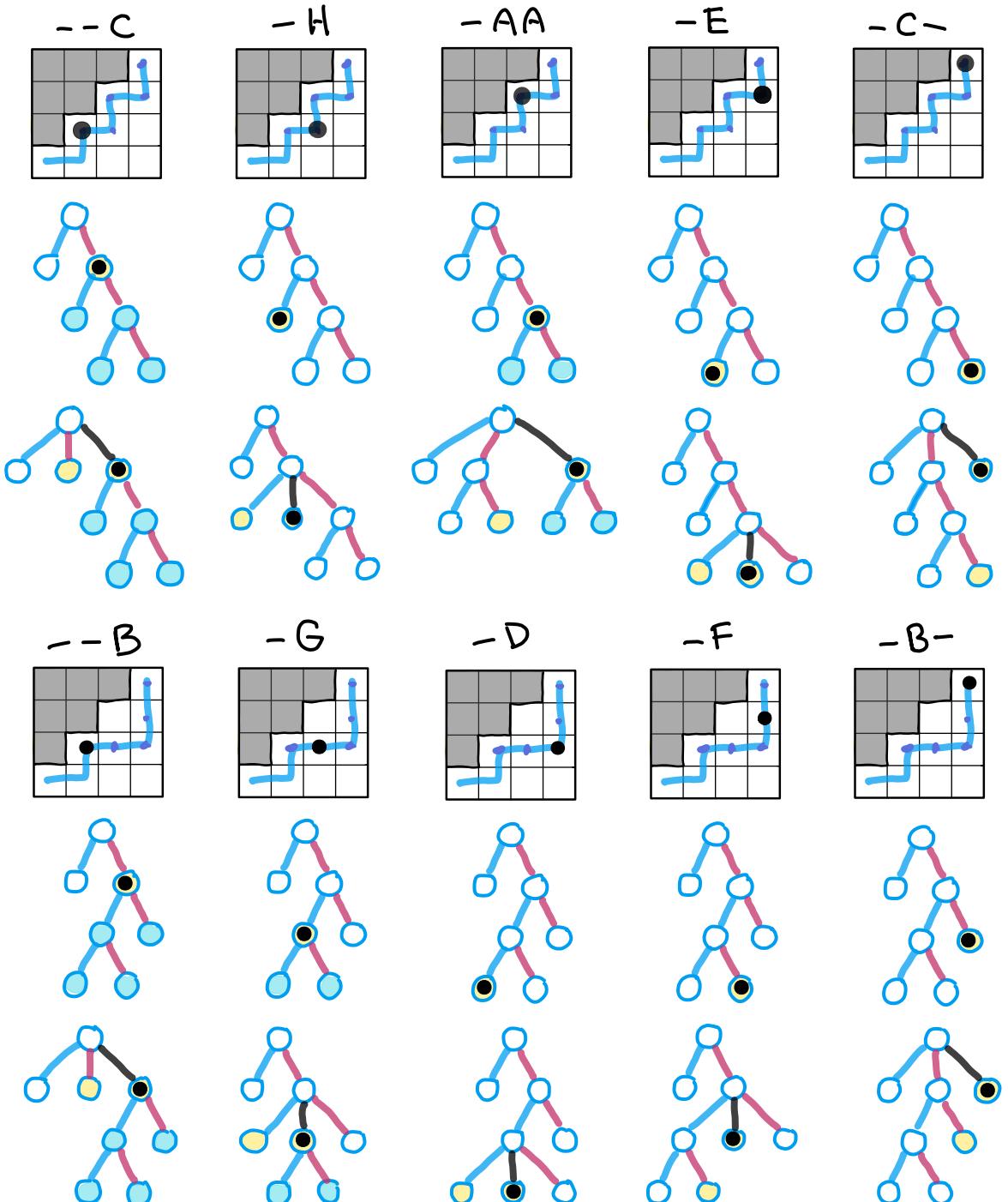




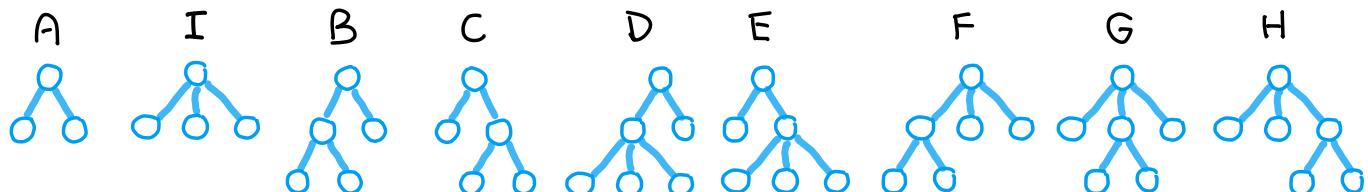
March 5, Friday

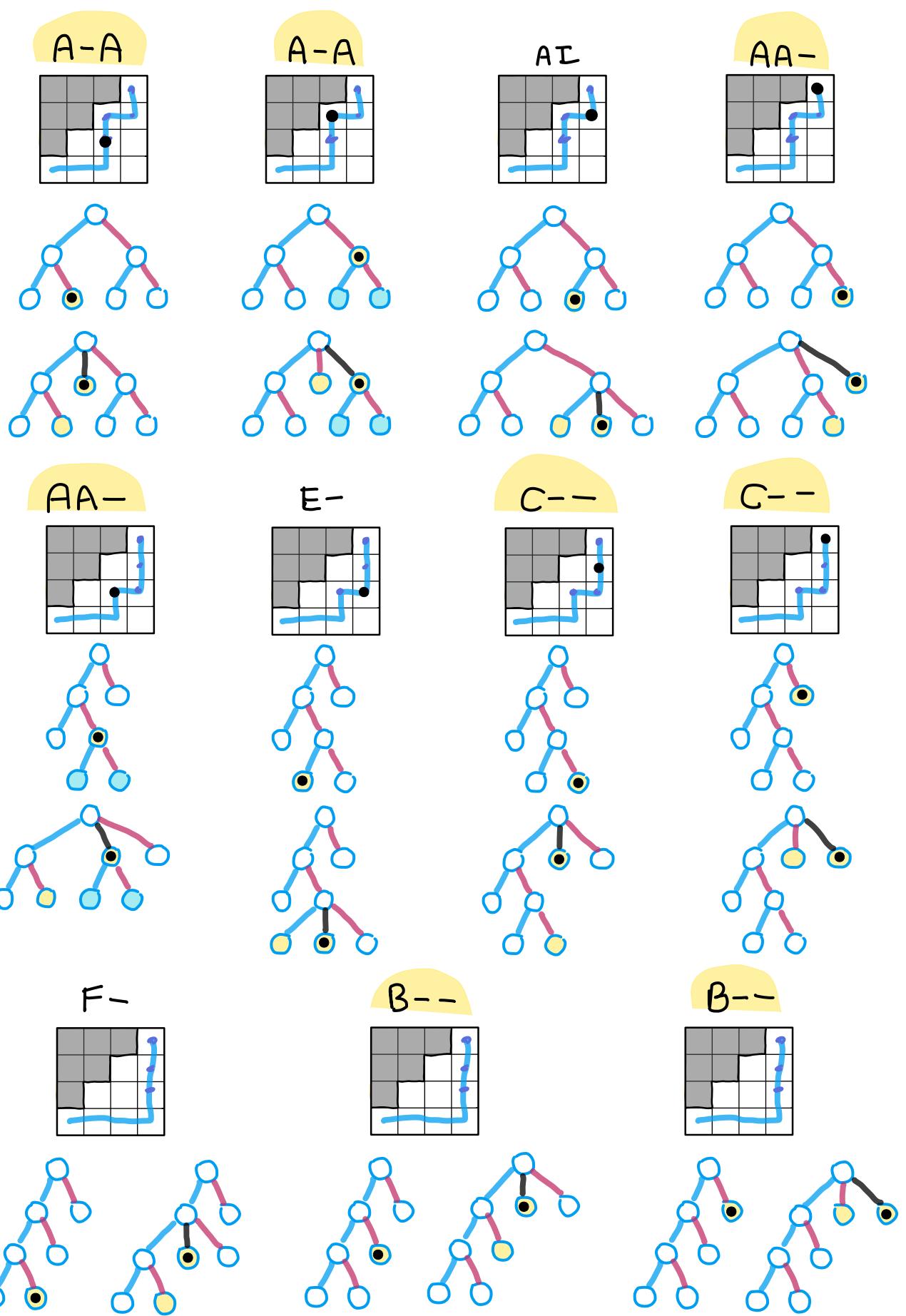
21

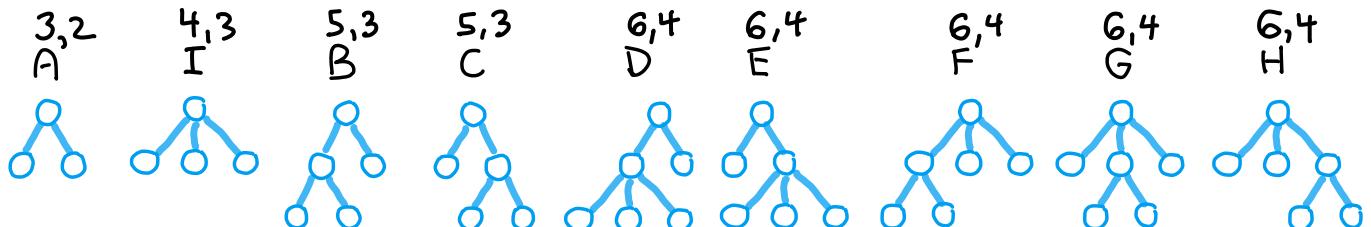




(First try is wrong)

