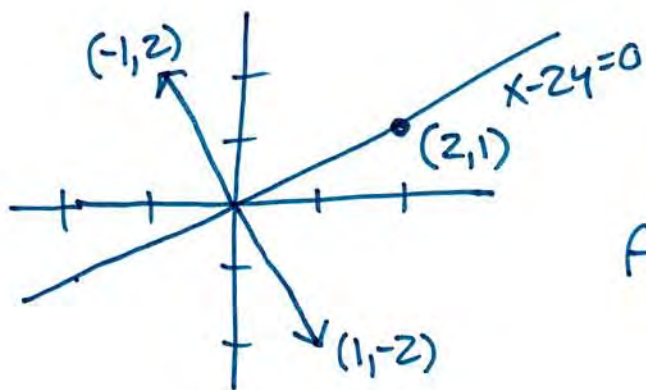


F14 Practice 2 Problem 1  
Linear Algebra, Dave Bayer

[1] Find the  $2 \times 2$  matrix which reflects across the line  $x - 2y = 0$ .



$(2, 1) \mapsto (2, 1)$  fixed  
 $(1, -2) \mapsto (-1, 2)$  reflected

$$A \begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix}$$

$$A = \begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix}^{-1}$$

$$= \begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} +2 & +1 \\ +1 & -2 \end{bmatrix} /_5 = \begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix} /_5$$

check:  $\begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix} /_5 \begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix} = \begin{bmatrix} 10 & -5 \\ 5 & 10 \end{bmatrix} /_5 = \begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix} \checkmark$

$$A = \begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix} /_5$$

(please box your answer so I can find it when grading.)

F14 Practice 2 Problem 2  
 Linear Algebra, Dave Bayer

[2] Find the  $3 \times 3$  matrix which vanishes on the plane  $x + y + z = 0$ , and maps the vector  $(1, 0, 0)$  to itself.

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$\swarrow$  enforce  $x+y+z=0$   
 $\swarrow$  make image all multiples of  $(1,0,0)$

test:  $\begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  no rescaling needed

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

in general, the rank one matrix

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} \begin{bmatrix} d & e & f \end{bmatrix} = \begin{bmatrix} ad & ae & af \\ bd & be & bf \\ cd & ce & cf \end{bmatrix}$$

$\swarrow (a,b,c) \cdot (d,e,f)$

vanishes on  $dx+ey+fz=0$ , and sends  $(a,b,c)$  to itself.

check:  $\left( \begin{bmatrix} a \\ b \\ c \end{bmatrix} \begin{bmatrix} d & e & f \end{bmatrix} \right) \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \frac{(d,e,f) \cdot (a,b,c)}{(a,b,c) \cdot (d,e,f)}$

$\parallel$   
 $\begin{bmatrix} a \\ b \\ c \end{bmatrix} \odot$

F14 Practice 2 Problem 3  
 Linear Algebra, Dave Bayer

[3] Find the  $3 \times 3$  matrix which vanishes on the vector  $(1, 1, 1)$ , and maps each point on the plane  $x+y=0$  to itself.

A  $B$  maps  $(1, 1, 1)$  to itself, vanishes on  $x+y=0$

$$A + B = I \Rightarrow \begin{cases} B = I - A \\ A = I - B \end{cases}$$

$$B = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \end{bmatrix} / 2 = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 0 \end{bmatrix} / 2$$

$$A = I - B = \begin{bmatrix} 2 & & \\ & 2 & \\ & & 2 \end{bmatrix} / 2 - \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 0 \end{bmatrix} / 2 = \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 2 \end{bmatrix} / 2$$

check:  $\begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 2 \end{bmatrix} / 2 \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ 1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 2 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & 2 \end{bmatrix} / 2 = \begin{bmatrix} 0 & 1 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

in plane  $x+y=0$  ✓

F14 Practice 2 Problem 4  
Linear Algebra, Dave Bayer

[4] Find the  $3 \times 3$  matrix that projects orthogonally onto the line

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} t$$

$$\begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 & 1 & 2 \end{bmatrix} / 6 = \boxed{\begin{bmatrix} 1 & 1 & 2 \\ 1 & 1 & 2 \\ 2 & 2 & 4 \end{bmatrix} / 6}$$

check:  $\begin{bmatrix} 1 & 1 & 2 \\ 1 & 1 & 2 \\ 2 & 2 & 4 \end{bmatrix} / 6 \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 2 \\ 2 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 6 & 0 & 0 \\ 6 & 0 & 0 \\ 12 & 0 & 0 \end{bmatrix} / 6$

$\underbrace{\hspace{10em}}_{\perp \text{ to line}}$

F14 Practice 2 Problem 5  
Linear Algebra, Dave Bayer

[5] Find the  $3 \times 3$  matrix that projects orthogonally onto the plane

$$x + y + z = 0$$

$$\begin{aligned} I - \frac{1}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} &= \frac{1}{3} \begin{bmatrix} 3 & & \\ & 3 & \\ & & 3 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \\ &= \frac{1}{3} \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \end{aligned}$$

check:

$$\frac{1}{3} \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \frac{1}{3} \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 1 \\ 1 & 0 & -1 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 0 & 3 & 0 \\ 0 & -3 & 3 \\ 0 & 0 & -3 \end{bmatrix} \quad \checkmark$$

vectors in plane

F14 Practice 2 Problem 6  
Linear Algebra, Dave Bayer

[6] Find the row space and the column space of the matrix

$$\begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 2 & 2 & 2 \\ 2 & 3 & 3 & 3 & 3 \end{bmatrix}$$

redundant columns

independent columns

so rank is 2. Need two columns for column space  
Need two rows for row space

basis for column space:  $\left\{ \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \right\}$

basis for row space:  $\left\{ \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 2 & 2 & 2 \end{bmatrix}, \right\}$