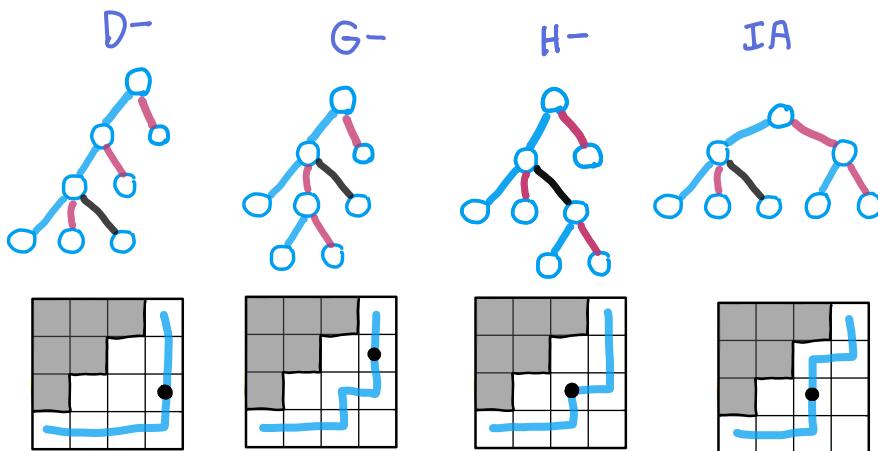
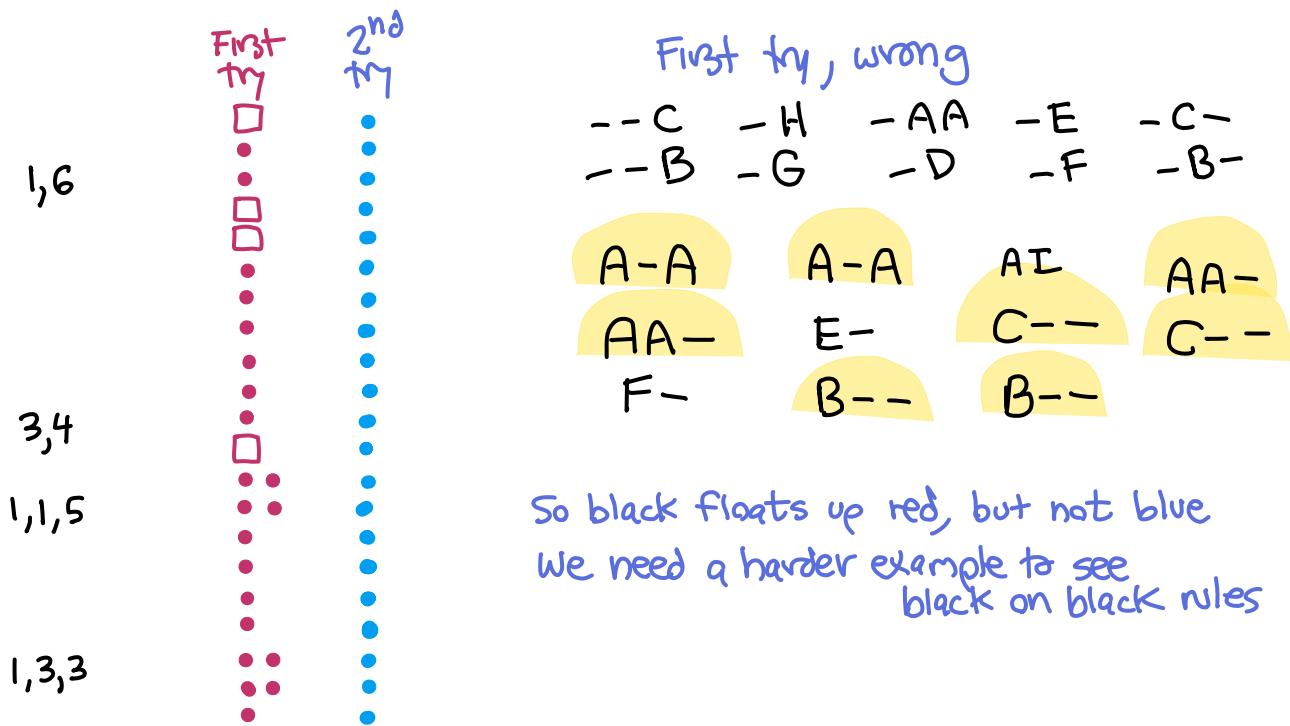