F14 Practice 2 Problem 7  
 Linear Algebra, Dave Bayer

[7] By least squares, find the equation of the form  $y = ax + b$  that best fits the data

$$\begin{bmatrix} x_1 & y_1 \\ x_2 & y_2 \\ x_3 & y_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$$

$$\Downarrow \quad (Ax=b \Rightarrow A^T A x = A^T b)$$

$$\begin{bmatrix} 0 & 1 & 2 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 0 & 1 & 2 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$$

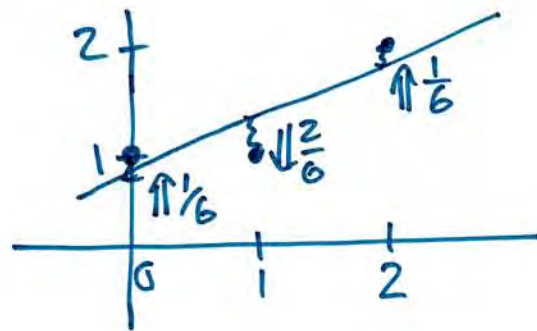
$$\begin{bmatrix} 5 & 3 \\ 3 & 3 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 5 \\ 4 \end{bmatrix}$$

$$\begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 5 & 3 \\ 3 & 3 \end{bmatrix}^{-1} \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} 3 & -3 \\ -3 & 5 \end{bmatrix} \frac{1}{6} \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} 3 \\ 5 \end{bmatrix} \frac{1}{6}$$

$$y = \frac{1}{2}x + \frac{5}{6}$$

check

$x_i$	$y_i$	$\frac{1}{2}x + \frac{5}{6}$	$\Delta$
0	1	$\frac{5}{6}$	$-\frac{1}{6}$
1	1	$\frac{8}{6}$	$\frac{2}{6}$
2	2	$\frac{11}{6}$	$-\frac{1}{6}$



$\hookrightarrow (-1, 2, -1)$  is  $\perp$  to columns of  $A$   
 $\Leftrightarrow$  "springs balance" in stick drawing above

F14 Practice 2 Problem 8  
Linear Algebra, Dave Bayer

[8] Find an orthogonal basis for the subspace  $V$  of  $\mathbb{R}^4$  spanned by the vectors

$$(1, -1, 0, 0) \quad (0, 1, -1, 0) \quad (0, 0, 1, -1) \quad (1, 0, -1, 0) \quad (0, 1, 0, -1)$$

Extend this basis to an orthogonal basis for  $\mathbb{R}^4$ .

(One can use Gram-Schmidt, as shown in class.)

Here, all vectors satisfy  $w+x+y+z=0$   
and 3 start in different positions  $\Rightarrow$  are independent

So find  $\perp$  basis for  $w+x+y+z=0$ :

$\mathbb{R}^4$   $\left\{ \begin{array}{l} V \\ \left\{ \begin{array}{l} (1, -1, 0, 0) \\ (1, 1, -2, 0) \\ (1, 1, 1, -3) \\ (1, 1, 1, 1) \end{array} \right. \right\}$

$\leftarrow \perp$  to first, and sum to 0

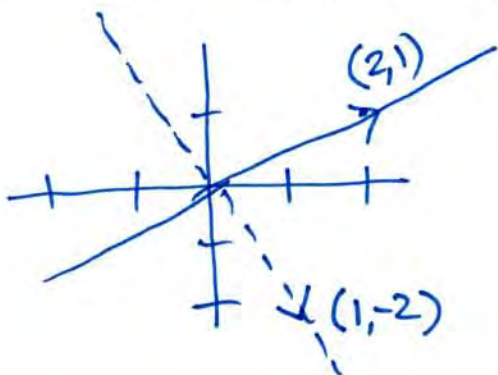
$\leftarrow \perp$  to previous two, and sum to 0

$\leftarrow (1, 1, 1, 1) \cdot (w, x, y, z) = 0$   
is equation defining  $V$   
 $\Leftrightarrow (1, 1, 1, 1)$  is  $\perp$  to  $V$



F14 Practice 2 Problem 1  
Linear Algebra, Dave Bayer

[1] Find the  $2 \times 2$  matrix which reflects across the line  $x - 2y = 0$ .