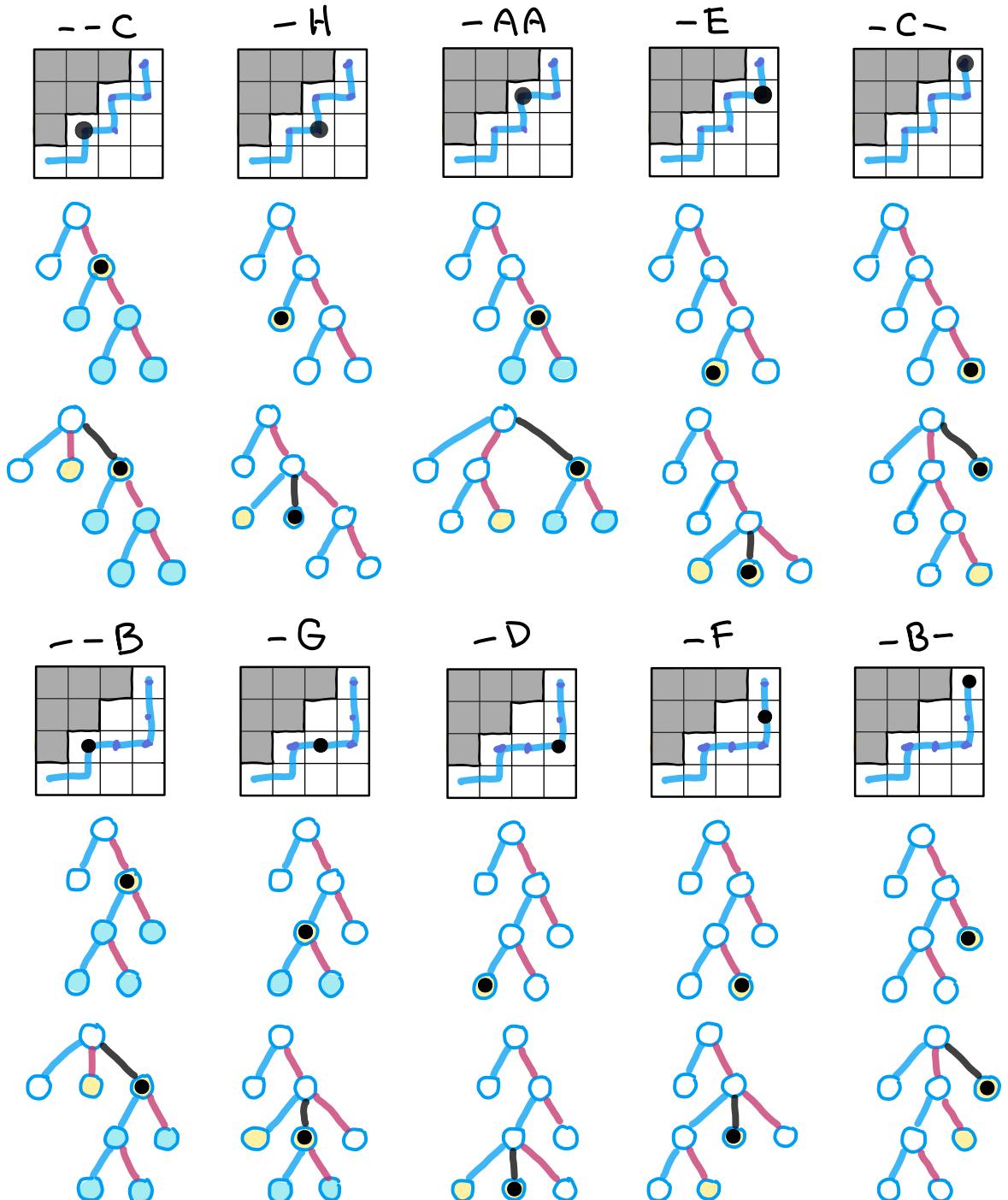




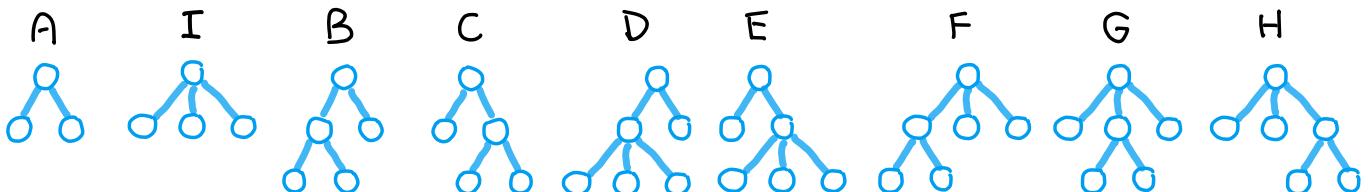
8-root = 7 nodes, 5 leaves

$$10+2+6+3 = 21 \quad \text{✓}$$

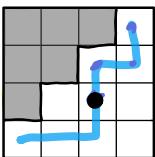




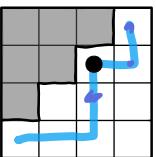
(Second try, correct)



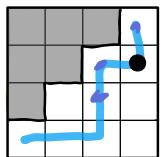
IA



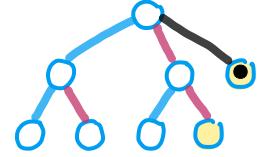
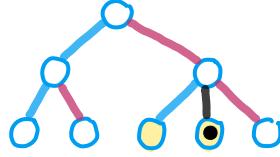
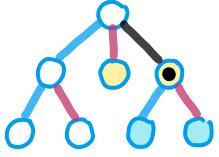
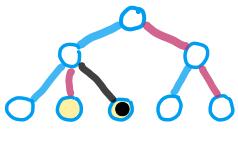
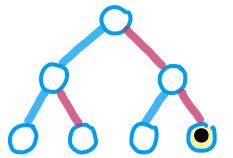
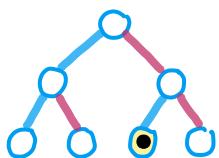
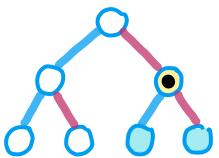
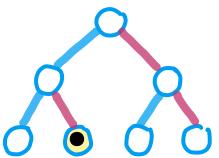
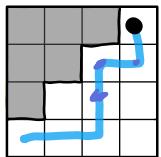
A-A



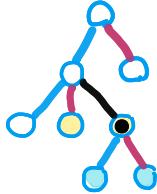
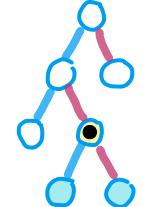
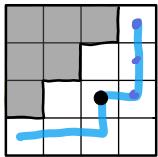
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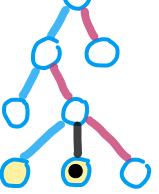
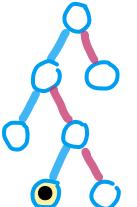
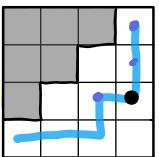
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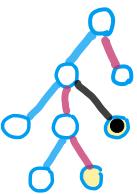
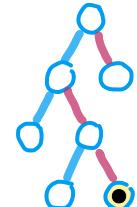
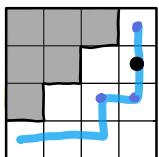
H-



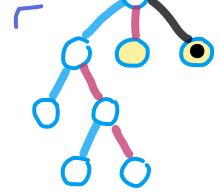
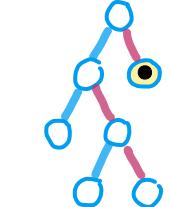
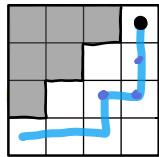
E-



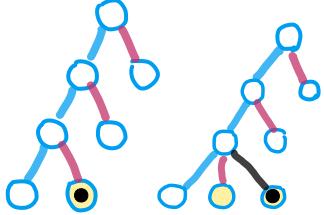
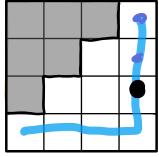
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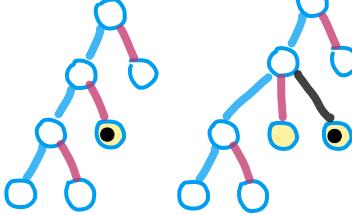
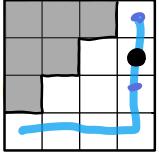
C--



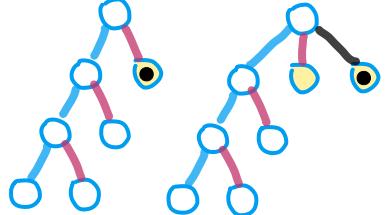
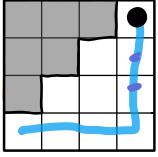
D-

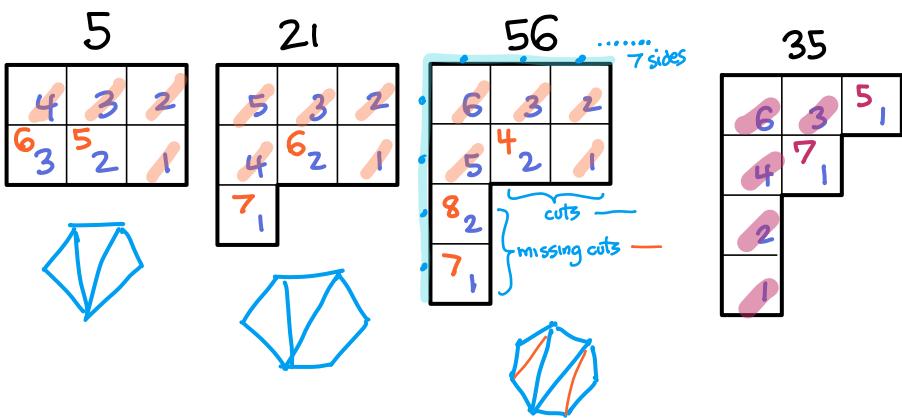


F-

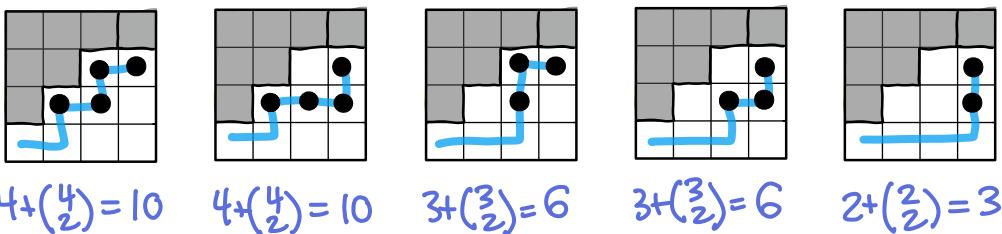
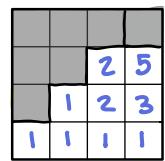