$(2, 1)$  on line  
 $(1, -2) \cdot (2, 1) = 0$   
 $\Rightarrow (1, -2) \perp$  line.

$$\left[ \begin{array}{l} (2, 1) \mapsto (2, 1) \\ (1, -2) \mapsto -(1, -2) = (-1, 2) \end{array} \right]$$

To determine  $A$ , find images of basis  $(1, 0)$  and  $(0, 1)$

$$(1, 0) = \frac{2(2, 1) + (1, -2)}{5} \quad \left. \begin{array}{l} \text{get 2nd entry to cancel to 0} \\ \text{then scale by 5 to make} \\ \text{first entry} = 1 \end{array} \right\}$$
$$\mapsto \frac{2(2, 1) - (1, -2)}{5} = (3, 4)/5$$

$$(0, 1) = \frac{(2, 1) - 2(1, -2)}{5} \quad \left. \begin{array}{l} \text{make first entry 0} \\ \text{then scale so second entry 1} \end{array} \right\}$$
$$\mapsto \frac{(2, 1) + 2(1, -2)}{5} = (4, -3)/5$$

so  $A = \frac{1}{5} \begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix}$

check:

$$\frac{1}{5} \begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix} = \frac{1}{5} \begin{bmatrix} 10 & -5 \\ 5 & 10 \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix}$$

✓

F14 Practice 2 Problem 2  
Linear Algebra, Dave Bayer

→ sends to zero

[2] Find the  $3 \times 3$  matrix which vanishes on the plane  $x + y + z = 0$ , and maps the vector  $(1, 0, 0)$  to itself.

Write each basis vector  $(1, 0, 0)$ ,  $(0, 1, 0)$ ,  $(0, 0, 1)$   
as a sum of a multiple of  $(1, 0, 0)$  and a vector in plane.

$$\otimes (1, 0, 0) = (1, 0, 0) + (0, 0, 0) \mapsto (1, 0, 0)$$

$$\otimes (0, 1, 0) = r(1, 0, 0) + v \quad \text{for } v \text{ in plane}$$

$$v = (-r, 1, 0) \quad (1, 1, 1) \cdot (-r, 1, 0) = 0$$
$$1 - r = 0 \quad r = 1$$

$$\Rightarrow (0, 1, 0) = (1, 0, 0) + (-1, 1, 0)$$
$$\mapsto (1, 0, 0) + 0 = (1, 0, 0)$$

$$\otimes (0, 0, 1) = (1, 0, 0) + (-1, 0, 1) \quad (\text{same pattern as before})$$
$$\mapsto (1, 0, 0) + 0 = (1, 0, 0)$$

$$\Rightarrow A = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

check:

fixes  $(1, 0, 0)$  ✓

vanishes when

$$(1, 1, 1) \cdot (x, y, z) = 0 \quad \checkmark$$

F14 Practice 2 Problem 3  
Linear Algebra, Dave Bayer

[3] Find the  $3 \times 3$  matrix which vanishes on the vector  $(1, 1, 1)$ , and maps each point on the plane  $x+y=0$  to itself.

Write basis vectors in terms of  $(1, 1, 1)$  and plane

$$\otimes \underbrace{(1, 0, 0)} = \frac{1}{2} \underbrace{(1, 1, 1)} + \left(\frac{1}{2}, -\frac{1}{2}, -\frac{1}{2}\right)$$

$x+y$  same on both sides, so difference will be zero

$$\otimes (0, 1, 0) = \frac{1}{2}(1, 1, 0) + \left(-\frac{1}{2}, \frac{1}{2}, -\frac{1}{2}\right) \text{ by symmetry (swap } x \text{ and } y)$$

$$\otimes (0, 0, 1) = (0, 0, 0) + (0, 0, 1)$$

$$\Rightarrow A = \frac{1}{2} \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 2 \end{bmatrix}$$



check:

$$\begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 2 \end{bmatrix} \frac{1}{2} \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ 1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 2 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & 2 \end{bmatrix} \frac{1}{2} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$\underbrace{\hspace{10em}}_{\text{in plane}}$

$\uparrow$  fixed to zero

F14 Practice 2 Problem 4  
 Linear Algebra, Dave Bayer

[4] Find the  $3 \times 3$  matrix that projects orthogonally onto the line

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} t$$

write each basis vector as multiple of  $(1,1,2)$  and  $\perp$  to  $(1,1,2)$

$$\textcircled{*} (1,0,0) = t(1,1,2) + v \quad \text{where } v \cdot (1,1,2) = 0$$

$$v = (1,0,0) - t(1,1,2)$$

$$0 = (1,1,2) \cdot v = (1,1,2) \cdot (1,0,0) - t(1,1,2) \cdot (1,1,2) \\ = 1 - 6t \Rightarrow t = 1/6$$

$$(1,0,0) = (1,1,2)/6 + (5,-1,-2)/6 \quad \checkmark$$

$$\textcircled{*} (0,1,0) = (1,1,2)/6 + (-1,5,-2)/6 \quad \text{by symmetry (swap } x \text{ and } y)$$

$$\textcircled{*} (0,0,1) = (1,1,2)/3 + (-1,-1,1)/3 \quad \checkmark$$

↖ it felt like this had to be a 3 this time, and it checks

so

$$\begin{aligned} (1,0,0) &\mapsto (1,1,2)/6 \\ (0,1,0) &\mapsto (1,1,2)/6 \\ (0,0,1) &\mapsto (2,2,4)/6 \end{aligned}$$

$$A = \begin{bmatrix} 1 & 1 & 2 \\ 1 & 1 & 2 \\ 2 & 2 & 4 \end{bmatrix} / 6$$

check:

$$\begin{bmatrix} 1 & 1 & 2 \\ 1 & 1 & 2 \\ 2 & 2 & 4 \end{bmatrix} / 6 \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \\ 2 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 6 & 0 & 0 \\ 6 & 0 & 0 \\ 12 & 0 & 0 \end{bmatrix} / 6 = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 2 & 0 & 0 \end{bmatrix} \quad \checkmark$$

in plane

F14 Practice 2 Problem 5  
 Linear Algebra, Dave Bayer

[5] Find the  $3 \times 3$  matrix that projects orthogonally onto the plane

$$x + y + z = 0$$

Write each basis vector as a multiple of  $(1, 1, 1)$  and a vector in plane

$$\otimes (1, 0, 0) = \underbrace{(1, 1, 1)}_{\text{same sum}} \frac{1}{3} + \underbrace{(2, -1, -1)}_{\text{difference sums to zero}} \frac{1}{3}$$

same sum, so difference sums to zero,  $\Rightarrow$  in plane

$$\otimes (0, 1, 0) = (1, 1, 1) \frac{1}{3} + (-1, 2, -1) \frac{1}{3} \quad \text{by symmetry}$$

$$\otimes (0, 0, 1) = (1, 1, 1) \frac{1}{3} + (-1, -1, 2) \frac{1}{3}$$

$$\Rightarrow A = \frac{1}{3} \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix}$$

so

$$\begin{aligned} (1, 0, 0) &\mapsto (2, -1, -1) \frac{1}{3} \\ (0, 1, 0) &\mapsto (-1, 2, -1) \frac{1}{3} \\ (0, 0, 1) &\mapsto (-1, -1, 2) \frac{1}{3} \end{aligned}$$

check:

$$\frac{1}{3} \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \underbrace{\begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 1 \\ 1 & 0 & -1 \end{bmatrix}}_{\text{in plane}} = \frac{1}{3} \begin{bmatrix} 0 & 3 & 0 \\ 0 & -3 & 3 \\ 0 & 0 & -3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & -1 \end{bmatrix}$$

F14 Practice 2 Problem 6  
Linear Algebra, Dave Bayer

[6] Find the row space and the column space of the matrix

$$\begin{array}{c} 2 \\ \downarrow \downarrow \\ 2 \Rightarrow \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 2 & 2 & 2 \\ 2 & 3 & 3 & 3 & 3 \end{bmatrix} \end{array}$$

row 1, row 2 are not multiples of each other  
row 3 = row 1 + row 2  $\Rightarrow$  dependent  
 $\Rightarrow$  rank = 2, and row 1, row 2 give basis for row space

$$\text{row space basis} = \left\{ \begin{array}{l} (1, 1, 1, 1, 1) \\ (1, 2, 2, 2, 2) \end{array} \right\}$$

column space has same rank  $\Rightarrow$  dim 2 also  
need two independent columns.  
col 1, col 2 are not multiples

$$\text{col space basis} = \left\{ \begin{array}{l} (1, 1, 2) \\ (1, 2, 3) \end{array} \right\}$$

check: other columns are dependent on these columns.  $\checkmark$   
" rows " " " " rows.  $\checkmark$

F14 Practice 2 Problem 7  
 Linear Algebra, Dave Bayer

[7] By least squares, find the equation of the form  $y = ax + b$  that best fits the data

$$\begin{bmatrix} x_1 & y_1 \\ x_2 & y_2 \\ x_3 & y_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 2 \end{bmatrix}$$

2x2 formula:

$$\begin{bmatrix} \sum x_i^2 & \sum x_i \\ \sum x_i & \sum 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} \sum x_i y_i \\ \sum y_i \end{bmatrix}$$

(A 1970's calculator needed just five registers, for  $\sum 1, \sum x, \sum x^2, \sum y, \sum xy$  to calculate this line for arbitrarily many points)

$$\begin{bmatrix} 5 & 3 \\ 3 & 3 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 5 \\ 4 \end{bmatrix} \Rightarrow \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 5 & 3 \\ 3 & 3 \end{bmatrix}^{-1} \begin{bmatrix} 5 \\ 4 \end{bmatrix}$$

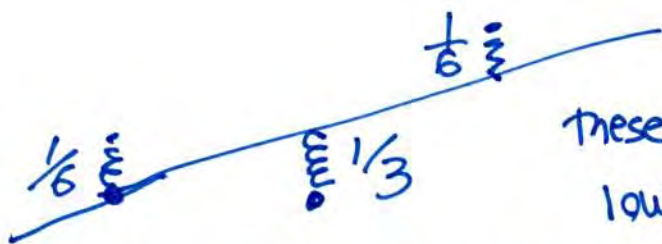
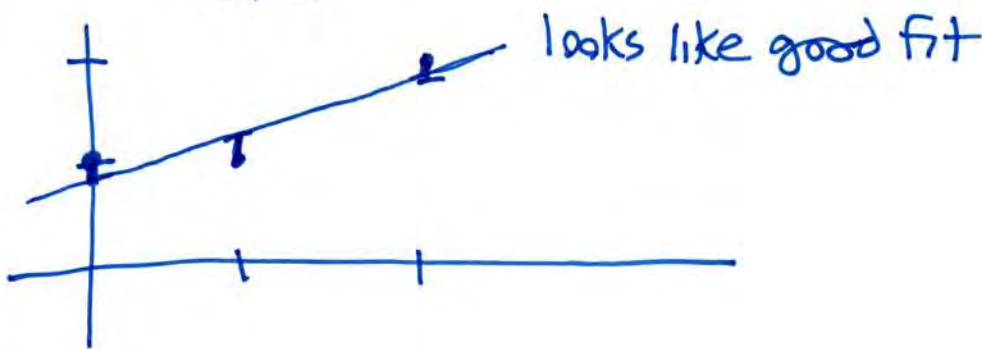
$$= \begin{bmatrix} 3 & -3 \\ -3 & 5 \end{bmatrix} \frac{1}{6} \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} 3 \\ 5 \end{bmatrix} \frac{1}{6}$$