B--

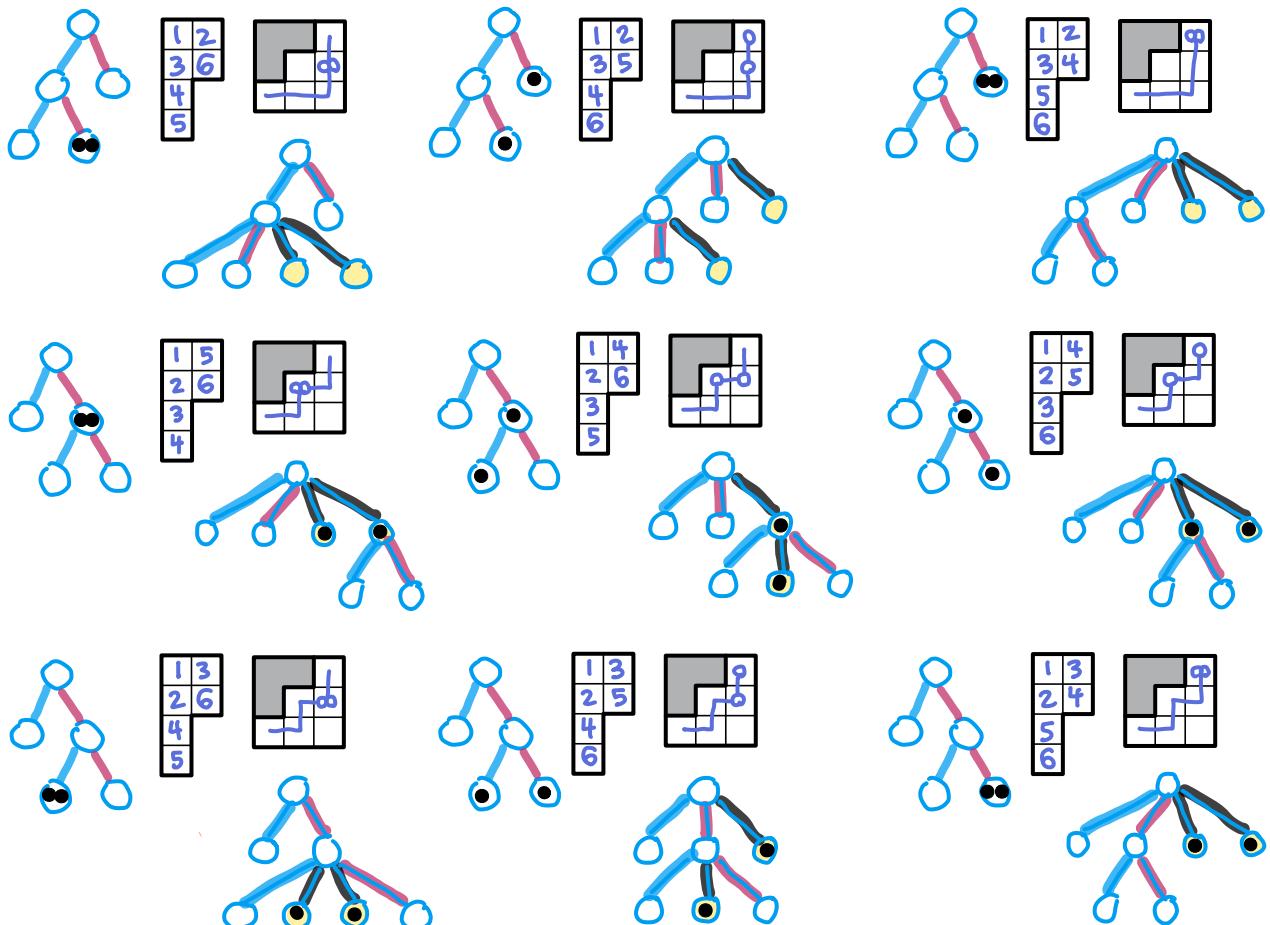




We now understand broken tableaux as incomplete trees.



Process multiple dots in sequence as encountered, depth first search

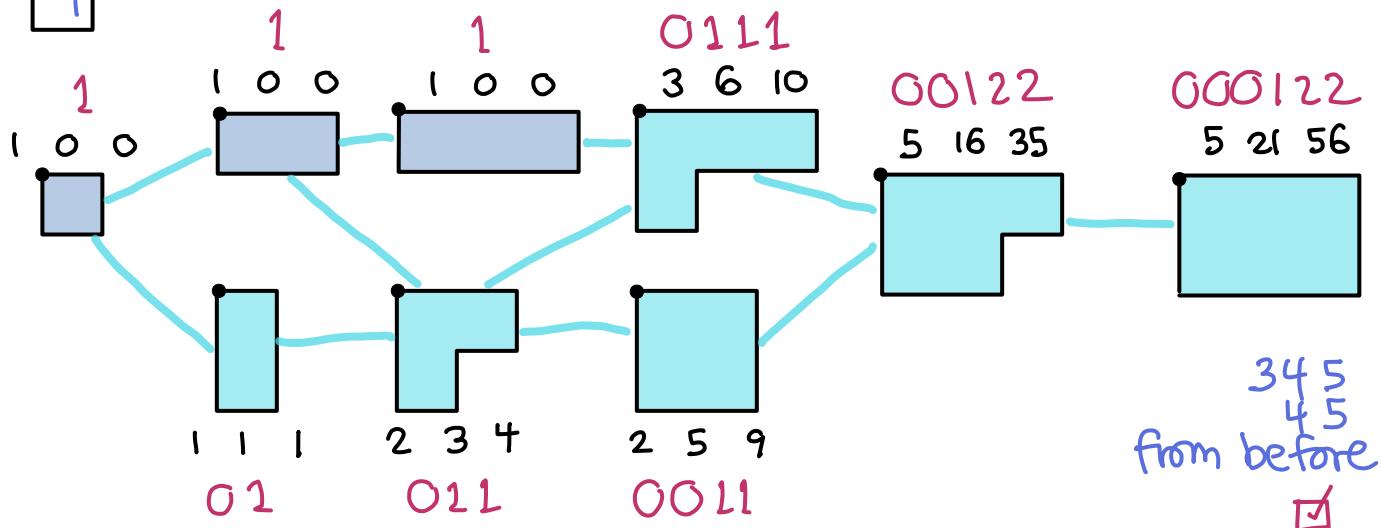


21

5	3	2
4	6	1
7		
1		

General principle: Allow pauses in all walks.

Here, only once two rows



$$g(t) = \sum a_n t^n, n \text{ pauses}$$

$$g(t) = a(t) + b(t) + t g(t)$$

$$(1-t) g(t) = a(t) + b(t)$$

write  $a + \frac{b}{1-t} + \frac{c}{(1-t)^2} + \dots$  as  $a \ b \ c$

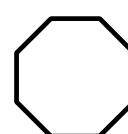
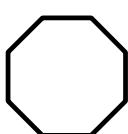
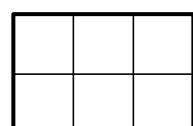
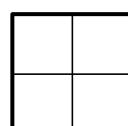
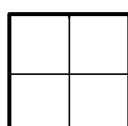
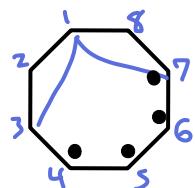
There should be a generalized hook length formula here.

Sunday March 7

Want entire associahedron polytope to map through correspondence

When are two cuts noncrossing?

1	2
3	4



1	2
3	4

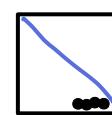
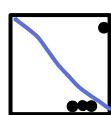
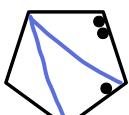
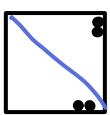
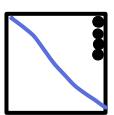
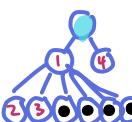
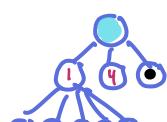
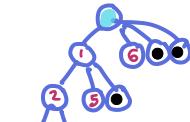
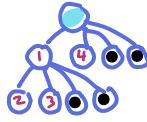
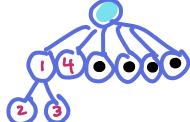
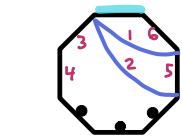
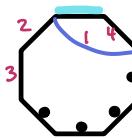
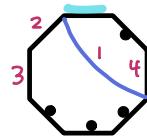
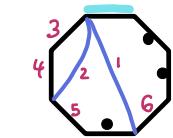
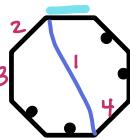
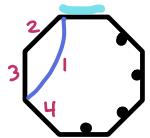
1	2
3	4

1	2	3
4	5	6

1	2
3	4

1	2
3	4

1	2	3
4	5	6



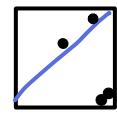
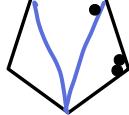
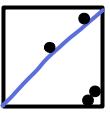
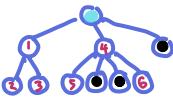
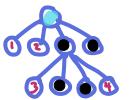
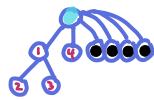
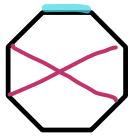
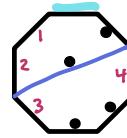
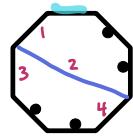
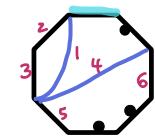
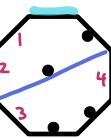
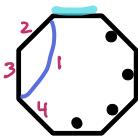
1	2
3	4