$a = 1/2 \quad b = 5/6$

$y = \frac{1}{2}x + \frac{5}{6}$

x	y	$\frac{1}{2}x + \frac{5}{6}$	$\Delta$
0	1	$5/6$	$-1/6$
1	1	$8/6$	$1/3$
2	2	$11/6$	$-1/6$

check:



these springs won't raise lower or twist line

or instead  $(-1, 2, -1)/6 : (1, 1, 1) = 0$    
 $(0, 1, 2) = 0$   (really, same idea as springs)

F14 Practice 2 Problem 8  
 Linear Algebra, Dave Bayer

[8] Find an orthogonal basis for the subspace  $V$  of  $\mathbb{R}^4$  spanned by the vectors

$$(1, -1, 0, 0) \quad (0, 1, -1, 0) \quad (0, 0, 1, -1) \quad (1, 0, -1, 0) \quad (0, 1, 0, -1)$$

Extend this basis to an orthogonal basis for  $\mathbb{R}^4$ .

*dependent on previous*

Gram Schmidt

$$v_1 = 1 \ -1 \ 0 \ 0$$

$$v_2 = 0 \ 1 \ -1 \ 0$$

$$v_3 = 0 \ 0 \ 1 \ -1$$

$$v_4 = 0 \ 0 \ 0 \ 1$$

$v_4$  is any vector not in  $V$

$$w_1 = v_1 = \boxed{(1, -1, 0, 0)}$$

$$w_2 = v_2 - \frac{v_2 \cdot w_1}{w_1 \cdot w_1} w_1$$

$$= (0, 1, -1, 0) - \frac{(-1)}{2} (1, -1, 0, 0)$$

$$= (0, 1, -1, 0) + \frac{1}{2} (1, -1, 0, 0)$$

$$= (1, 1, -2, 0) / 2$$

$$\rightarrow \boxed{(1, 1, -2, 0)} \text{ (rescaled)}$$

$$w_3 = v_3 - \left(\frac{v_3 \cdot w_1}{w_1 \cdot w_1}\right) w_1 - \left(\frac{v_3 \cdot w_2}{w_2 \cdot w_2}\right) w_2$$

$$= (0, 0, 1, -1) - \left(\frac{0}{2}\right) w_1 - \left(\frac{-2}{6}\right) (1, 1, -2, 0)$$

$$= (1, 1, 1, -3) / 3 \text{ rescale to } \boxed{(1, 1, 1, -3)}$$

check as we go  
 in  $V$   
  $\perp$  to previous

$$w_4 = (0, 0, 0, 1) - \frac{0}{2} w_1 - \frac{0}{2} w_2 - \left(\frac{-3}{12}\right) (1, 1, 1, -3) = (+1, +1, +1, +1) / 4$$

rescale to  $(1, 1, 1, 1)$   
  $\perp$  to rest

all of  $\mathbb{R}^4$

$$V \left\{ \begin{array}{l} (1, -1, 0, 0) \\ (1, 1, -2, 0) \\ (1, 1, 1, -3) \\ (1, 1, 1, 1) \end{array} \right.$$



F14 Practice 2 Problem 1  
 Linear Algebra, Dave Bayer

[1] Find the  $2 \times 2$  matrix which reflects across the line  $x - 2y = 0$ .

$(2, 1)$  on line  
 $(1, -2) \perp$  to line

Let  $S = \{ (1, 0), (0, 1) \}$  usual (standard) coordinates  
 $V = \{ (2, 1), (1, -2) \}$  good coords for seeing reflection

$L(2, 1) = (2, 1) \quad v_1 \mapsto v_1$   
 $L(1, -2) = (-1, 2) \quad v_2 \mapsto -v_2$  so  $L = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$   
 $v \mapsto v$

translate to standard  $S$  coordinates:

$$\begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix} \xrightarrow{S \leftarrow S} \frac{1}{5} \begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix} \xrightarrow{L} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \xrightarrow{V \leftarrow S} \frac{1}{5} \begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix}$$

$\underbrace{\begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix}}_V \frac{1}{5}$

← inverse of  $S \leftarrow V$  translation

check:

$$\begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix} \frac{1}{5} \begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix} \quad \checkmark$$

F14 Practice 2 Problem 2  
 Linear Algebra, Dave Bayer

[2] Find the  $3 \times 3$  matrix which vanishes on the plane  $x + y + z = 0$ , and maps the vector  $(1, 0, 0)$  to itself.

$$\left. \begin{aligned} v_1 &= (1, 0, 0) \\ v_2 &= (1, -1, 0) \\ v_3 &= (0, 1, -1) \end{aligned} \right\} \text{ } V \text{ coords for seeing map clearly}$$

$$\begin{aligned} v_1 &\mapsto v_1 \\ v_2, v_3 &\mapsto 0 \end{aligned}$$

$$\begin{bmatrix} A \\ S \leftarrow S \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & & \\ & 0 & \\ & & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 0 & -1 & -1 \\ 0 & 0 & -1 \end{bmatrix}$$

$S \leftarrow V \quad V \leftarrow V \quad V \leftarrow S$

inverse of  $S \leftarrow V$

find inverse by guessing triangular shape, filling in from diagonal up so product is identity:

$$\begin{bmatrix} 1 & 1 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & & \\ 0 & -1 & \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & \\ 0 & -1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 0 & -1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = I$$

$$A = \begin{bmatrix} 1 & // & // & // \\ 0 & // & // & // \\ 0 & // & // & // \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} = \boxed{\begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}}$$

↑ doesn't matter, not used  
 might as well drop these columns and corresponding rows

F14 Practice 2 Problem 3  
 Linear Algebra, Dave Bayer

[3] Find the  $3 \times 3$  matrix which vanishes on the vector  $(1, 1, 1)$ , and maps each point on the plane  $x + y = 0$  to itself.

$$V \begin{cases} (1, 1, 1) \mapsto 0 \\ (1, -1, 0) \mapsto (1, -1, 0) \\ (0, 0, 1) \mapsto (0, 0, 1) \end{cases}$$

find inverse by row reduction

$$[A] = \begin{matrix} S \leftarrow S \\ S \leftarrow V \\ V \leftarrow V \\ V \leftarrow S \end{matrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & & \\ & 1 & \\ & & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ -1 & -1 & 2 \end{bmatrix} \frac{1}{2}$$

$$\left[ \begin{array}{ccc|ccc} 1 & 1 & 0 & 1 & 1 & 0 \\ 1 & -1 & 0 & & & \\ 1 & 0 & 1 & & & \end{array} \right] \rightarrow \left[ \begin{array}{ccc|ccc} 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & -2 & 0 & -1 & 1 & 0 \\ 0 & -1 & 1 & -1 & 0 & 1 \end{array} \right] \rightarrow \left[ \begin{array}{ccc|ccc} 1 & 1 & 0 & 2 & 0 & 0 \\ 0 & 1 & 0 & 1 & -1 & 0 \\ 0 & -1 & 1 & -2 & 0 & 2 \end{array} \right] \frac{1}{2}$$

$\textcircled{2} \leftarrow \textcircled{2} - \textcircled{1}, \textcircled{3} \leftarrow \textcircled{3} - \textcircled{1} \quad \textcircled{2} \leftarrow -\frac{1}{2}\textcircled{2}, \text{rescale}$

$$\rightarrow \left[ \begin{array}{ccc|ccc} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & -1 & 1 & 2 \end{array} \right] \frac{1}{2}$$

$\textcircled{1} \leftarrow \textcircled{1} - \textcircled{2}, \textcircled{3} \leftarrow \textcircled{3} + \textcircled{2}$

check:  $\begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ -1 & -1 & 2 \end{bmatrix} \frac{1}{2} = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix} \frac{1}{2}$

so  $A = \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 1 & -1 & 0 \\ -1 & 1 & 2 \end{bmatrix} \frac{1}{2} = \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 2 \end{bmatrix} \frac{1}{2}$

or guess inverse using block triangular form

$$\begin{bmatrix} B & 0 \\ \dots & c \end{bmatrix} \begin{bmatrix} B^{-1} & 0 \\ \dots & c^{-1} \end{bmatrix} = \begin{bmatrix} 1 & \\ & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}^{-1} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \frac{1}{2}$$

$$\begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ ? & ? & 2 \end{bmatrix} \frac{1}{2} = \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ -1 & -1 & 2 \end{bmatrix} \frac{1}{2} = \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$$

inverse

F14 Practice 2 Problem 4  
 Linear Algebra, Dave Bayer

[4] Find the  $3 \times 3$  matrix that projects orthogonally onto the line

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} t$$

$$A = \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 1 \\ 0 & -1 & 2 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \text{shaded} \\ \text{boxed} \\ \text{shaded} \end{bmatrix}$$

$\underbrace{\hspace{10em}}_{\perp \text{ to line}} \quad \underbrace{\hspace{10em}}_{V \in V} \quad \underbrace{\hspace{10em}}_{V \in S}$

only need this row of inverse, so figure it out

$$\begin{bmatrix} \text{shaded} \\ \text{boxed} \\ \text{shaded} \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 1 \\ 0 & -1 & 2 \end{bmatrix} = \begin{bmatrix} \text{shaded} \\ \text{boxed} \\ \text{shaded} \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

(we swap  $A^{-1} \cdot A = I$  to isolate row)

$\perp$  to  $(1, -1, 0) \Rightarrow (1, 1, \text{shaded})$  whatever we need  
 $\perp$  to  $(1, 1, -1) \Rightarrow (1, 1, 2)$  or multiple  
 $\bullet (1, 1, 2) = 1 \Rightarrow (1, 1, 2)/6$

$$A = \begin{bmatrix} \text{shaded} & 1 \\ \text{shaded} & 1 \\ \text{shaded} & 2 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \text{shaded} \\ \text{shaded} \\ \text{shaded} \end{bmatrix} / 6$$

$$= \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} (1 \ 1 \ 2) / 6 = \boxed{\begin{bmatrix} 1 & 1 & 2 \\ 1 & 1 & 2 \\ 2 & 2 & 4 \end{bmatrix} / 6}$$