1	3	:
2	4	•

1	2	5	:
3	4	6	•

1	3	:
2	4	•

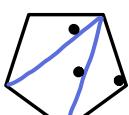
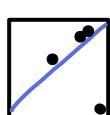
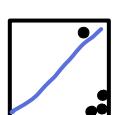
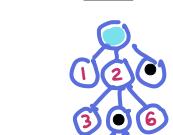
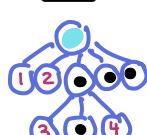
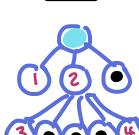
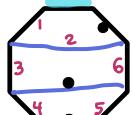
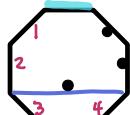
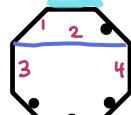
1	3	:
2	4	•

1	3	:
2	4	•

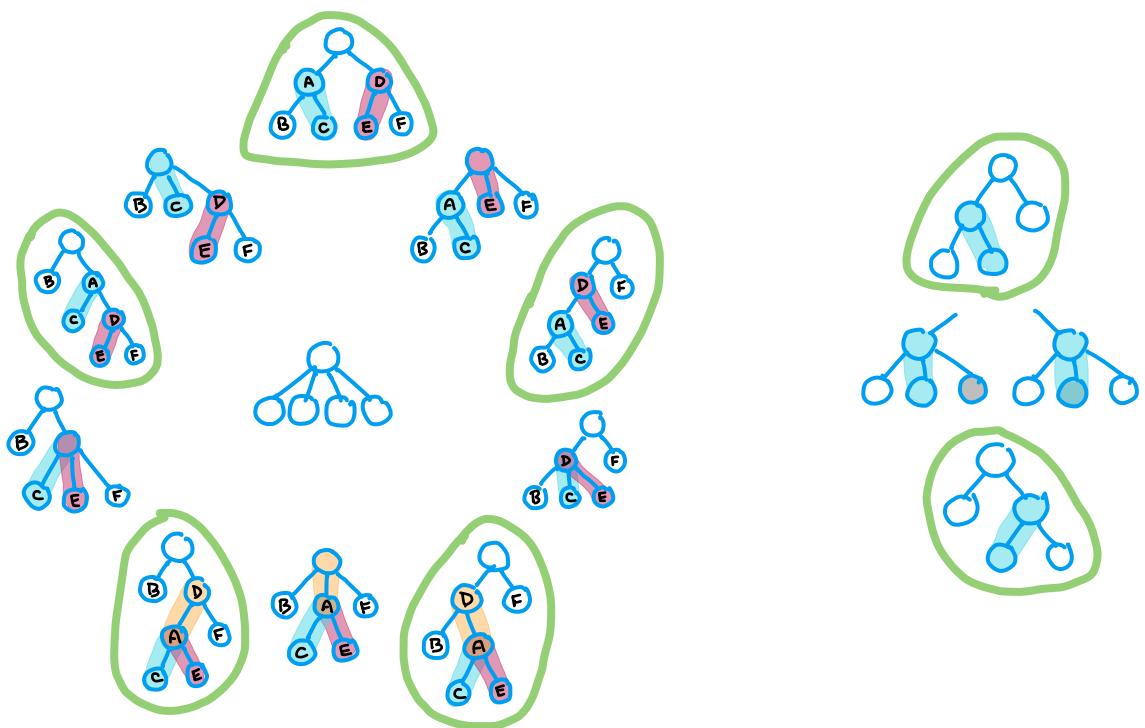
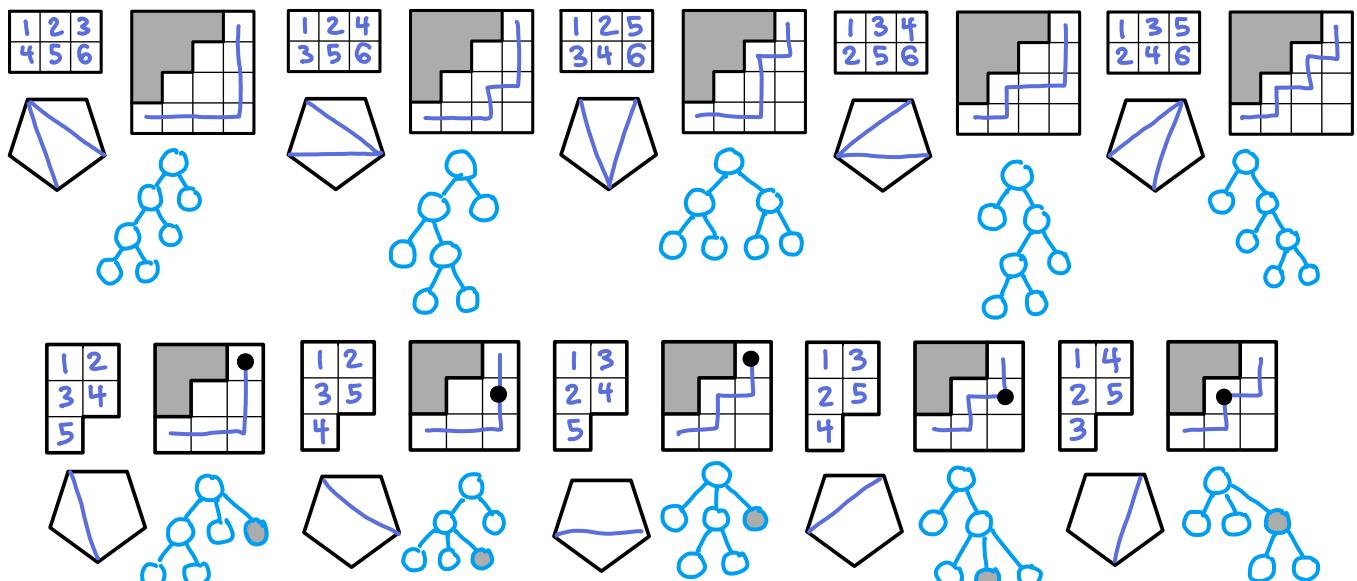
1	3	•
2	4	•

1	3	•
2	5	6



Monday, March 8

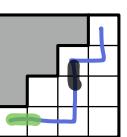
Need to study squarefree ideal on variables = interior edges,  
 monomials = crossing pairs.  
 This should have the dual associahedron as minimal resolution.  
 Meanwhile, start instead trying to understand edges on polytope.



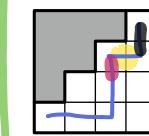
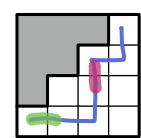
First row converts  
to second row

1	2	5
4	6	

1	2	5
3	4	6

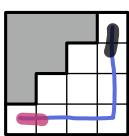


1	2	5
3	4	6

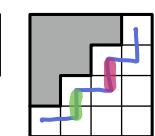


1	2	5
4	6	

1	2	3
4	5	6

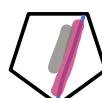


1	3	5
2	4	6

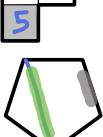


1	4
2	5

1	2
3	



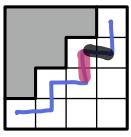
1	2
3	4



1	2	3
4	5	6



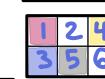
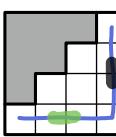
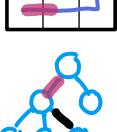
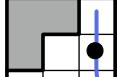
1	3	5
2	4	6



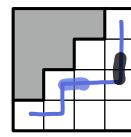
1	3
4	



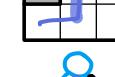
1	2
4	



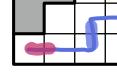
1	3	4
2	5	6



1	3
5	



1	2	4
3	5	6



1	3	4
2	5	6



1	5
4	

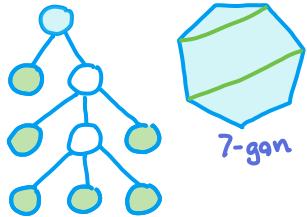


1	2	4
3	5	6



Tuesday, March 9, 2021

Want to confirm rule in general, for nested extra edges.



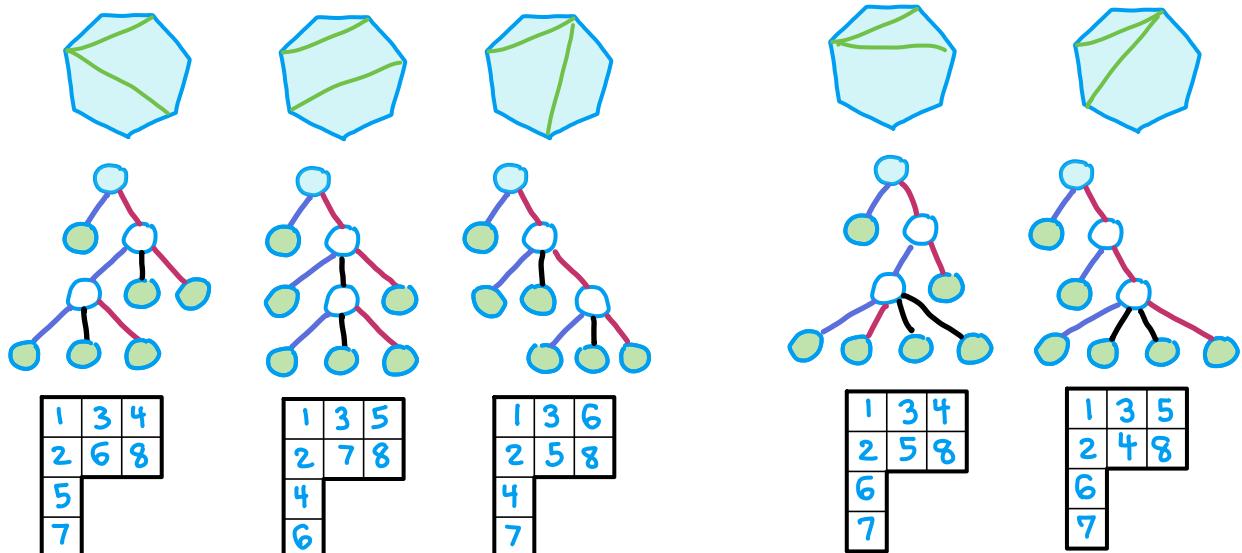
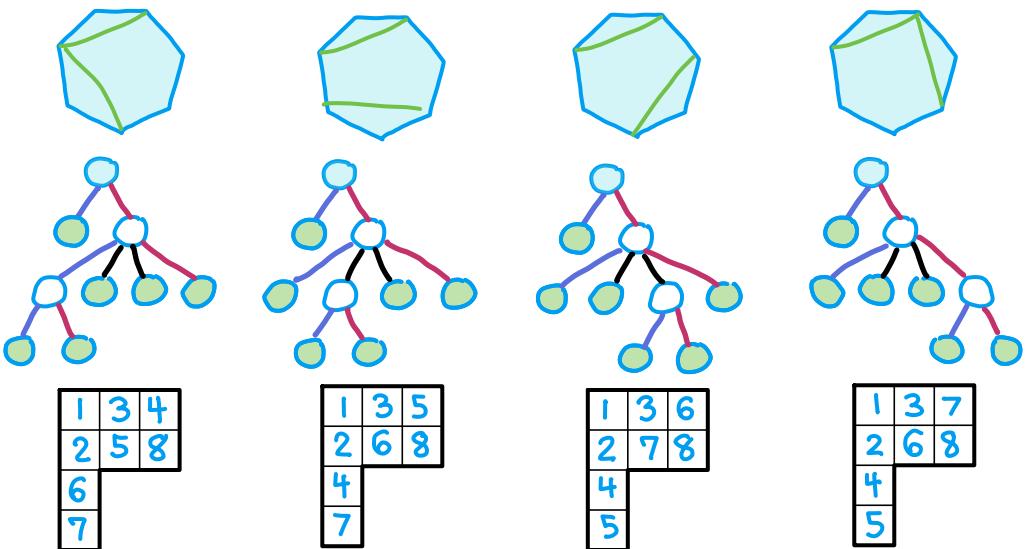
$$\binom{7}{2} - 7 = 21 - 7 = 14 \text{ interior edges.}$$

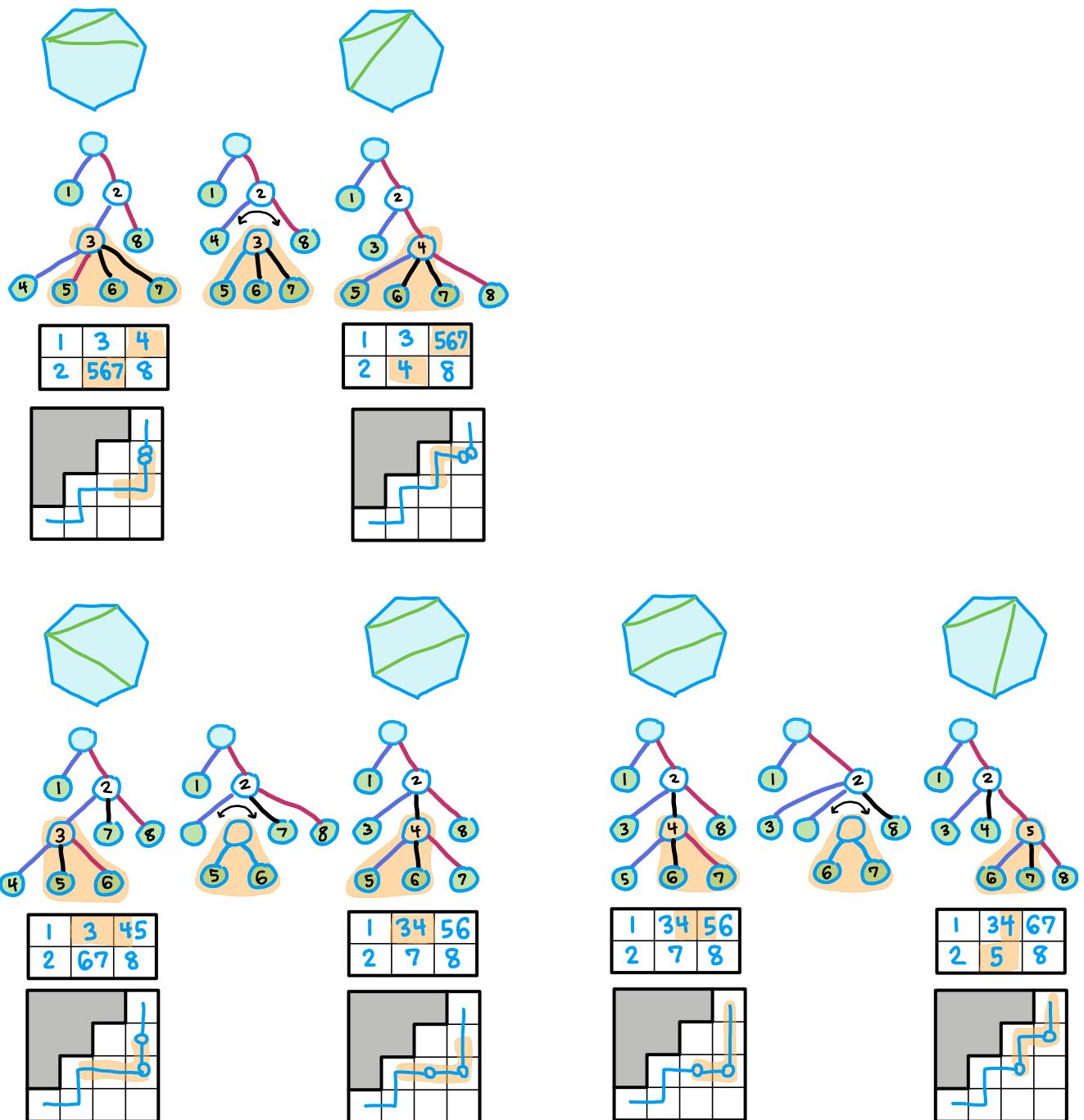
$$\binom{14}{2} = \frac{14 \cdot 13}{2 \cdot 1} = 7 \cdot 13 = 91 \text{ pairs}$$

$$\binom{7}{4} = \frac{7 \cdot 6 \cdot 5 \cdot 4}{4 \cdot 3 \cdot 2 \cdot 1} = 35 \text{ crossing pairs}$$

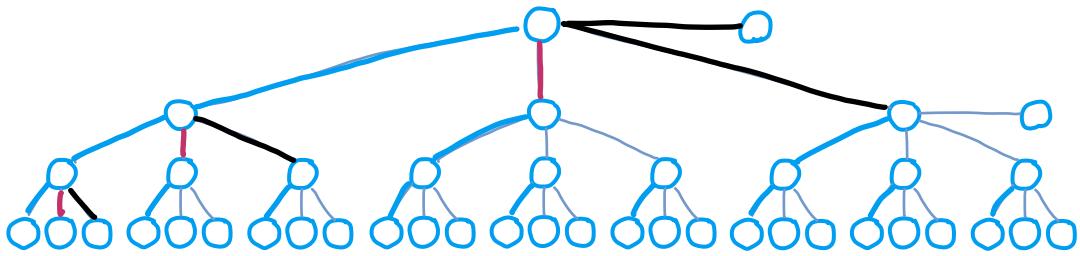
$$91 - 35 = 56 \text{ too many to write all out?}$$