F14 Practice 2 Problem 5  
 Linear Algebra, Dave Bayer

[5] Find the  $3 \times 3$  matrix that projects orthogonally onto the plane

$$x + y + z = 0$$

$$A = \begin{matrix} \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & -1 \\ 1 & -1 & 0 \end{bmatrix} & \begin{bmatrix} 0 & & \\ & 1 & \\ & & 1 \end{bmatrix} & \begin{bmatrix} +1 & +1 & +1 \\ +1 & +1 & -2 \\ +2 & -1 & -1 \end{bmatrix} \\ S \leftarrow V & V \leftarrow V & V \leftarrow S \end{matrix} \Big/_{(+3)}$$

use formula for  $3 \times 3$  inverse:

$$\begin{array}{c} | \quad | \quad | \quad | \quad | \\ 0 \quad | \quad -1 \quad 0 \quad | \\ 1 \quad -1 \quad 0 \quad 1 \quad -1 \\ 1 \quad 1 \quad 1 \quad 1 \quad 1 \\ 0 \quad 1 \quad -1 \quad 0 \quad 1 \end{array}$$

(described on our course materials page)

$$\Rightarrow A = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & -1 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & -2 \\ 2 & -1 & -1 \end{bmatrix} \Big/_{/3} = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \Big/_{/3}$$

[9] Let  $V$  be the vector space of all polynomials of degree  $\leq 2$  in the variable  $x$  with coefficients in  $\mathbb{R}$ . Let  $W$  be the subspace consisting of those polynomials  $f(x)$  such that  $f(1) = 0$ . Find the orthogonal projection of the polynomial  $x+1$  onto the subspace  $W$ , with respect to the inner product

$x+1$

$$\langle f, g \rangle = \int_0^1 f(x)g(x) dx$$

$$V = \{ax^2 + bx + c\} \cong \{(a, b, c)\} = \mathbb{R}^3$$

$$W: f(x) = ax^2 + bx + c$$

$$f(1) = a + b + c = 0 \quad \text{one condition} \quad W \cong \mathbb{R}^2$$

Find  $\perp$  basis for  $W$ .  $x-1$  and ??

$$\langle ax^2 + bx + c, x-1 \rangle = \int_0^1 (ax^3 + (b-a)x^2 + (c-b)x + (-c)) dx$$

$$= \frac{1}{4}a + \frac{1}{3}(b-a) + \frac{1}{2}(c-b) - c = 0$$

$$3a + 4(b-a) + 6(c-b) - 12c = 0$$

$$\begin{array}{l} \text{to be } \perp \text{ to } x-1 \\ \text{to be in } W \end{array} \Rightarrow \begin{array}{l} +a + 2b + 6c = 0 \\ a + b + c = 0 \quad \text{subtract} \\ \hline b + 5c = 0 \\ b = 5 \quad c = -1 \Rightarrow a = -4 \end{array}$$

① So  $x-1, 4x^2-5x+1$  is  $\perp$  basis for  $W$ .

check  $x-1|_{x=1} = 0, 4x^2-5x+1|_{x=1} = 0$   
 so both are in  $W$ .

$$\langle x-1, 4x^2-5x+1 \rangle = \int_0^1 (4x^3 - 9x^2 + 6x - 1) dx$$

$$= 1 - \frac{9}{3} + \frac{6}{2} - 1 = 0 \quad \checkmark$$

$$\begin{array}{c} 4x^2 - 5x + 1 \\ x \begin{array}{|c|c|c|} \hline 4 & -5 & 1 \\ \hline -4 & 5 & -1 \\ \hline -9 & 6 & \end{array} \end{array}$$

Now compute projection of  $x+1$  onto each vector, and add. (Gram-Schmidt).

$$\langle x+1, 4x^2-5x+1 \rangle = \int_0^1 (4x^3 - x^2 - 4x + 1) dx$$

$$= \frac{4}{4} - \frac{1}{3} - \frac{4}{2} + 1 = ??$$

$$\begin{array}{c} 4x^2 - 5x + 1 \\ x \begin{array}{|c|c|c|} \hline 4 & -5 & 1 \\ \hline 4 & -5 & 1 \\ \hline \end{array} \end{array}$$

Easier to use  $60 \langle f, g \rangle$  because no denominators, and the 60s will cancel out

$$60 \langle x+1, x-1 \rangle = 60 \int_0^1 (x^2-1) dx$$

$$= 20 - 60 = -40.$$

$x^4$	$x^3$	$x^2$	$x$	$1$
$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$
12	15	20	30	60

$$60 \langle x-1, x-1 \rangle = \begin{matrix} x^2 - 2x + 1 \\ \downarrow \quad \downarrow \quad \downarrow \\ 20 - 2 \cdot 30 + 60 = 20 \end{matrix}$$

$$\text{so proj } x+1 \text{ onto } x-1 = \frac{\langle x+1, x-1 \rangle}{\langle x-1, x-1 \rangle} (x-1) = \frac{-40}{20} (x-1)$$

$$= \boxed{-2x+2}$$

$$60 \langle x+1, 4x^2-5x+1 \rangle = 4x^3 - x^2 - 4x + 1$$

$$\begin{matrix} 4 & -5 & 1 \\ \downarrow & \downarrow & \downarrow \\ 4 \cdot 15 - 20 - 4 \cdot 30 + 60 = -20 \end{matrix}$$

1	4	-5	1
1	4	-5	1
4	-1	-4	1

$$60 \langle 4x^2-5x+1, 4x^2-5x+1 \rangle = 16x^4 - 40x^3 + 33x^2 - 10x + 1$$

$$\begin{matrix} 16 \cdot 12 - 40 \cdot 15 + 33 \cdot 20 - 10 \cdot 30 + 60 \\ 192 \quad 600 \\ 660 \quad 300 \\ 60 \quad 900 \\ 912 - 900 = 12 \end{matrix}$$