Compare with neighboring trees.  $\binom{6}{2} - 6 = 9$  cases with this start

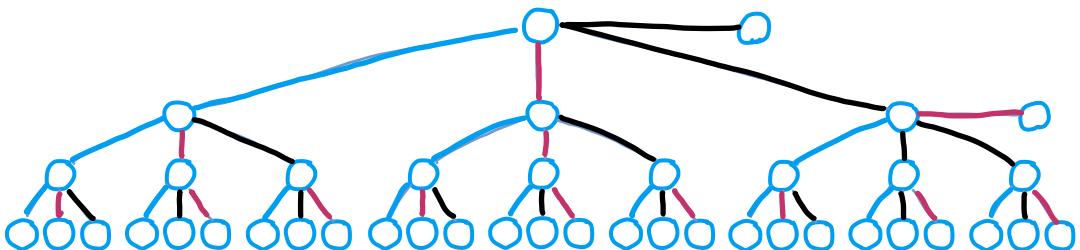




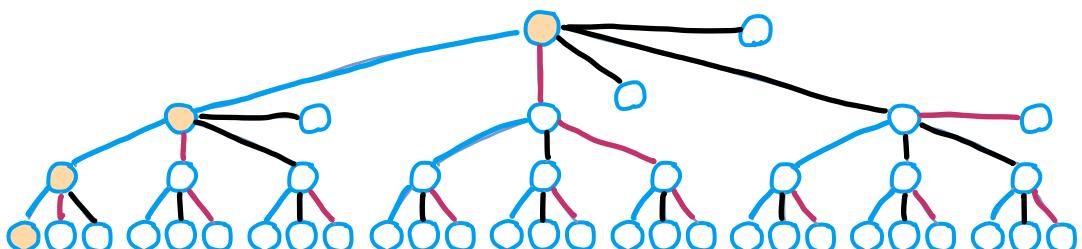
Thursday March 11 What are rules in general?



- / Left (blue) always descends to create new node  
Use is forced, no question when to use
- | Right (red), Extra (black) have variant rules based on context
  - | Right always rises to attach to nearest available host
  - | Rules for black need to be pinned down.  
For standard Young tableau correspondence, no black till first red  
Given this, need red to rise, so goes after blue again  
This sets rules for leftmost blue spine

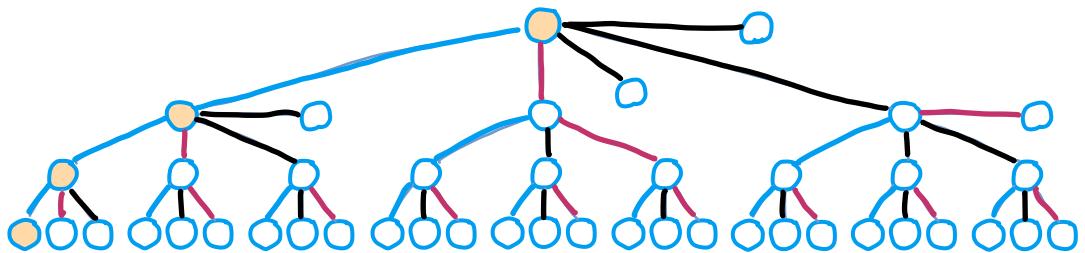


Perhaps rules are local, in which case locally leftmost is same  
Starting in middle, always ambiguity whether black rises  
Need red as divider between cases  
Same issues in middle, so leftmost spine can't be local?



Off the leftmost spine, red closes the level.  
Black climbs to find an open level.

To find a potential flaw, what changes if leftmost spine isn't special?



Reason the other way, down from root

How will we ever get black edges last in traversal?

Now, how do we avoid two reds in a row, down spine?

Leftmost spine has to be special.

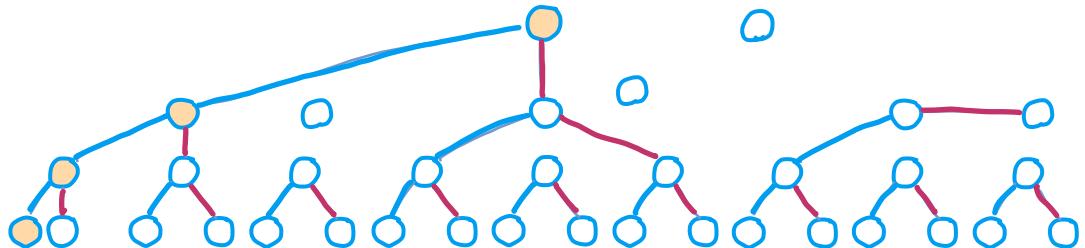
The **SYT** (Standard Young Tableau) is just a fancy way of writing words in  $\{L, R, E\}$  so initial segments never have more R than L, and no E can appear before first R.

So we want bijection between words and our trees.

They are essentially the same thing.

Tree traversal is extra structure on words, strip tree to get words.

Need to see there is a unique tree for each word.



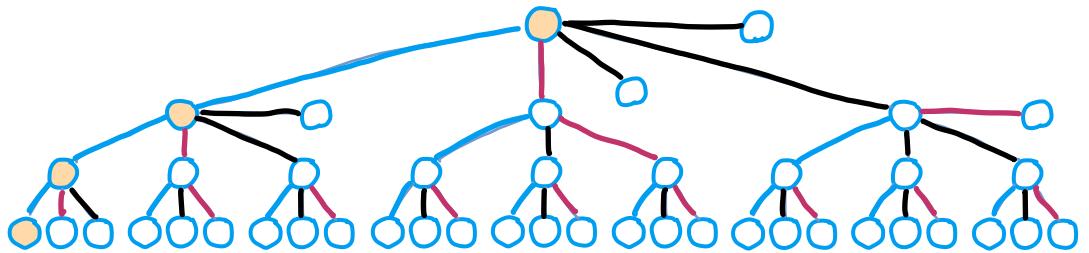
Remove black E edges, left with forest.

Enough to see that words lift to tree in order, and every E has unambiguous position in tree.

Seems to work, still feels unexpected.

Need code to check bijection for many cases.

Because trees are valence  $\geq 2$ , leftmost doesn't need to climb multiple steps ever. Anywhere else, need possibility.



For each black edge or cluster, explain exactly its position.



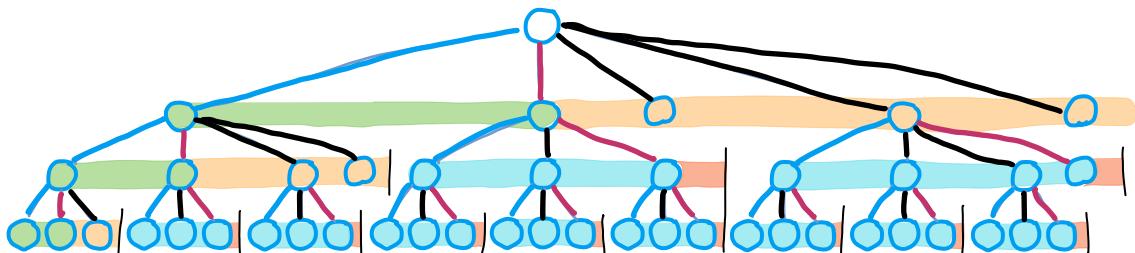
Each layer has a state, given by color bar  
Each new symbol amends these states

- ( always creates a new layer, green from spine else blue
- ) turns green to yellow, rises through yellow turning it off,  
, and turns off blue
- parks in first available layer, without changing state  
not allowed in green

This is a push-down automata, one could imagine general rules for similar trees.

We could generalize this to include all standard Young tableaux? Or more?  
Gist of theorem now is that color scheme is unique per tree.

Can a standard PDA automata pop several symbols? Why not?  
Is the general enumeration solvable? Hook length formula?



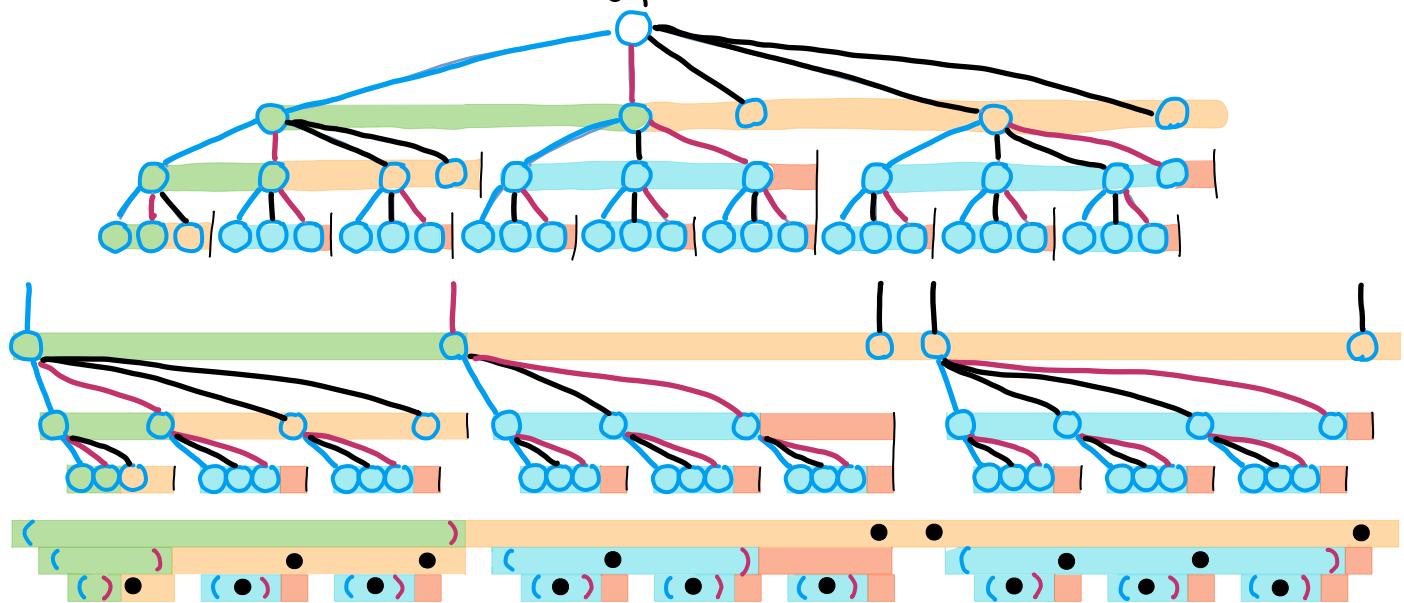
With colors as states, drawing editor could directly write machines such as PDAs.  
Could machine learning guess "programs" to solve counting problems?

In this view, every PDA is a tree generator.

Would any PDA that recognizes language work here?

What does it mean that words can be recovered from their state sequences?

Redo to make traversal order and gaps clear.



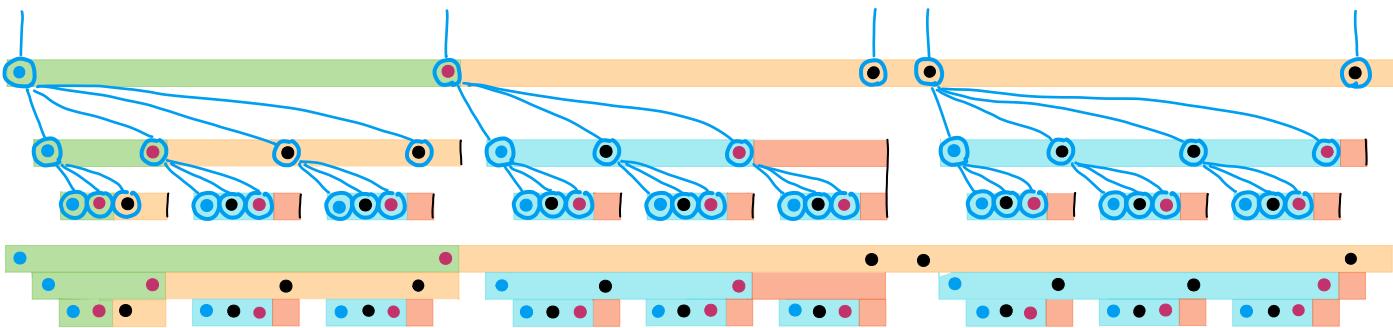
Second form makes the tree clear, don't need tree edges.

$\emptyset$	(	)	,	,	.
(	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$
)	$\downarrow$	-	$\uparrow$	-	$\uparrow$
,	-	-	-	-	$\uparrow$
.	-	-	-	-	-

- $\downarrow$  pushes new state onto stack
- sets current state
- $\uparrow$  pops state, tries again
- # end of string always pops one state, accept if empty

We could/should program this in this generality.

Under what circumstances does the language represent a SYT?



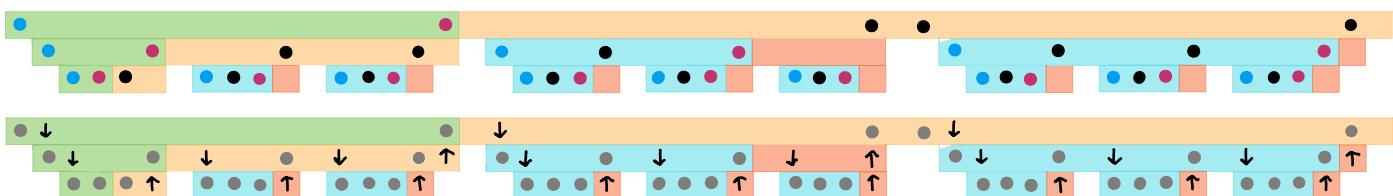
In a way, this is an attempt to pull a "Hilbert basis theorem" on various counting correspondences. Make finding and verifying the correspondence a routine computation.

Given a word or a tree there's a word tree connecting them.  
What's the theory?

$\emptyset$	green	orange	light blue	light orange
blue	↓	↓	↓	↓
pink	-	↑	-	↑
black	-	-	↑	

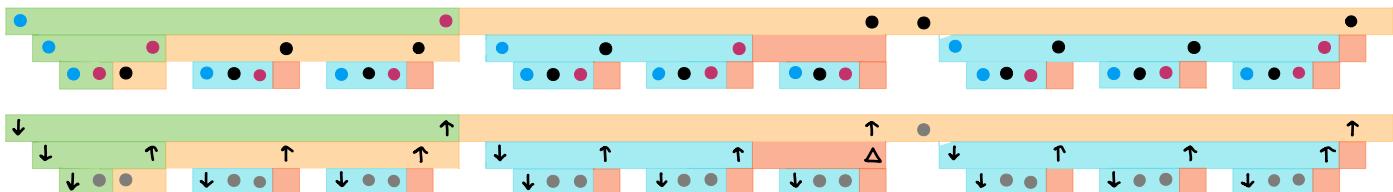
Any PDA table of this form lifts words that it recognizes to uniquely determined trees, nodes labeled by alphabet and levels retaining states of the PDA. (or not)

$w \xrightarrow{wt} T$  Lift word to word-tree, drop labels to project to tree.  
what machine does the inverse?



So with one kind of node stamper, need separate symbols for navigation?  
Harder to define lift without backtracking.

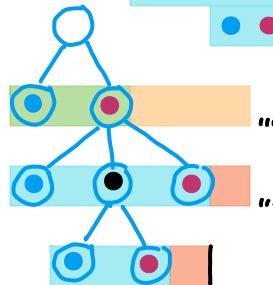
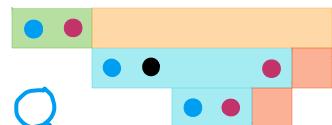
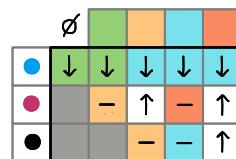
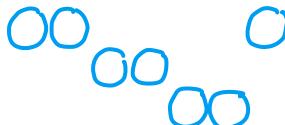
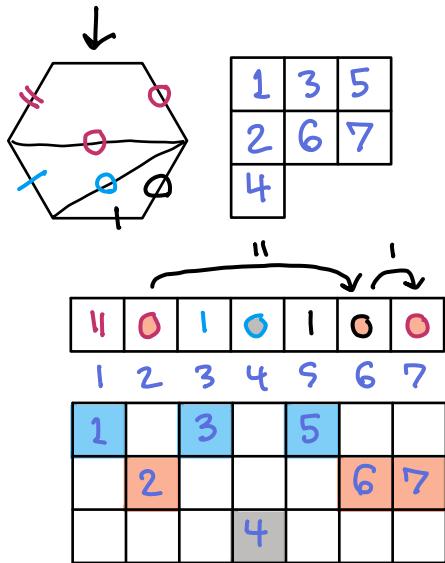
Easy to have a symbol also go down one level. Multistep ↑↑ is the problem.  
Like my Lisp notation, need symbol for empty rise. Augment words.  $\Delta$



This reveals language issues. Marking a node as last seems to use lookahead.  
Remove/fix this. Redefine the machine. Ideally we want transducers, not hardwired  
so one side is a tree. Sequence is traversal but machine has stack access to last,,,

Sunday March 14

Review Stanley's construction.



So yes, different construction.  
unlikely to be a PDA.

The machine I want doesn't label nodes in each level till next node.  
Reasonable question: Is this transducer algebraic?  
We need an end of word symbol to clear stack, and fix last symbols. #  
Need more states for a lag transducer like this.  
Or, output options, symbol if level extends, another for pop?