4	16	-20	4
-5	-20	25	-5
1	4	-5	1
16	-40	33	-10

$$\text{so proj } x+1 \text{ onto } 4x^2-5x+1 = \frac{\langle x+1, 4x^2-5x+1 \rangle}{\langle 4x^2-5x+1, 4x^2-5x+1 \rangle} (4x^2-5x+1)$$

$$= \frac{-20}{12} (4x^2-5x+1) = -\frac{5}{3} (4x^2-5x+1) = \boxed{-\frac{20}{3}x^2 + \frac{25}{3}x - \frac{5}{3}}$$

$$\quad \quad \quad -\frac{6}{3}x + \frac{6}{3}$$

projection of  $x+1$  into  $W \Rightarrow \boxed{-\frac{20}{3}x^2 + \frac{19}{3}x + \frac{1}{3}}$

check: is difference  $\perp$  to  $W$ ?

$$\text{subtract: } \frac{-\frac{3}{3}x - \frac{3}{3}}{-\frac{20}{3}x^2 + \frac{16}{3}x - \frac{2}{3}}$$

rescale to  $10x^2+8x+1$

3) check, continued.

Easier basis for  $W$  is  $x-1, x^2-1$

Is  $10x^2-8x+1 \perp$  to both of these?

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$$60 \langle 10x^2-8x+1, x-1 \rangle = 10x^3 - 18x^2 + 9x - 1$$

$$\begin{array}{r|rrr} & 10 & -8 & 1 \\ 1 & 10 & -8 & 1 \\ -1 & -10 & 8 & -1 \end{array}$$

$$\begin{array}{cccc} \downarrow & \downarrow & \downarrow & \downarrow \\ 10 \cdot 15 & -18 \cdot 20 & +9 \cdot 30 & -60 \\ 150 & -360 & +270 & -60 = 0 \quad \checkmark \end{array}$$

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$$60 \langle 10x^2-8x+1, x^2-x \rangle = 10x^4 - 18x^3 + 9x^2 - x$$

(same shifted by  $x$ )

$$\begin{array}{cccc} \downarrow & \downarrow & \downarrow & \downarrow \\ 10 \cdot 12 & -18 \cdot 15 & +9 \cdot 20 & -30 \\ 120 & -270 & +180 & -30 = 0 \quad \checkmark \end{array}$$

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so projection  $x+1$  onto  $W$  is

$$\boxed{-\frac{20}{3}x^2 + \frac{19}{3}x + \frac{1}{3}}$$



4/

F14 Practice 2 Problem 9  
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[9] Let  $V$  be the vector space of all polynomials of degree  $\leq 2$  in the variable  $x$  with coefficients in  $\mathbb{R}$ . Let  $W$  be the subspace consisting of those polynomials  $f(x)$  such that  $f(1) = 0$ . Find the orthogonal projection of the polynomial  $x+1$  onto the subspace  $W$ , with respect to the inner product

$x+1$

$$\langle f, g \rangle = \int_0^1 f(x)g(x) dx$$

There must be an easier way!!

want to write  $x+1 = \underbrace{\hspace{2cm}}_{\perp \text{ to } W} + \underbrace{\hspace{2cm}}_{\text{in } W}$

in which case second part is projection.  
Easy to test for "in  $W$ ", plug in 1 and see if  $f(1)=0$ .

$W$  is a plane, so a unique direction is  $\perp$  to  $W$ . Find it.  
 $x-1, x^2-x$  is nice basis for  $W$ , solve for a poly  $\perp$  to these.

$$60 \langle ax^2+bx+c, x-1 \rangle = ax^3 + (b-a)x^2 + (c-b)x - c$$
$$15a + 20(b-a) + 30(c-b) - 60c = 0$$
$$+5a + 10b + 30c = 0$$

$$60 \langle ax^2+bx+c, x^2-x \rangle = ax^4 + (b-a)x^3 + (c-b)x^2 - cx$$
$$12a + 15(b-a) + 20(c-b) - 30c = 0$$
$$3a + 5b + 10c = 0$$

$$\begin{bmatrix} 3 & 5 & 10 \\ 5 & 10 & 30 \end{bmatrix} \xrightarrow{\textcircled{2} \leftarrow \textcircled{2} - 2\textcircled{1}} \begin{bmatrix} 3 & 5 & 10 \\ -1 & 0 & 10 \end{bmatrix} \begin{bmatrix} 10 \\ \equiv \\ 1 \end{bmatrix} = 0 \quad \begin{bmatrix} 10 \\ -8 \\ 1 \end{bmatrix} \text{ is in nullspace} \rightarrow 0$$

so  $10x^2 - 8x + 1$  is  $\perp$  to  $W$

(we also saw this in our check for our first try)

5)

$$x+1 = \underbrace{t(10x^2-8x+1)}_{\perp \text{ to } W} + \underbrace{[(x+1)-t(10x^2-8x+1)]}_{\text{want in } W}$$

we find  $t$  by plugging in  $x=1$

$$2 = t(3) + (0) \quad \leftarrow \begin{array}{l} \text{this needs to be } 0 \\ \text{to belong to } W \end{array}$$

$$\Rightarrow t = 2/3$$

$$(x+1) - 2/3(10x^2-8x+1)$$

$$= \boxed{-\frac{20}{3}x^2 + \frac{19}{3}x + \frac{1}{3}}$$

projection of  $x+1$  onto  $W$